# **Project Planning Phase**

# **Sprint Delivery Plan**

| Team ID      | PNT2022TMID25696                                 |  |
|--------------|--|--|
| Batch        | B3-3M5E  |  |
| Project Name | Project-Signs with Smart Connectivity For Better |  |
|              | Road Safety                                      |  |

### **Product Backlog, Sprint Schedule and Estimation**

Use the below template to create product backlog and sprint schedule

| Sprint   | Functional<br>Requirement (Epic)  | User Story/Task   | Story Points | Priority |
|----------|---|---|--------------|----------|
| Sprint-1 | Intializing the<br>Resources  | Create an account in<br>Open Weather API  | 1            | LOW      |
| Sprint-1 | Code in Software is<br>written  | Write a python script using the inputs given from OpenWeather                         | 2            | MEDIUM   |
| Sprint-2 | Sending the software to cloud   | The python code from sprint 1 should be sent to cloud so that it is easily accessible | 1            | MEDIUM   |
| Sprint-3 | Initialising the connection between hardware and cloud                    | The hardware should be intergrated for the easy access of the cloud functions         | 2            | HIGH     |
| Sprint-4 | User input-output optimisation and error identification and rectification | Rectify all the shortcomings/errors and initiate the optimisation for better          | 3            | HIGH     |

## Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint   | Total Story | Duration | Story Points |
|----------|-------------|----------|--------------|
| Sprint-1 | 20          | 6days    | 20           |
| Sprint-2 | 20          | 6days    | 20           |
| Sprint-3 | 20          | 6days    | 20           |
| Sprint-4 | 20          | 6days    | 20           |

### **Velocity:**

The average velocity(AV) per iteration unit (story points per day) can be defined as sprint duration by velocity (points per sprint)

AV= Sprint duration/Velocity

#### Given:

Sprint duration= 6days Velocity= 20

$$AV = 6/20$$
  
= 0.3

$$AV = 0.3$$

#### **Burndown chart:**

