Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID35759
Project Name	Project – Gas Leakage Monitoring and Alerting System
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task Story Points		Priority	Team Members
Sprint-1	Objective	USN-1	As a system, the gas sensor should detect the gas	8	High	Rubak Preyan
Sprint-1	Features	USN-2	As a system, the gas sensor values should be displayed in a LCD screen	2 10w		Aparnaa
Sprint-1	Features	USN-3	As a system, as soon as the detected gas reaches the threshold level, the red color LED should be turned ON.		High	Sudharsan
Sprint-1	Features	USN-4	As a system, as soon as the detected gas reaches the threshold level, the siren should be turned ON.	5	High	Muhilan
Sprint-2	Focus	USN-5	As a system, it should the send the location where the gas is detected	8	High	Rubak Preyan
Sprint-2	Focus	USN-6	As a system, it should also send the alerting SMS to the registered phone number	2	Low	Sudharsan

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members	
Sprint-2	Features	USN-7	As a system, the gas leakage pipe should be closed automatically once there it attains the threshold value	5	Medium	Muhilan	
Sprint-2	Features	USN-8	As a system, it will indicate that the gas leakage pipe is closed in the LCD screen and send SMS to the registered mobile number.		Medium	Aparnaa	
Sprint-3	Data Transfer	USN-9	As a program, it should retrieve the API key of the IBM cloud to send the details of the system.	2	Low	Aparnaa	
Sprint-3	Data Transfer	USN-10	As a system, it should send the data of sensor values along with latitudes and longitudes to the IBM cloud	5	Medium	Rubak Preyan	
Sprint-3	Data Transfer	USN-11	As a cloud system, the IBM cloud should send the data to NodeRed	2	Medium	Sudharsan	
Sprint-3	Data Transfer	USN-12	As a system, it should collect the data from the NodeRed and give it to the backend of the mit app.	3	Medium	Sudharsan	
Sprint-3	Data Transfer	USN-13	As an application, it should display the details of the gas level and other details to the user through the frontend of the mit app.	8	High	Muhilan	
Sprint-4	Registration	USN-14	As a user, I must first register my email and mobile number in the website	2	High	Rubak Preyan	

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4	Registration	USN-15	As a user, I must receive confirmation mail and SMS on registration		Medium	Sudharsan
Sprint-4	Login	USN-16	As a user, I can login into the web application through email and password.	3	3 High	
Sprint-4	Dashboard	USN-17	As a user, I can access the dashboard and make use of available resources.		Medium	Muhilan
Sprint-4	Focus	USN-18	As a user, I must receive an SMS once the leakage is detected.	5	High	Sudharsan
Sprint-4	Allocation	USN-19	As an admin, I must receive information about the leakage along with location and share exact location and route to the person.	3	High	Aparnaa
Sprint-4	Allocation	USN-20	As an admin, I must allot particular person to look after the leakage in a particular location.	3	High	Rubak Preyan

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022		29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts