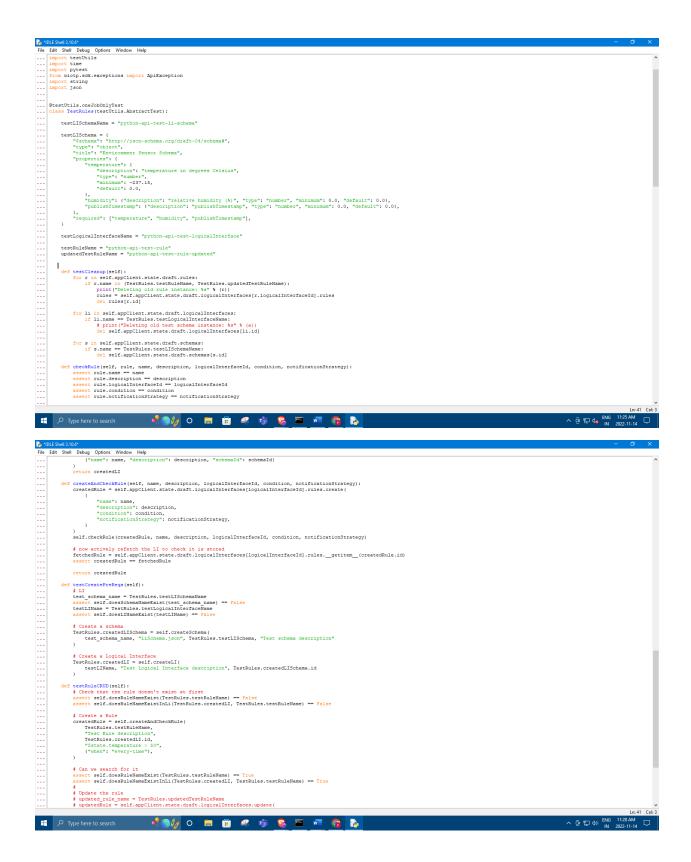
## **DEVELOP THE PYTHON CODE**

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## **Python code:**

```
import uuid
from datetime import datetime
import testUtils
import time
import pytest
from wiotp.sdk.exceptions import ApiException
import string
import json
@testUtils.oneJobOnlyTest
class TestRules(testUtils.AbstractTest):
  testLISchemaName = "python-api-test-li-schema"
  testLISchema = {
    "$schema": "http://json-schema.org/draft-04/schema#",
    "type": "object",
    "title": "Environment Sensor Schema",
    "properties": {
      "temperature": {
         "description": "temperature in degrees Celsius",
        "type": "number",
         "minimum": -237.15,
        "default": 0.0,
      },
      "humidity": {"description": "relative humidity (%)", "type": "number", "minimum": 0.0, "default":
0.0},
```

```
"publishTimestamp": {"description": "publishTimestamp", "type": "number", "minimum": 0.0,
"default": 0.0},
    },
    "required": ["temperature", "humidity", "publishTimestamp"],
  }
  testLogicalInterfaceName = "python-api-test-logicalInterface"
  testRuleName = "python-api-test-rule"
  updatedTestRuleName = "python-api-test-rule-updated"
  def testCleanup(self):
    for r in self.appClient.state.draft.rules:
      if r.name in (TestRules.testRuleName, TestRules.updatedTestRuleName):
         print("Deleting old rule instance: %s" % (r))
         rules = self.appClient.state.draft.logicalInterfaces[r.logicalInterfaceId].rules
         del rules[r.id]
    for li in self.appClient.state.draft.logicalInterfaces:
      if li.name == TestRules.testLogicalInterfaceName:
        # print("Deleting old test schema instance: %s" % (a))
         del self.appClient.state.draft.logicalInterfaces[li.id]
    for s in self.appClient.state.draft.schemas:
      if s.name == TestRules.testLISchemaName:
         del self.appClient.state.draft.schemas[s.id]
  def checkRule(self, rule, name, description, logicalInterfaceId, condition, notificationStrategy):
    assert rule.name == name
    assert rule.description == description
```

```
assert rule.logicalInterfaceId == logicalInterfaceId
  assert rule.condition == condition
  assert rule.notificationStrategy == notificationStrategy
  assert isinstance(rule.created, datetime)
  assert isinstance(rule.createdBy, str)
  assert isinstance(rule.updated, datetime)
  assert isinstance(rule.updatedBy, str)
def doesSchemaNameExist(self, name):
  for a in self.appClient.state.draft.schemas.find({"name": name}):
    if a.name == name:
      return True
  return False
def doesLINameExist(self, name):
  for li in self.appClient.state.draft.logicalInterfaces.find({"name": name}):
    if li.name == name:
      return True
  return False
def doesRuleNameExist(self, name):
  for r in self.appClient.state.draft.rules.find({"name": name}):
    if r.name == name:
      return True
  return False
def doesRuleNameExistInLi(self, li, name):
  for r in li.rules:
```

```
if r.name == name:
         return True
    return False
  def createSchema(self, name, schemaFileName, schemaContents, description):
    jsonSchemaContents = json.dumps(schemaContents)
    createdSchema = self.appClient.state.draft.schemas.create(name, schemaFileName,
