## **CUSTOMER JOURNEY**

Date : 04.11.2022

Team ID : PNT2022TMID38177

Project Name : IoT Based Safety Gadget For Child Safety Monitoring &

Notification

Maximum Marks: 4 Marks

SCEMARIO  Browsing, booking, attending, and rating a local city tour	Entice How does someone initially become aware of this process?	Enter What do people experience as they begin the process?	Engage In the core moments in the process, what happens?	Exit  What do people typically experience as the process finishes?	Extend What happens after the experience is over?
Steps What does the person (or group) typically experience?	Design an App for the respected Parents or called Geofence to set Guardians to monitor boundaries for the child children	Begins to alerts the parents of the Child's location and options will be available for them to set	Frequently it updates the location and activities of the Child	an alert will be sent when the child removes the device	A detailed review will be available for the parents about the child's activity
Interactions What interactions do they have at each step along the way?  People: Who do they see or talk to? Places: Where are they? Things: What digital touchpoints or physical objects would they use?	Child's location will be interaction between updated the Parents and the Child	They can create a geofence	The conditions of the carefalers and the garafiants regarding the safety of the Child is meet	The parents will receive the alerts and notification of their Child	The location verification and notification will be cut off in case of no internet or GPS
Goals & motivations  At each step, what is a person's primary goal or motivation?  ("Help me" or "Help me avoid")	Prevention of Child being getting fost Frequent Monitoring	The respected Parents or Guardians has to click on the begin Monotoring button to start Monitoring	Ensures the Safety of the Child	Notifies in the case of Child crossing the Geofence	Sends the location of the Child along with the Geolence
Positive moments  What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	Safety of the Child is ensured Since they are constantly monitored	The tracking device is very useful in determining the location of the Child	Frequently updates itself and fining the bugs that arises	Parents wont be tensed or worridd	The respected Parents or the guardians will get their Child back
Negative moments What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?	App wont be available due to Server issues or any other technical issues	Entering so many details is a troublesme process	Constant internet connectivity is required as it updates the boxolon the Child to the Parents	People usually find it as a studious process at it share energy date	Sometimes due to GPS issue or any other issues that after the caretaker worth be after the view the location the Child
Areas of opportunity  How might we make each step better? What ideas do we have? What have others suggested?	In case of the respected Parents or child leaves the Guardians being not present geofence	Another method is sending alert memogas or colls and they can also were the video footage	At times when there is no caretaker near the Child	As the process ends the parents will pick up their Child	Location and activity details are stored