Brainstorm

& idea prioritization

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

10 minutes to prepare

1 hour to collaborate 2-8 people recommended

Before you collaborate

A little bit of preparation goes a long way with this session. Here's what you need to do to get going. 市 10 minutes

Team gathering Define who should participate in the session and send an invite. Share relevant information or pre-work ahead.

Think about the problem you'll be focusing on solving in the brainstorming session. Learn how to use the facilitation tools

Use the Facilitation Superpowers to run a happy and

productive session Open article

Key rules of brainstorming To run an smooth and productive session Stav in topic. Encourage wild ideas.

Defer judgment. Listen to others.

Go for volume.

Define your problem statement

What problem are you trying to solve? Frame your problem as a How Might We statement. This will be the focus of your brainstorm.

Brainstorm

ரு 10 minutes

camera enhance

the recognition

of gestrure

Swaroopa .CH

G. Reshitha

Fast and

efficient

There is no

need for

verbal

comunication

Write down any ideas that come to mind that address your problem statement.

should not

affect the

gestures

meaning

generalized

model

ரு 5 minutes

PROBLEM

The doctors' hands should be sterile inside the Operation Theatre. They would often need to pick some objects or would try to ask for some objects. They should be able to communicate without touching any objects which may lead to some infections. We try to avoid direct contact by recognizing the hand gestures of the doctors using an UI that is associated with an Al model.

If possible, be visual,

gestures should not impact model

data for generalization

A better UI

You can select a sticky note and hit the pencil [switch to sketch] icon to start drawing!

frequent

D. Saideepthi

should work

at any kind

possibilities of new

able to

capture te

Doctor Computer interaction based in non verbal

The model

should be stable at any

kind of

Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. In the last 10 minutes, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you and break it up into smaller sub-groups.

→ 20 minutes

Gloves and Infections:

Communication:

should not

Model Complexities:

of new

should not affect the gestures

should work at any kind of locations

Sensors and cameras:

should not

affect the

gestures

meaning

camera enhance the recognition

of gestrure



Your team should all be on the same page about what's important moving

which are feasible.

⊕ 20 minutes

0

Importance If each of these tasks could get done without any difficulty or cost, which would have the most positive impact?

forward. Place your ideas on this grid to determine which ideas are important and

gestures should not

Doctor Computer interaction based in non verbal



It should be

generalized

model

After you collaborate

You can export the mural as an image or pdf to share with

members of your company who might find it helpful.

Quick add-ons

Share the mural Share a view link to the mural with stakeholders to keep them in the loop about the outcomes of the session.

> Export the mural Export a copy of the mural as a PNG or PDF to attach to emails, include in slides, or save in your drive.

Keep moving forward



Open the template →



Strengths, weaknesses, opportunities & threats

Identify strengths, weaknesses, opportunities, and threats (SWOT) to develop a plan. Open the template →

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