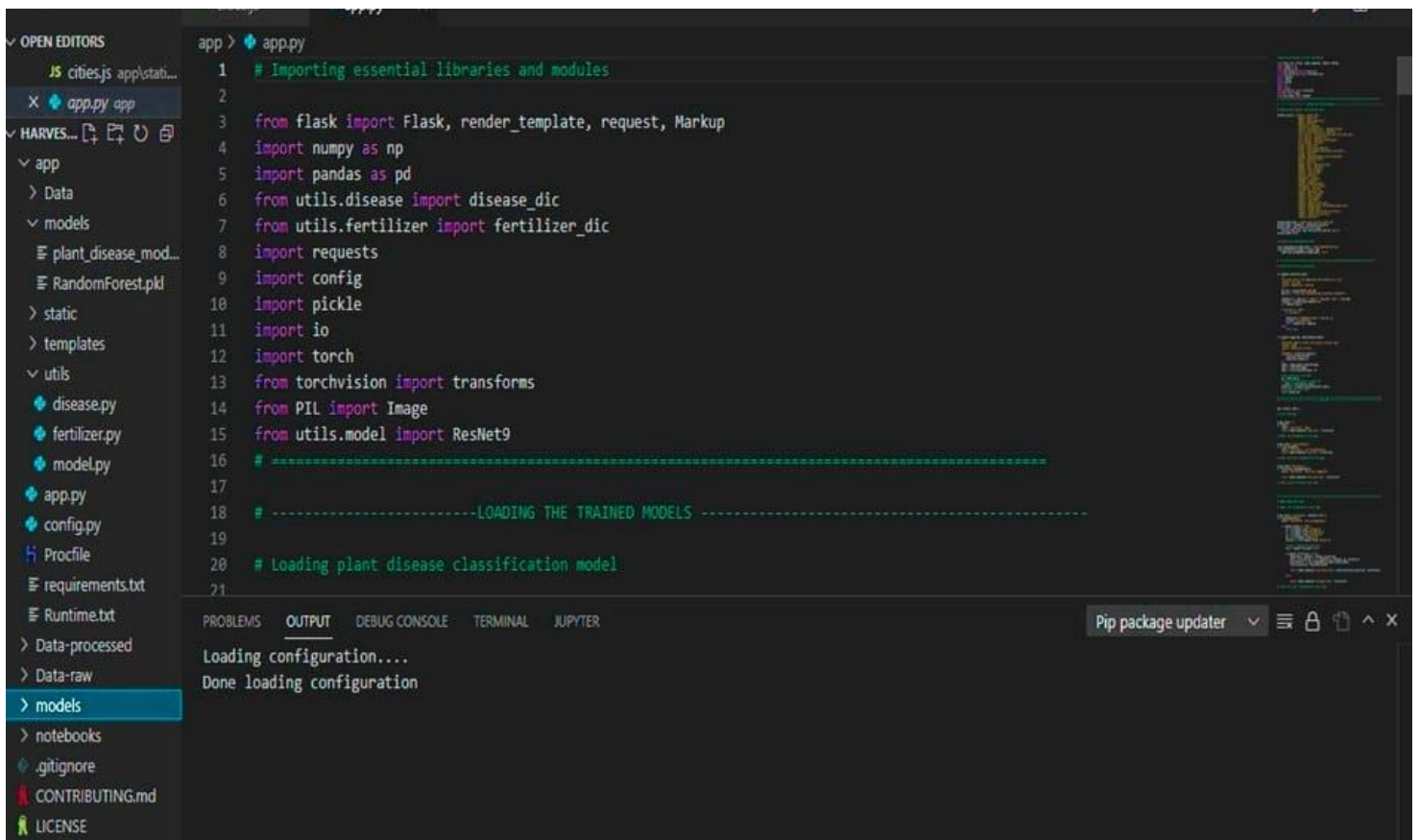


Project Structure

Date	17 November 2022
Team id	PNT2022TMID01288
Project name	Fertilizer recommendation system for disease prediction
Maximum marks	4 marks



The screenshot displays the Visual Studio Code interface. On the left, the Explorer sidebar shows the project structure with folders like 'app', 'Data', 'models', 'static', 'templates', 'utils', and files like 'app.py', 'config.py', 'disease.py', 'fertilizer.py', 'model.py', 'requirements.txt', and 'Runtime.txt'. The 'models' folder is currently selected. The main editor window shows the code for 'app.py', which includes imports for Flask, numpy, pandas, requests, config, pickle, io, torch, torchvision, PIL, and ResNet9. The code also features comments for loading trained models and a section for loading a plant disease classification model. The bottom panel shows the Output window with the message 'Loading configuration.... Done loading configuration'.

```
1 # Importing essential libraries and modules
2
3 from flask import Flask, render_template, request, Markup
4 import numpy as np
5 import pandas as pd
6 from utils.disease import disease_dic
7 from utils.fertilizer import fertilizer_dic
8 import requests
9 import config
10 import pickle
11 import io
12 import torch
13 from torchvision import transforms
14 from PIL import Image
15 from utils.model import ResNet9
16 # -----
17
18 # -----LOADING THE TRAINED MODELS -----
19
20 # Loading plant disease classification model
21
```