

**REAL-TIME COMMUNICATION SYSTEM POWERED
BY AI FOR SPECIALLY ABLED**

A PROJECT REPORT

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| | |
|--------------------|--|
| TITLE | REAL-TIME COMMUNICATION SYSTEM POWERED BY AI FOR SPECIALLY ABLED |
| TEAMID | PNT2022TMID44952 |
| TEAMLEAD | UMA |
| TEAMMEMBERS | RAKESH GOWTHAMAN SNEKA |

INTRODUCTION

1.1 Project Overview

In our society, we have people with disabilities. The technology is developing day by day but no significant developments are undertaken for the betterment of these people. Communications between deaf-mute and a normal person has always been a challenging task. It is very difficult for mute people to convey their message to normal people. Since normal people are not trained on hand sign language. In emergency times conveying their message is very difficult. The human hand has remained a popular choice to convey information in situations where other forms like speech cannot be used. Conversion System with Hand Gesture Recognition and translation will be very useful to have a proper conversation between a normal person and an impaired person in any language.

The project aims to develop a system that converts the sign language into a human hearing voice in the desired language to convey a message to normal people, as well as converts speech into understandable sign language for the deaf and dumb. We are making

use of a convolution neural network to create a model that is trained on different hand gestures. An app is built which uses this model. This app enables deaf and dumb people to convey the information using signs which get converted to human-understandable language and image is given as output.

1.2 PURPOSE

People get to know one another by sharing their ideas, thoughts, and experiences with those around them. There are numerous ways to accomplish this, one of which is the gift of images. Everyone can very convincingly transfer their thoughts and understand each other through images. It will be unjust if we overlook those who are denied this priceless gift: the deaf and dumb. In such cases, the human hand has remained the preferred method of communication. The project's purpose is to create a system that translates sign language into a human-understandable language that ordinary people may understand it.

LITERATURE SURVEY

2.1 EXISTING PROBLEM

Some of the existing solutions for solving this problem are :

[1] A Novel Communication System for Deaf and Dump People Using gesture

Human Beings know each other and contact with themselves through thoughts and ideas. The best way to present our idea is through speech. Some people don't have the power of speech; the only way they communicate with others is through sign language.

[2] Design of Communication interpreter for Deaf and Dump person

In this paper, we describe gesture based device for deaf and dumb person as communication for a person, who cannot hear is visual, not auditory. Generally dumb people use sign language for communication, but they find difficulty in communicating with others who don't understand sign language.

[3] AN Assisitive Device for Deaf and Dump People

This system describes a speech enabled hand glove system which aims at translation of sign language to analyze text input and voice. A system is designed that translates the hand finger motion to corresponding letters, using HC -SR04 ultrasonicsensors and an arduino mega board.

[4] Hand Sign recognition for depth images With Multi_scale density features of Deaf mute persons

Among many of the fastest growing research fields, sign language recognition is one of the top. Deaf and dumb community uses sign language to express their ideas or views. Sign Language is a methodical coded language where meanings are assigned to every gestures.

2.2 References

1.Pritesh Ambavane, Rahul Karjavkar, Hemant Pathare³, Shubham Relekar⁴,

Bhavana Alte and Neeraj Kumar Sharmar,2020,A Novel Communication System For Deaf And Dumb People using gesture.

2.Pallavi Verma , Shimi S.L. , Richa Priyadarshani ,(2013),Design of Communication Interpreter for Deaf and Dumb Person

3.Gowriswari S.Roshan J, Aadhithyan M, Venkatesh R, (2020),An Assistive Device For Deaf And Dumb People.

4.Taniya Sahanaa , Soumi Paulb, Subhadip Basub ,Ayatullah Faruk Mollaha,(2020),Hand sign recognition from depth images with multi-scale density features for deaf mute persons

