Roll: CITC2004203 Name: NOWTHAM M

```
fromgpiozeroimport Button
button= Button(21)
whileTrue:
print(button.is_pressed)
whileTrue:
ifbutton.is_pressed:
print("Hello")
else:
print("Goodbye")
whileTrue:
button.wait_for_press()
print("Pressed")
button.wait_for_release()
print("Released")
```

```
fromgpiozeroimport Button
button= Button(21)
whileTrue:
print(button.is_pressed)
whileTrue:
ifbutton.is_pressed:
print("Hello")
else:
print("Goodbye")
whileTrue:
button.wait_for_press()
print("Pressed")
button.wait_for_release()
print("Released")
```

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Add an LED

```
fromgpiozeroimport Button, LED
led= LED(25)
whileTrue:
button.wait_for_press()
led.on()
button.wait_for_release()
led.off()
whileTrue:
led.on()
button.wait_for_press()
led.off()
button.wait_for_release()
whileTrue:
led.blink()
button.wait for press()
led.off()
button.wait_for_release()
```

```
fromgpiozeroimport Button, LED
led= LED(25)
whileTrue:
button.wait for press()
led.on()
button.wait_for_release()
led.off()
whileTrue:
led.on()
button.wait_for_press()
led.off()
button.wait_for_release()
whileTrue:
led.blink()
button.wait_for_press()
led.off()
button.wait_for_release()
```

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Traffic lights

```
fromgpiozeroimport Button, TrafficLights
lights=TrafficLights(25, 8, 7)
whileTrue:
button.wait_for_press()
lights.on()
button.wait_for_release()
lights.off()
whileTrue:
lights.blink()
button.wait_for_press()
lights.off()
button.wait_for_press()
lights.off()
button.wait_for_release()
```

```
fromgpiozeroimport Button, TrafficLights
lights=TrafficLights(25, 8, 7)
whileTrue:
button.wait_for_press()
lights.on()
button.wait_for_release()
lights.off()
whileTrue:
lights.blink()
button.wait_for_press()
lights.off()
button.wait_for_press()
button.wait_for_release()
```

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Traffic lights sequence

```
from time import sleep
whileTrue:
lights.green.on()
sleep(1)
lights.amber.on()
sleep(1)
lights.red.on()
sleep(1)
lights.off()
whileTrue:
button.wait_for_press()
lights.green.on()
sleep(1)
lights.amber.on()
sleep(1)
lights.red.on()
sleep(1)
lights.off()
```

```
from time import sleep
whileTrue:
lights.green.on()
sleep(1)
lights.amber.on()
sleep(1)
lights.red.on()
sleep(1)
lights.off()
whileTrue:
button.wait_for_press()
lights.green.on()
sleep(1)
lights.amber.on()
sleep(1)
lights.red.on()
sleep(1)
lights.off()
```

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