

# PROJECT PLANNING PHASE

## SPRINT DELIVERY PLAN

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

|               |   |
|---------------|---|
| Team ID       | PNT2022TMID06310  |
| Project Name  | Project - Real-Time Communication System<br>Powered by AI for Specially Abled |
| Maximum Marks | 8 Marks   |

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint   | Functional Requirement (Epic) | User Story Number | User Story / Task  | Story Points | Priority | Team Members     |
|----------|-------------------------------|-------------------|--|--------------|----------|------------------|
| Sprint-1 | Data collection               | USN-1             | Collection of required data, login information from user                                       | 2            | Low      | SHYAM SUNDAR     |
| Sprint-1 |                               | USN-2             | Image pre-processing   | 3            | High     | KAVIPRIYA        |
| Sprint-2 | Model building                | USN-3             | Import the required libraries, add the necessary layers, and compile the model                 | 2            | Low      | SHANMUGAM        |
| Sprint-2 |                               | USN-4             | Training the image classification model using CNN  | 3            | High     | DEEPA SARASWATHI |
| Sprint-3 | Training and testing          | USN-5             | Training the model and testing the model's performance   | 3            | High     | KAVIPRIYA        |
| Sprint-3 |                               | USN-6             | Converting the input sign language images into English alphabets and save model for deployment | 2            | Low      | SHYAM SUNDAR     |
| Sprint-4 | Implementation and dashboard  | USN-7             | As a user, I can acknowledge the output of the system by ensuring messages are displayed.      | 2            | Low      | DEEPA SARASWATHI |
| Sprint-4 |                               | USN-8             | As a user, I can get and give feedback about the system from its output.                       | 3            | High     | SHANMUGAM        |

### Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint   | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 05                 | 6 Days   | 24 Oct 2022       | 29 Oct 2022               | 05  | 05 Nov 2022                  |
| Sprint-2 | 05                 | 6 Days   | 31 Oct 2022       | 05 Nov 2022               | 05  | 08 Nov 2022                  |
| Sprint-3 | 05                 | 6 Days   | 07 Nov 2022       | 12 Nov 2022               | 05  | 12 Nov 2022                  |
| Sprint-4 | 05                 | 6 Days   | 14 Nov 2022       | 19 Nov 2022               | 05  | 19 Nov 2022                  |

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\textit{sprint duration}}{\textit{velocity}}$$

$$AV = 5/10 = 0.5$$

## Burndown chart:

### Sprint burndown

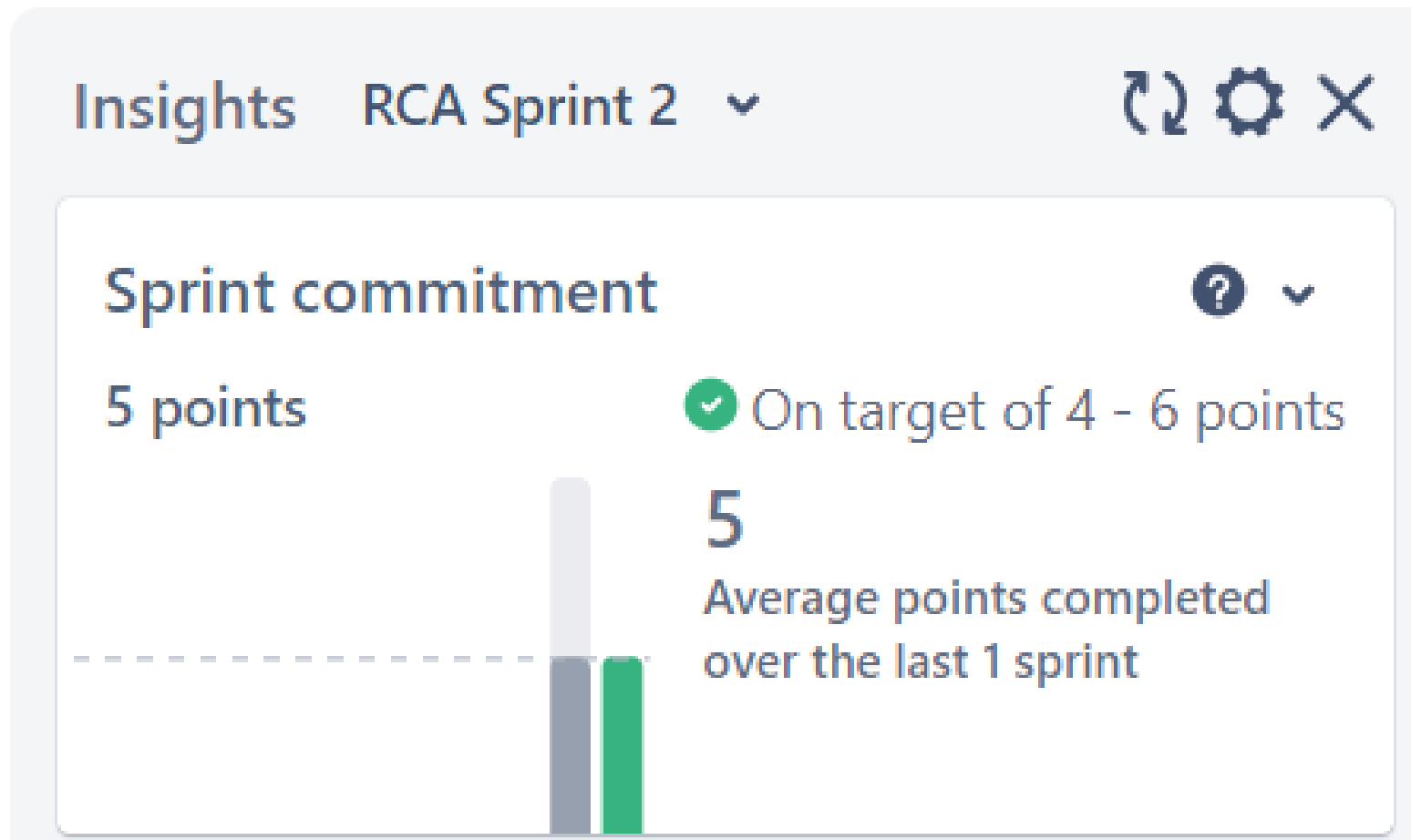
BETA ? ▾

0 points done, 5 points to go

✓ On track



Velocity chart:



**THANK YOU**