

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 October 2022
Team ID	PNT2022TMID31150
Project Name	Inventory Management System for Retailers
Maximum Marks	8 Marks

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by using my email & password and confirming my login credentials.	3	High	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-1		USN-2	As a user, I can login through my E-mail.	3	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-1	Confirmation	USN-3	As a user, I can receive my confirmation email once I have registered for the application.	2	High	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-1	Login	USN-4	As a user, I can log in to the authorized account by entering the registered email and password.	3	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G

Sprint-2	Dashboard	USN-5	As a user, I can view the products that are available currently.	4	High	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-2	Stocks update	USN-6	As a user, I can add products which are not available in the inventory and restock the products.	3	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-3	Sales prediction	USN-7	As a user, I can get access to sales prediction tool which can help me to predict better restock management of product.	6	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-4	Request for customer care	USN-8	As a user, I am able to request customer care to get in touch with the administrators and enquire the doubts and problems.	4	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G
Sprint-4	Giving feedback	USN-9	As a user, I am able to send feedback forms reporting any ideas for improving or resolving any issues I am facing to get it resolved.	3	Medium	Niranjan.M Deepan.CJ Parvez.US Hariharan.G

### Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	11	6 Days	24 Oct 2022	29 Oct 2022	11	29 Oct 2022
Sprint-2	7	6 Days	31 Oct 2022	05 Nov 2022	7	05 Nov 2022
Sprint-3	6	6 Days	07 Nov 2022	12 Nov 2022	6	12 Nov 2022
Sprint-4	7	6 Days	14 Nov 2022	19 Nov 2022	7	19 Nov 2022

### Velocity:

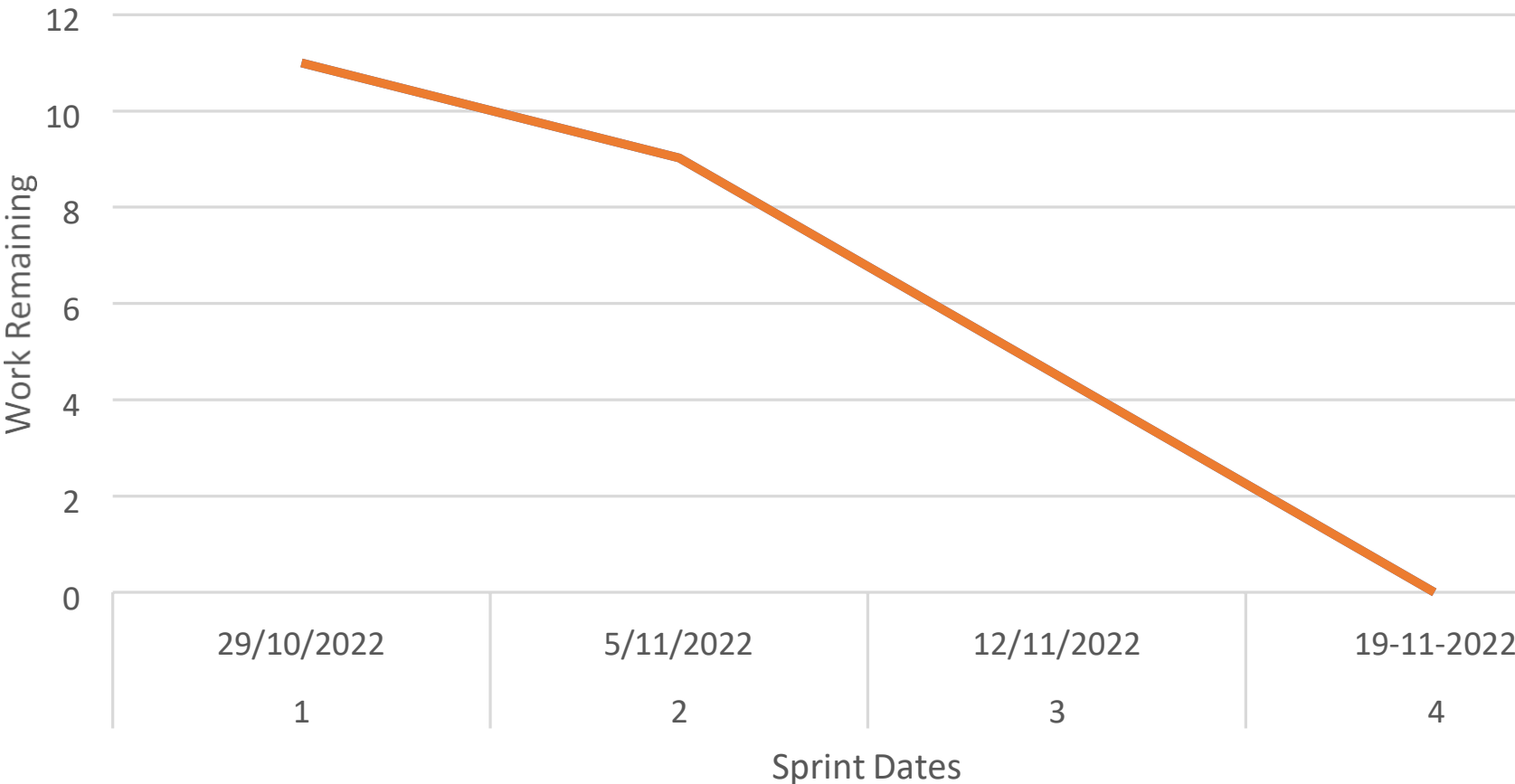
Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Our velocity should be:

$$AV = \frac{(11+7+6+7)}{24} = \frac{31}{24} = 1.29$$

# Burndown Chart



**Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference: <https://www.atlassian.com/agile/project-management>

[https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-](https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software)

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<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

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