

SPRINT 01

Date	29 October 2022
Team ID	PNT2022TMID11066
Project Name	Smart solutions for railways
Maximum Marks	20 marks

REGISTRATION:

```
#Registration
from tkinter import*
base = Tk()
base.geometry("500x500")
base.title("registration form")

labl_0 = Label(base, text="Registration form",width=20,font=("bold", 20))
labl_0.place(x=90,y=53)

lb1= Label(base, text="Enter Name", width=10, font=("arial",12))
lb1.place(x=20, y=120)
en1= Entry(base)
en1.place(x=200, y=120)

lb3= Label(base, text="Enter Email", width=10, font=("arial",12))
lb3.place(x=19, y=160)
en3= Entry(base)
en3.place(x=200, y=160)

lb4= Label(base, text="Contact Number", width=13,font=("arial",12))
lb4.place(x=19, y=200)
en4= Entry(base)
en4.place(x=200, y=200)

lb5= Label(base, text="Select Gender", width=15, font=("arial",12))
lb5.place(x=5, y=240)
var = IntVar()
Radiobutton(base, text="Male", padx=5,variable=var, value=1).place(x=180, y=240)
Radiobutton(base, text="Female", padx =10,variable=var, value=2).place(x=240,y=240)
Radiobutton(base, text="others", padx=15, variable=var, value=3).place(x=310,y=240)

list_of_centry = ("United States", "India", "Nepal", "Germany")
cv = StringVar()
drplist= OptionMenu(base, cv, *list_of_centry)
drplist.config(width=15)
cv.set("United States")
lb2= Label(base, text="Select Country", width=13,font=("arial",12))
lb2.place(x=14,y=280)
drplist.place(x=200, y=275)

lb6= Label(base, text="Enter Password", width=13,font=("arial",12))
lb6.place(x=19, y=320)
en6= Entry(base, show='*')
en6.place(x=200, y=320)
```

```

lb7= Label(base, text="Re-Enter Password", width=15,font=("arial",12))
lb7.place(x=21, y=360)
en7 =Entry(base, show='*')
en7.place(x=200, y=360)

Button(base, text="Register", width=10).place(x=200,y=400)
base.mainloop()

```

LOGIN:

```

#Login
from tkinter import *
import sqlite3

```

```

root = Tk()
root.title("Python: Simple Login Application")
width = 400
height = 280
screen_width = root.winfo_screenwidth()
screen_height = root.winfo_screenheight()
x = (screen_width/2) - (width/2)
y = (screen_height/2) - (height/2)
root.geometry("%dx%d+%d+%d" % (width, height, x, y))
root.resizable(0, 0)

```

```

#=====VARIABLES=====
USERNAME = StringVar()
PASSWORD = StringVar()

```

```

#=====FRAMES=====
Top = Frame(root, bd=2, relief=RIDGE)
Top.pack(side=TOP, fill=X)
Form = Frame(root, height=200)
Form.pack(side=TOP, pady=20)

```

```

#=====LABELS=====
lbl_title = Label(Top, text = "Python: Simple Login Application", font=('arial', 15))
lbl_title.pack(fill=X)
lbl_username = Label(Form, text = "Username:", font=('arial', 14), bd=15)
lbl_username.grid(row=0, sticky="e")
lbl_password = Label(Form, text = "Password:", font=('arial', 14), bd=15)
lbl_password.grid(row=1, sticky="e")
lbl_text = Label(Form)
lbl_text.grid(row=2, columnspan=2)

```

```

#=====ENTRY WIDGETS=====
username = Entry(Form, textvariable=USERNAME, font=(14))
username.grid(row=0, column=1)
password = Entry(Form, textvariable=PASSWORD, show="*", font=(14))
password.grid(row=1, column=1)

```

```

#=====METHODS=====
def Database():
    global conn, cursor
    conn = sqlite3.connect("pythontut.db")

