

```
import serial
```

```
import time
```

```
arduino = serial.Serial('com4',9600)
```

```
time.sleep(2)
```

```
print arduino.readline()
```

```
print ("Enter 1 to get LED ON & 0 to get OFF")
```

```
while 1:
```

```
    var = raw_input()
```

```
    if (var == '1'):
```

```
        arduino.write('1')
```

```
        print ("LED turned ON")
```

```
        time.sleep(1)
```

```
    if (var == '0'):
```

```
        arduino.write('0')
```

```
        print ("LED turned OFF")
```

```
        time.sleep(1)
```

```
import turtle

def draw(tur,screen,color):
    tur.speed(10)
    screen.clear()
    tur.penup()
    tur.setpos(0,-70)
    tur.pensize(12)
    if color == 1:
        tur.color("black","orange")
    else:
        tur.color("black","gray")
    tur.pendown()
    tur.begin_fill()
    tur.circle(100)
    tur.end_fill()
    tur.penup()
    tur.setpos(0,150)
    if color == 0:
        tur.color("black","red")
    else:
        tur.color("black","gray")
    tur.pendown()

tur.end_fill()

tur.penup()

tur.setpos(0,-290)

if color == 2:

    tur.color("black","green")

else:
```

```
tur.setpos(0,150)
if color == 0:
    tur.color("black","red")
else:
    tur.color("black","gray")
tur.pendown()
```

```
tur.end_fill()
tur.penup()
tur.setpos(0,-290)
if color == 2:
    tur.color("black","green")
else:
    tur.color("black","gray")
tur.pendown()
tur.begin_fill()
tur.circle(100)
tur.end_fill()
tur.penup()
tur.hideturtle()
```

```
screen = turtle.Screen()
tur = turtle.Turtle()
color = int(input("Enter color number\n"))
draw(tur,screen,color)
turtle.done()
```