```
#include<LiquidCrystal.h>
const int RS = D6, EN = D5, d4 = D1, d5 = D2, d6 = D3, d7 = D4;
LiquidCrystal lcd(RS, EN, d4, d5, d6, d7);
#include <ESP8266WiFi.h>
const char* ssid = "wifi003";
const char* password = "12345678";
const char* host = "iotproject19-20.000webhostapp.com";
const char* streamId = "....";
const char* privateKey = "....";
const int trigPin = D7;
const int echoPin = D8;
//define sound velocity in cm/uS
#define SOUND_VELOCITY 0.034
#define CM_TO_INCH 0.393701
const int gs = D0;
int it=0;
int lvl=0;
long duration;
float distanceCm;
float distanceInch;
```

```
const int alarm = D8;
void setup() {
 Serial.begin(115200);
 lcd.begin(16, 2);
 lcd.setCursor(0,0);
 lcd.print("Garbage Level");
 lcd.setCursor(0,1);
 lcd.print(" Monitor ");
 pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
 pinMode(echoPin, INPUT); // Sets the echoPin as an Input
 pinMode(alarm,OUTPUT);
 digitalWrite(alarm,LOW);
pinMode(gs, INPUT);
 delay(10);
 Serial.println();
 Serial.println();
 Serial.print("Connecting to ");
 Serial.println(ssid);
 WiFi.begin(ssid, password);
```

}

```
int value = 0;
void loop() {
delay(1000);
++value;
// Clears the trigPin
digitalWrite(trigPin, LOW);
delayMicroseconds(2);
// Sets the trigPin on HIGH state for 10 micro seconds
digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
 digitalWrite(trigPin, LOW);
// Reads the echoPin, returns the sound wave travel time in microseconds
duration = pulseIn(echoPin, HIGH);
// Calculate the distance
distanceCm = duration * SOUND_VELOCITY/2;
if(distanceCm>100)
{
  distanceCm=100;
  lvl = 100-distanceCm;
```

```
lcd.clear();
 lcd.setCursor(0,0);
 lcd.print("Level:");
 lcd.print(lvl);
 lcd.setCursor(0,1);
 lcd.print("Gas :");
 gssen();
 String url = "GET <a href="http://iotproject19-20.000webhostapp.com/dustbin/update.php?lvl="">http://iotproject19-20.000webhostapp.com/dustbin/update.php?lvl=""; // Getting info</a>
from my online database through my online website
 url+=lvl;
 url+="&gs=";
 url+=it;
 }
void gssen()
{
```

```
if(!digitalRead(D0))
{
 it=1;
lcd.setCursor(6,1);
lcd.print(" ");
lcd.setCursor(6,1);
lcd.print("HIGH");
 }
 else
  {
 it=0;
lcd.setCursor(6,1);
lcd.print(" ");
lcd.setCursor(6,1);
lcd.print("LOW");
  }
}
```