# **PLANNING PHASE Sprint Delivery Plan**

#### **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	26 October 2022
Team ID	PNT2022TMID39129
Project Name	A Novel Method for Handwritten Digit Recognition System
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s		Team Members
Sprint -1	Data Collection	USN-1	As a user, I can collect the dataset from various resources with different handwritings.	As a user, I can collect the dataset from various resources with different		M. BOOMIGA V. KAMALESHWARI M. RESHMA E. SARANYA
Sprint -1	Data Preprocessin g	USN-2	As a user, I can load the dataset, handling the missing data,	10	Mediu m	A.SURIYA

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task  scaling and split data into train and test.	Story Point s	Priorit y	Team Members
Sprint -2	Model Building	USN-3	As a user, I will get an application with ML model which provides high accuracy of recognized handwritten digit.	5	High	A.SURIYA E.SARANYA V. KAMALESH WARI
Sprint -2	Add CNN layers	USN-4	Creating the model and	5	High	M. BOOMIGA

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s	Priorit y	Team Members
			adding the input, hidden, and output layers to it.			M. RESHMA
Sprint -2	Compiling the model	USN-5	With both the training data defined and model defined, it's time to configure the learning process.	2	Mediu m	E. SARANYA
Sprint -2	Train & test the model	USN-6	As a user, let us train our model with our image	6	Mediu m	A. SURIYA

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task dataset.	Story Point s	Priorit y	Team Members
Sprint -2	Save the model	USN-7	As a user, the model is saved & integrated with an android application or web application in order to predict something.	2	Low	V. KAMALESHW ARI
Sprint -3	<b>Building UI Application</b>	USN-8	As a user, I will upload the handwritten digit image to	5	High	M. BOOMIGA

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task  the application by clicking a upload button.	Sk Point s application clicking a		Team Members
Sprint -3		USN-9	As a user, I can know the details of the fundamental usage of the application.	5	Low	V. KAMALESH WARI A. SURIYA
Sprint -3		USN-10	As a user, I can see the predicted / recognized digits in the application.	5	Mediu m	M. BOOMIGA

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s	Priorit y	Team Members
Sprint -4	Train the model on IBM	USN-11	As a user, I train the model on IBM and integrate flask/Django with scoring end point.	e model on BM and tegrate ask/Django ith scoring end		M. RESHMA E.SARANYA
Sprint -4	Cloud Deployment	USN-12	As a user, I can access the web application and make the use of the product from anywhere.	10	High	M.BOOMIGA M. RESHMA E. SARANYA

Sprint	Total Story Points	Duratio n	Sprin t Start Date	Sprint End Date (Planned)	Story Points Complete d (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity = 20 / 6 = 3.33

## **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