```

```

        cursor = conn.cursor()
        cursor.execute("CREATE TABLE IF NOT EXISTS `member` (mem_id INTEGER NOT NULL PRIMARY KEY
        AUTOINCREMENT, username TEXT, password TEXT)")
        cursor.execute("SELECT * FROM `member` WHERE `username` = 'admin' AND `password` = 'admin'")
        if cursor.fetchone() is None:
            cursor.execute("INSERT INTO `member` (username, password) VALUES('admin', 'admin')")
            conn.commit()
def Login(event=None):
    Database()
    if USERNAME.get() == "" or PASSWORD.get() == "":
        lbl_text.config(text="Please complete the required field!", fg="red")
    else:
        cursor.execute("SELECT * FROM `member` WHERE `username` = ? AND `password` = ?",
        (USERNAME.get(), PASSWORD.get()))
        if cursor.fetchone() is not None:
            HomeWindow()
            USERNAME.set("")
            PASSWORD.set("")
            lbl_text.config(text="")
        else:
            lbl_text.config(text="Invalid username or password", fg="red")
            USERNAME.set("")
            PASSWORD.set("")
    cursor.close()
    conn.close()

```

```

#=====BUTTON WIDGETS=====
btn_login = Button(Form, text="Login", width=45, command=Login)
btn_login.grid(pady=25, row=3, columnspan=2)
btn_login.bind('<Return>', Login)

```

```

def HomeWindow():
    global Home
    root.withdraw()
    Home = Toplevel()
    Home.title("Python: Simple Login Application")
    width = 600
    height = 500
    screen_width = root.winfo_screenwidth()
    screen_height = root.winfo_screenheight()
    x = (screen_width/2) - (width/2)
    y = (screen_height/2) - (height/2)
    root.resizable(0, 0)
    Home.geometry("%dx%d+%d+%d" % (width, height, x, y))
    lbl_home = Label(Home, text="Successfully Login!", font=('times new roman', 20)).pack()
    btn_back = Button(Home, text='Back', command=Back).pack(pady=20, fill=X)

def Back():
    Home.destroy()
    root.deiconify()

```

OTP GENERATION:

```

#OTP_Generation
import library
import math, random

```

```

# function to generate OTP
def generateOTP() :

    # Declare a digits variable
    # which stores all digits
    digits = "0123456789"
    OTP = ""

    # length of password can be changed
    # by changing value in range
    for i in range(4) :
        OTP += digits[math.floor(random.random() * 10)]

    return OTP

# Driver code
if __name__ == "__main__" :

    print("OTP of 4 digits:", generateOTP())

```

OTP VERIFICATION:

```

#OTP_Verification
import os
import math
import random
import smtplib

digits = "0123456789"
OTP = ""

for i in range (6):
    OTP += digits[math.floor(random.random()*10)]

otp = OTP + " is your OTP"
message = otp
s = smtplib.SMTP('smtp.gmail.com', 587)
s.starttls()

emailid = input("Enter your email: ")
s.login("YOUR Gmail ID", "YOUR APP PASSWORD")
s.sendmail('&&&&&',emailid,message)

a = input("Enter your OTP >>: ")
if a == OTP:
    print("Verified")
else:
    print("Please Check your OTP again")

```

START DESTINATION:

```

#Start_Destination
import module
import requests

```

```

from bs4 import BeautifulSoup

# user define function
# Scrape the data
def getdata(url):
    r = requests.get(url)
    return r.text

# input by geek
from_Station_code = "GAYA"
from_Station_name = "GAYA"

To_station_code = "PNBE"
To_station_name = "PATNA"
# url
url = "https://www.railatri.in/booking/trains-between-
stations?from_code="+from_Station_code+"&from_name="+from_Station_name+"JN+&journey_date="+Wed&src
=tbs&to_code="+ \
    To_station_code+"&to_name="+To_station_name + \
    "+JN+&user_id=-1603228437&user_token=355740&utm_source=dwebsearch_tbs_search_trains"

# pass the url
# into getdata function
htmldata = getdata(url)
soup = BeautifulSoup(htmldata, 'html.parser')

# find the Html tag
# with find()
# and convert into string
data_str = ""
for item in soup.find_all("div", class_="col-xs-12 TrainSearchSection"):
    data_str = data_str + item.get_text()
result = data_str.split("\n")

print("Train between "+from_Station_name+" and "+To_station_name)
print("")

# Display the result
for item in result:
    if item != "":
        print(item)

```