Wondershare PDFelement

Business people     Common people     Working parents     Racers	Anxiety-customer began to get anxious when they still no idea about what they have found.      Mysteries-they might Called it mysteries which they can't able to	By searching in online websites.     By gathering the information from the peoples and come to understanding.  AS  Output  Description:
Giving the necessary information for particular thing which needs for customer     Solving customer doubts  2. JOBS-TO-BE-DONE / PROBLEMS      Giving the necessary information for particular thing which needs for customer     Solving customer doubts	Lack of study in the sequence of things     Unaware of the object     New to environment	7. BEHAVIOUR  When the user Don't have the knowledge about particular thing this kind of situation occurs.
3. TRIGGERS  Seeking for self-gratification by identity the thing  To help peoples to get extra knowledge about the thing  4. EMOTIONS: BEFORE / AFTER  Before: unease about something with an uncertain outcome (showing worry)  After: pleasure of blessedness and brightness in face.	This system is built by using Machine learning and regression model. By using this system, we can predict the resale value of the car at any time any where.	8. CHANNELS of BEHAVIOUR ONLINE  Online websites Social media platforms  OFFLINE  Customer throw words

**Project Design Phase-I: Problem Solution Fit** 

