

```
#include <time.h>
```

```
#include <WiFi.h>
```

```
#include <PubSubClient.h>
```

```
#define ORG "wt19pm"
```

```
#define DEVICE_TYPE "NodeMCU"
```

```
#define DEVICE_ID "12345"
```

```
#define TOKEN "12345678"
```

```
Char server[] = ORG ".messaging.internetofthings.ibmcloud.com";
```

```
Char publishTopic[] = "iot-2/evt/data/fmt/json";
```

```
Char authMethod[] = "use-token-auth";
```

```
Char token[] = TOKEN;
```

```
Char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;
```

```
WiFiClient wifiClient;
```

```
PubSubClient client(server, 1883, wifiClient);
```

```
Float temperature = 0;
```

```
Int gas = 0;
```

```
Int flame = 0;
```

```
String flame_status = "";
```

```
String Gas_status = "";
```

```
String exhaust_fan_status = "";
```

```
String sprinkler_status = "";
```

```
Void setup() {
```

```
Serial.begin(99900);  
  
wifiConnect();  
  
mqttConnect();  
}  
  
Void loop() {  
  
    Srand(time(0));  
  
    //initial variables and random generated data  
  
    Temperature = random(-20,125);  
    Gas = random(0,1000);  
    Int flamereading = random(200,1024);  
    Flame = map(flamereading,200,1024,0,2);  
  
    //set a flame status  
  
    Switch (flame) {  
    Case 0:  
        Flame_status = "No Fire";  
        Break;  
    Case 1:  
        Flame_status = "Fire is Detected";  
        Break;  
    }  
  
    //send the sprinkler status
```

```
If(flame==1){  
    Sprinkler_status = "Working";  
}  
Else{  
    Sprinkler_status = "Not Working";  
}
```

//toggle the fan according to gas reading

```
If(gas > 100){  
    Gas_status = "Gas Leakage is Detected";  
    Exhaust_fan_status = "Working";  
}  
Else{  
    Gas_status = "No Gas Leakage is Detected";  
    Exhaust_fan_status = "Not Working";  
}
```

//json format for IBM Watson

```
String payload = "{";  
Payload+="\"gas\":";  
Payload+=gas;  
Payload+=",";  
Payload+="\"temperature\":";  
Payload+=(int)temperature;  
Payload+=",";
```

```
Payload+="\"flame\":";
Payload+=flamereading;
Payload+=",";
Payload+="\"fire_status\":"+"\""+flame_status+"\"";
Payload+="\"sprinkler_status\":"+"\""+sprinkler_status+"\"";
Payload+="\"Gas_status\":"+"\""+Gas_status+"\"";
Payload+="\"exhaust_fan_status\":"+"\""+exhaust_fan_status+"\"}";
```

```
If(client.publish(publishTopic, (char*) payload.c_str()))
{
    Serial.println("Publish OK");
}
Else{
    Serial.println("Publish failed");
}
Delay(1000);
```

```
If (!client.loop())
{
    mqttConnect();
}
}
```

```
Void wifiConnect()
{
    Serial.print("Connecting to ");
    Serial.print("Wifi");
```

```
WiFi.begin("Wokwi-GUEST", "", 6);  
  
While (WiFi.status() != WL_CONNECTED)  
{  
    Delay(500);  
    Serial.print(".");  
}  
  
Serial.print("WiFi connected, IP address: ");  
Serial.println(WiFi.localIP());  
  
}
```

```
Void mqttConnect()  
{  
    If (!client.connected())  
    {  
        Serial.print("Reconnecting MQTT client to ");  
        Serial.println(server);  
        While (!client.connect(clientId, authMethod, token))  
        {  
            Serial.print(".");  
            Delay(500);  
        }  
  
        Serial.println();  
    }  
}
```