

## PROJECT PLANNING PHASE

### ACTIVITIES LIST

TEAM NUMBER:

PNT2022TMID40686

ACTIVITY NO	ACTIVITY NAME	DETAILED ACTIVITY DESCRIPTION	Assigned to
1.	Preparation phase	Utilize the project dashboard to access the resources (courses). The guided project workspace is accessible. Make a Github account and work with the project repository. Configure the laptops and computers in accordance with the requirements for each technological track.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
2.	<b>Ideation phase</b>		
2.1.	Literature survey	Information collection and a review of the literature about the chosen project.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
2.2.	Define the problem statement	To comprehend the needs of the user, prepare a list of problem statements.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
2.3.	Empathy map	creating an empathy map canvas to record the user's struggles and successes	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
2.4.	Brainstorm and idea prioritization	List the concepts by planning the brainstorming session, then rank the top three concepts according to their viability.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
3.	<b>Project design phase I</b>		

3.1.	Proposed solution	preparation of a proposed solution paper that details the innovation, viability, and scalability of the proposed solution's commercial model and social impact.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
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3.2.	Problem solution fit	The prepared problem is examined, and a workable solution is made.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
3.3.	Solution architecture	Create a solution architecture.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
<b>4.</b>	<b>Project design phase II</b>		
4.1.	Requirement analysis	Prepare the necessary elements, both functional and non-functional.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
4.2.	Customer journey	creating customer journey maps to comprehend how users engage with and use the programme (from entry to leave)	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
4.3.	Data flow diagram	Get the data flow diagram ready for project use level 0.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
4.4.	Technology architecture	Prepare the solution's technology architecture.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
<b>5.</b>	<b>Project planning phase</b>		

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5.1.	Milestone and task	Make a list of your goals and activities.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M
5.2.	Sprint schedules	Create a sprint delivery strategy.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M

6.	Project development phase		
6.1.	Coding & solutioning	Sprint-1 Delivery: Develop the code, Test and push it to Github.	Aarthi.V Gayathri.K Siva Kumar.G Boopathy.M
6.2.	Acceptance testing	Sprint-2 Delivery: Develop the code, Test and push it to Github. Sprint-3 Delivery: Develop the code, Test and push it to Github.	Aarthi.V Gayathri.K Siva Kumar.G Boopathy.M
6.3.	Performance testing	Sprint-4 Delivery: Develop the code, Test and push it to Github.	Aarthi.V Gayathri.K SivaKumar.G Boopathy.M



