

## PYTHON CODE FOR BLINKING LED:

```
import RPi.GPIO as GPIO
```

```
ledPin = 22
```

```
def setup():
```

```
    GPIO.setmode(GPIO.BOARD)
```

```
    GPIO.setup(ledPin, GPIO.OUT)
```

```
    GPIO.output(ledPin, GPIO.LOW)
```

```
def loop():
```

```
    while True:
```

```
        print 'LED on'
```

```
        GPIO.output(ledPin, GPIO.HIGH)
```

```
        time.sleep(1.0)
```

```
        print 'LED off'
```

```
        GPIO.output(ledPin, GPIO.LOW)
```

```
        time.sleep(1.0)
```

```
def endprogram():
```

```
    GPIO.output(ledPin, GPIO.LOW)
```

```
GPIO.cleanup()
```

```
if __name__ == '__main__':  
    setup()  
    try:  
        loop()  
    except KeyboardInterrupt:  
        endprogram()
```

## **PYTHON CODE FOR TRAFFIC LIGHTS :**

```
import RPi.GPIO as GPIO
```

```
import time
```

```
try:  
    def lightTraffic(led1, led2, led3, delay ):  
        GPIO.output(led1, 1)  
        time.sleep(delay)  
        GPIO.output(led1, 0)  
        GPIO.output(led2, 1)  
        time.sleep(delay)
```

```
GPIO.output(led2, 0)

GPIO.output(led3, 1)

time.sleep(delay)

GPIO.output(led3, 0)

GPIO.setmode(GPIO.BCM)

button = 19

GPIO.setup(button, GPIO.IN, pull_up_down=GPIO.PUD_UP)

ledGreen = 16

ledYellow = 12

ledRed = 23

GPIO.setup(ledGreen, GPIO.OUT)

GPIO.setup(ledYellow, GPIO.OUT)

GPIO.setup(ledRed, GPIO.OUT)

while True:

    input_state = GPIO.input(button)

    if input_state == False:

        print('Button Pressed')

        lightTraffic(ledGreen, ledYellow, ledRed, 1)

    else:

        GPIO.output(ledGreen, 0)
```

```
GPIO.output(ledYellow, 0)
```

```
GPIO.output(ledRed, 0)
```

```
except KeyboardInterrupt:
```

```
    print "You've exited the program"
```

```
finally:
```

```
    GPIO.cleanup()
```