Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	03 November 2022
Team ID	PNT2022TMID44795
Project Name	Project – Smart Farmer- IoT based Smart Farming Application
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

	Functional Requirement	User Story		Points		Team Members
	(Epic)	Number				
Sprint-1	Simulation	USN-1	Connect Sensors and Arduino with	2	High	Sathiskumar v
	creation		python code			Kangaiamaran D
						Hariprasad J
						Sathishkumar A
Sprint-2	Software	USN-2	Creating device in the IBM Watson	2	High	Sathiskumar v
			IoT platform, workflow			Kangaiamaran D
			for IoT scenarios using			Hariprasad J
			Node-Red			Sathishkumar A

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Sprint-3	MIT App	USN-3	Develop an application for the	2	High	Sathiskumar v
	Inventor		Smart farmer project using MIT			Kangaiamaran D
			App Inventor			Hariprasad J
						Sathishkumar A
Sprint			User Story / Task	Story	Priori	ty
Sprint-3	Dashboard	USN-3	Design the Modules and test the app	2	High	Sathiskumar v
						Kangaiamaran
						D
						Hariprasad J
Sprint-4	Web UI	USN-4	To make the user to interact with	2	High	Sathiskumar v
			software.			Kangaiamaran
						D
						Harinrasad I

Project Tracker, Velocity & Burndown Chart: (4 Marks)

	Total Story Points	n	Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	7 Days	30 Oct 2022	06 Nov 2022	20	29 Oct 2022
Sprint-2	20	9 Days	31 Oct 2022	09 Nov 2022		05 Oct 2022

Sprint-3	20	6 Days	06 Nov 2022	13 Nov 2022	12 Oct 2022
Sprint-4	20	6 Days	11 Nov 2022	17 Nov 2022	15 Oct 2022

Start Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$