Project Design Phase -II

Team ID: PNT2022TMID37764 Project Name: Web Phishing Detection

Team Members: 4











The user who uses the website for purchasing the products and paying the amount through e-banking



Web Phishing Detection

Entice

How does someone initially become aware of this process?



Enter

What do people experience as they begin the process?



Engage

In the core moments in the process, what happens?



Exit

What do people typically experience as the process finishes?



Extend

What happens after the experience is over?



Steps

What does the person (or group)









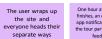






They experience a furious feeling while using website.













Interactions

What interactions do they have at each step along the way?

- People: Who do they see or talk to?
- Where are they?
- Things: What digital touchpoints or physical objects would they use?













Goals & motivations

At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")







Help me see what

Help me see ways to enhance my new site security



Positive moments

What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?



Negative moments

What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?



People express a bit of fear of

predicts the phishing attacks



Areas of opportunity

How might we make each step better? What ideas do we have? What have others suggested?



How might we extend

We might use the