# ProjectPlanningPhase ProjectPlanningTemplate(ProductBacklog,SprintPlanning,Stories,Storypoints)

Date	15 November2022
TeamID	PNT2022TMID45080
ProjectName	NaturalDisasterIntensityAnalysisandDesign
MaximumMarks	8 Marks

## Product Backlog, Sprint Schedule, and Estimation (4 Marks) Use

thebelowtemplatetocreateproductbacklogand sprintschedule

Sprint	FunctionalRequire ment(Epic)	UserStory Number	UserStory/Task	StoryPoints	Priority	TeamMe mbers	
Sprint-1	Registration	USN-1	As a user, I can register for the application byentering my email, password, and confirming mypassword.	2	High	USHA.M ABINAY A.G MADHA VAN.R SANGEE THA.K	
Sprint-1		USN-2	As a user, I will receive confirmation email once Ihave registered fortheapplication	1	High	Usha	
Sprint-2		USN-3	Asauser,IcanregisterfortheapplicationthroughFace 2 book		Low	Abinaya	
Sprint-2		USN-4	Asauser,IcanregisterfortheapplicationthroughGmai l	2	Medium	Madhavan	
Sprint-1	Login	USN-5	Asauser,Icanlogintotheapplicationbyenteringemail&p assword	ngemail&p 1		Sangeetha	
Sprint-1	Dashboard	USN-6	Asauser,Icanaccesstheservicesandinformationprovide din thedashboard Hi		High	Sangeetha	
Sprint-1	login	USN-7	Asauser,Icanlogintothewebapplicationandaccessthedas hboard	2	High	Abinaya	

Sprint-4	Helpdesk	USN-8	As a user, I can get the guidance from the customercare	1	High	Abinaya
Sprint-3	Management	USN-9	Asanadministrator,Icancollectnewdatasetsandkeepthe modeltrained	2	High	Madhavan

Sprint	FunctionalRequire ment(Epic)	UserStory Number	UserStory/Task	StoryPoints	Priority	TeamMe mbers
Sprint-3		USN-10	As an administrator, I can update other features of theapplication	2	Medium	Sangeetha
Sprint-3		USN-11	Asanadministrator,Icanmaintaintheinformationaboutt heuser	2	Medium	Abinaya
Sprint-4		USN-12	As an administrator, I can maintain third- partyservices	1	Low	Madhavan

### ProjectTracker, Velocity & Burndown Chart: (4Marks)

Sprint	Total StoryPoint s	Duration	SprintStartDate	SprintEndDate( Planned)	Story PointsCompleted (as onPlannedEndDat e)	SprintReleaseDate( Actual)
Sprint-1	8	6 Days	26 Oct2022	23.11.2022	8	1911.2022
Sprint-2	4	6 Days	1 Oct2022	23.11.2022	4	19.11.2022
Sprint-3	6	6 Days	6 Nov2022	23.11.2022	6	19.11.2022
Sprint-4	2	6 Days	10 Nov2022	23.112022	2	19.11.2022

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit(story pointsperday)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

AV(Sprint1)=8/6=1AV (Sprint2)=4/6=1AV(Sp rint3)=6/6=1

AV(Sprint4) = 2/6 = 1

AV(Total)=20/24 =1 (appx.,1 sprinttobecompletedperday)

#### **BurndownChart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn downcharts can be applied to any project containing measurable progress overtime.



