











TEAM ID : PNT2022TMID14098

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Real time communication system powered by AI for specially abled

SCENARIO Communication System for specially abled persons	 Entice How does someone initially become aware of this process?	 Enter What do people experience as they begin the process?	 Engage In the core moments in the process, what happens?	 Exit What do people typically experience as the process finishes?	 Extend What happens after experience is over?
 Steps What does the person (or group) typically experience?	<div>Checking for updates</div> <div>Checking for updates</div> <div>A person checking for any recently available technologies for deaf or dumb people</div> <div>That people who are not able to speak start to use gestures or machines that make their voice in communication</div>	<div>Starting their usage</div> <div>Finding difficulties</div> <div>Find solution</div> <div>As they begin to start the usage they start experiencing the difficulties while finding the solution</div> <div>As they start to use the application they start to find the issues or some difficulties or finding the solution</div> <div>They finally come to know about the application and use it in a comfortable manner</div>	<div>Start using the application whenever needed</div> <div>They communicate with the app using voice and that converts them into sign</div> <div>As they want to know about the app they start using the advanced features of the app</div> <div>As they start to use the features that are available for</div> <div>Good interaction between the user and the application takes place</div> <div>As they get benefited continuously from the app they get hooked with</div>	<div>They get certain experience in the application as they use the app continuously</div> <div>They also get knowledge about the app that is available during one session of the application</div> <div>If they need any extension they will suggest any advanced features in the app</div>	
 Interactions What interactions do they have at each step along the way? <ul style="list-style-type: none"> People: Who do they see or talk to? Places: Where are they? Things: What digital touchpoints or physical objects would they use? 	<div>They keep interacting with technology using people</div> <div>They go to places which provide the information or machines that make their voice</div> <div>They try to create new things by their intuition</div>	<div>During usage they interact with the machine who make for them better usage of the app</div> <div>After getting clear they try to explore things to add and during usage they then</div>	<div>Using the app they can communicate with each other and with the remote person</div> <div>They make communication much more and more accurate the best of quality</div>	<div>After usage they suggest this type of app to nearby people</div>	
	<div>During the steps the interaction of the person is that is easily technological facility</div>	<div>The motivation of the people during this session is to understand the application</div> <div>To get to know the information of the project</div>	<div>To experience the advanced features of the application and make use of the system efficiently</div>	<div>To experience the advanced features of the application and make use of the system efficiently</div>	
 Positive moments What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	<div>They will generate information from the existing database of the internet</div>	<div>They will come to know about the features and start utilizing the benefits of the application</div>	<div>They will enjoy the advanced features of the application and forget about their disabilities</div>	<div>They try to do good to their friends by suggesting this application to them</div>	
 Negative moments What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?	<div>They get more information which will get them confused</div>	<div>They may get disappointed due to its limited facilities</div>	<div>They may even get addicted to this type of applications</div>	<div>This app may not be usable for their friends and they may get disappointed</div>	
 Areas of opportunity How might we make each step better? What ideas do we have? What have others suggested?	<div>They get good ideas and information regarding advanced technologies</div> <div>They get more suggestions from different people</div>	<div>They may have an idea of using the application for good devices</div>	<div>Making use of this advancement may make the person more confident and active</div>	<div>They have such a better experience enough to teach this to their friends</div>	