Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

D	27
2	Oct
T	PNT20
	22TMI
P	Project – IoT Based Safety
r	Gadget for Child Safety
0	Monitoring and Notification
Ma	8
vim	NA

Product Backlog, Sprint Schedule, and Estimation

S p	Functional Requirement	User Story	U	Story Points	Pri orit	Team Memb
Spr int- 1	Regist ration	U S N	As a user, I can register for the application by entering my email,	2	H i g	1
Spr int-		U S	As a user, I will receive confirmation	1	H	1
Spr int-		U S	As a user, I can register for the	2	L o	2
Spr int-		U S	As a user, I can log into the application	2	Me diu	2
Spr int-	L o	U S	As a User, I can Navigate to the Dashboard after	1	H i	3
Spr int- 2	S up po	U S N	As a User, I can connect with Experts for clearing Queries and facing any	3	Me diu m	4
Spr int- 3	Admini strator	U S N - 7	As an Administrator, I can enter my Details as phone number, Gmail, and So on while Registration or Login Process. As an Administrator, I will Manage the Recycle Bin, Backup and Security.	3	H i g h	4

S	Function	User	U	Story	Prio	Team
pr	al	Story	s	Points	rity	Memb

Spri nt-4	Project Kit Simulation	_	As a User, I Can View the LED light glow and	3	H i	5
Spri nt-4	Project Kit Simulation		As a User, I can Press the Button when I feel	3	H i	5

Project Tracker, Velocity & Burndown Chart: (4 Marks)

S pr int	Total Story Points	Durati on	Sprint Start Date	Sprint End Date	Story Points Completed (as on Planned	Sprint Release Date
Spri	2	6	24	29	2	2
_nt_1	<u> </u>	Day				a
Spri	2	6	31	05	2	0
nt-2		Dav	\cap	No	<u> </u>	5
Spri	2	6	07	12	2	1
nt-3	<u> </u>	Dav	No	No		2
Spri	2	6	14	19	2	1
nt-1		Day	No	No	<u> </u>	1

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Sprints	IBSG IBSGFCMN Sprint 2,
> IBSGFCMN-12 Registration	
> IBSGFCMN-14 Support	<u>A</u>
> IBSGFCMN-15 Login	<u> </u>
> IBSGFCMN-16 Administrator	
> IBSGFCMN-17 Project Kit Simulation	

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.