jsonSchemaContents, description)
    return createdSchema
  def createLI(self, name, description, schemald):
    created LI = self. app Client. state. draft. logical Interfaces. create (\\
      {"name": name, "description": description, "schemald": schemald}
    )
    return createdLI
  def createAndCheckRule(self, name, description, logicalInterfaceId, condition, notificationStrategy):
    createdRule = self.appClient.state.draft.logicalInterfaces[logicalInterfaceId].rules.create(
      {
         "name": name,
         "description": description,
         "condition": condition,
         "notificationStrategy": notificationStrategy,
      }
    )
    self.checkRule(createdRule, name, description, logicalInterfaceId, condition, notificationStrategy)
    # now actively refetch the LI to check it is stored
```

```
fetchedRule =
self.appClient.state.draft.logicalInterfaces[logicalInterfaceId].rules.__getitem__(createdRule.id)
    assert createdRule == fetchedRule
    return createdRule
  def testCreatePreReqs(self):
    # LI
    test_schema_name = TestRules.testLISchemaName
    assert self.doesSchemaNameExist(test_schema_name) == False
    testLIName = TestRules.testLogicalInterfaceName
    assert self.doesLINameExist(testLIName) == False
    # Create a schema
    TestRules.createdLISchema = self.createSchema(
      test_schema_name, "liSchema.json", TestRules.testLISchema, "Test schema description"
    )
    # Create a Logical Interface
    TestRules.createdLI = self.createLI(
      testLIName, "Test Logical Interface description", TestRules.createdLISchema.id
    )
  def testRuleCRUD(self):
    # Check that the rule doesn't exist at first
    assert self.doesRuleNameExist(TestRules.testRuleName) == False
    assert self.doesRuleNameExistInLi(TestRules.createdLI, TestRules.testRuleName) == False
    # Create a Rule
```

```
createdRule = self.createAndCheckRule(
      TestRules.testRuleName,
      "Test Rule description",
      TestRules.createdLI.id,
      "$state.temperature > 50",
      {"when": "every-time"},
    )
    # Can we search for it
    assert self.doesRuleNameExist(TestRules.testRuleName) == True
    assert self.doesRuleNameExistInLi(TestRules.createdLI, TestRules.testRuleName) == True
    #
    # Update the rule
    # updated_rule_name = TestRules.updatedTestRuleName
    # updatedRule = self.appClient.state.draft.logicalInterfaces.update(
    # createdLl.id, {'id': createdLl.id, 'name': updated_li_name, 'description': "Test Ll updated
description", "schemald": createdSchema.id})
    # self.checkLI(updatedLI, updated_li_name, "Test LI updated description", createdSchema.id)
    # Delete the Rule
    del TestRules.createdLI.rules[createdRule.id]
    # It should be gone
    assert self.doesRuleNameExist(TestRules.testRuleName) == False
    assert self.doesRuleNameExistInLi(TestRules.createdLI, TestRules.testRuleName) == False
  def testDeletePreReqs(self):
    # Delete the LI
    del self.appClient.state.draft.logicalInterfaces[TestRules.createdLI.id]
```

assert self.doesLINameExist(TestRules.testLogicalInterfaceName) == False

## # Delete the schema

del self.appClient.state.draft.schemas[TestRules.createdLISchema.id]
assert self.doesSchemaNameExist(TestRules.testLISchemaName) == False