# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	04 October 2022		
Team ID	PNT2022TMID45553		
Project Name	Predicting the energy output of wind turbine based on weather condition		
Maximum Marks	8 Marks		

#### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	BALASHANKAR M
Sprint-1	Confirmation	USN-2	As a user, I will receive confirmation email oncel have registered for the application	1	High	SUREKA V
Sprint-1	Information about wind energy	USN-3	Find wind dataset or Create a New 2 Low Dataset		BALASHANKAR M, SUREKA V	
Sprint-1	Alternative registration method	USN-4	As a user, I can register for the application through mobile number		Medium	BALASHANKAR M
Sprint-2	Login	USN-5	As a user, I can log into the application byentering email & password	1	High	SUREKA V
	Dashboard	USN-6	In the dashboard you can search the location with longitude , latitude or by name	1	Low	SAI RAKSHIT S B
	Check Weather	USN-7		1	Medium	POOVARASAN K
	Predicting Energy Wind Output	USN-8	The pop-up will shoe the predicted energy output in KW/h	2	High	ELANGOVAN A

### **Project Planning Phase**

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#### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	04 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

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## **Burndown Chart:**

BURNDOWN CHART							
Particular	Days	Planned	Actual	Velocity			
Sprint-1	24-29 oct 2022	6	6	1			
Sprint-2	31 oct-05 Nov 2022	6	5	1.2			
Sprint-3	07-12 Nov 2022	6	6	1			
Sprint-4	14-19 Nov 2022	6	6	1			

