Ideation Phase Brainstorm & Idea Prioritization Template

Date	19 September 2022	
Team ID	PNT2022TMID44773	
Project Name	Project - Car Resale value Prediction	
Maximum Marks	4 Marks	

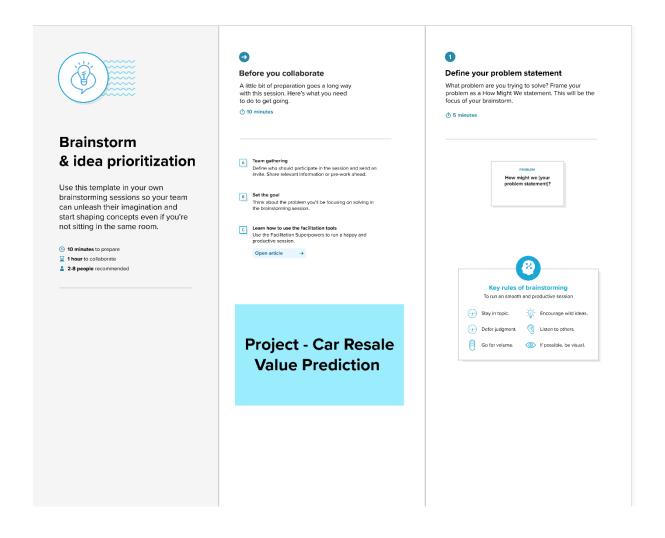
Brainstorm & Idea Prioritization Template:

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich amount of creative solutions.

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

Reference

Step-1: Team Gathering, Collaboration and Select the Problem Statement





Brainstorm

Write down any ideas that come to mind that address your problem statement.

10 minutes

Tamilarasan

Fiteration based on color	the condition of the car	Act based on Queries
Profile verification	Creating Profile	Product Profile Privacy

Saranya

Filration based on brands of the cars	Filtration Based on no of seats	Testing UI application
Checking the condition of the car	Verifying the deatils are valid orverification not	Profile verification

Shalini

Providing Insurance and service details	Updating the new details	Providing details of the car to users
testing the process Processing and debugging	Processing the data	Searching based on fuel type

Sangetha

Act based on queries	Collecting feedback	Providingg the feasible amount to buy the car
Providing contact details	Checking of pollution certificate	Condition of tyres

Step-3: Idea Prioritization



Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you and break it up into smaller sub-groups.

0 20 minutes