2.3 Problem Statement Definition

Real time communication system powered by AI for specially abled

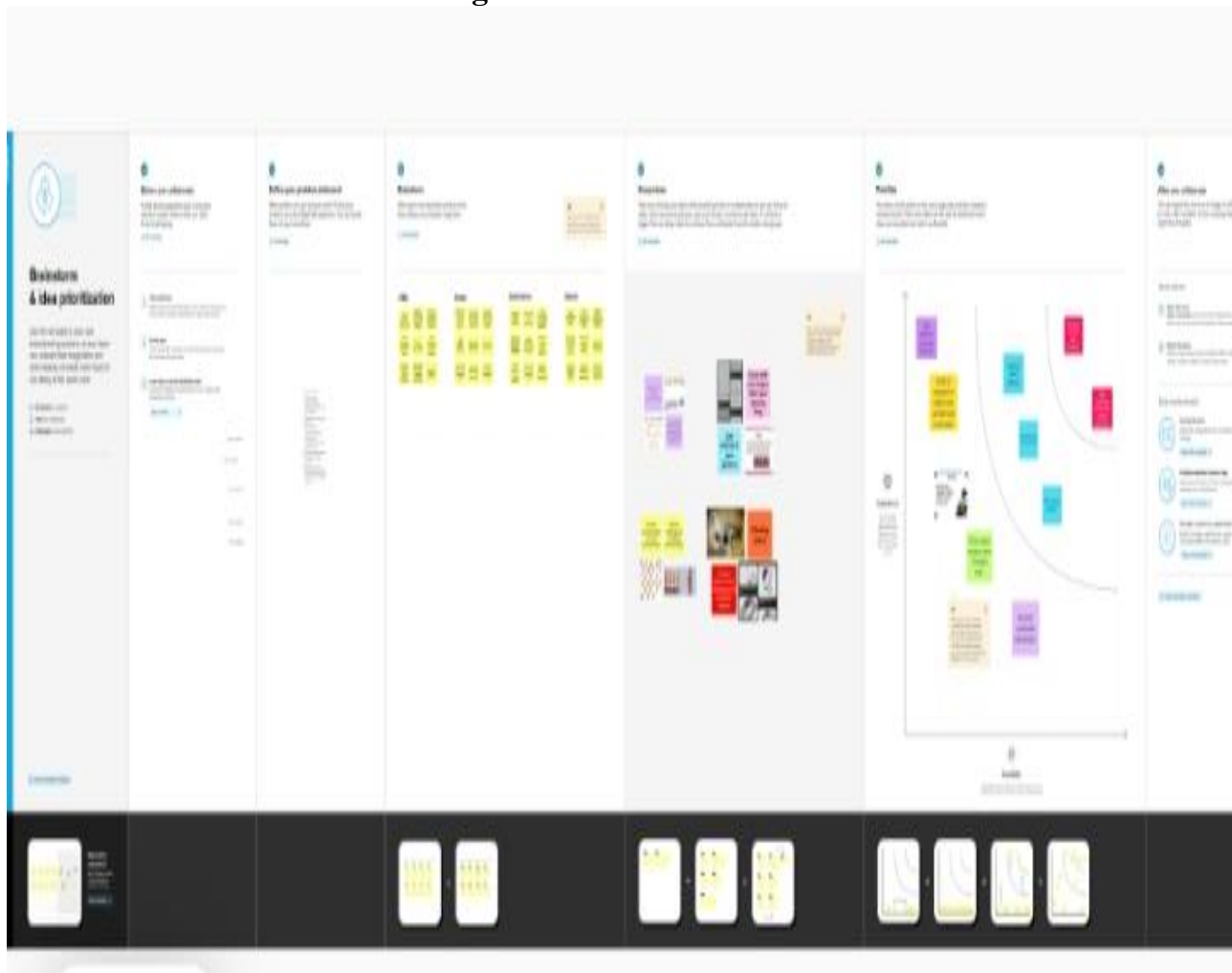
| USERNAME | | | | |
|----------|----------------|---|--------------|--|
| Shalini | needs a way to | Easily communicate | so that they | Might be understandable by other |
| Shalini | needs a way to | Under stand sign language | so that they | Can communicate there need better |
| Shalini | needs a way to | Learn Hand gestruer | so that they | Can Clearly share there ideas |
| Shalini | needs a way to | Read Facial expressing | so that they | Can recognize there actions |
| Shalini | needs a way to | Read lip movement | so that they | Identify what other speaks |
| Shalini | needs a way to | Have new technology | so that they | Make their communication easier |
| Shalini | needs a way to | Interpret their hand gestures to other form | so that they | Communicate faster |
| | needs a way to | Make a hend held device | so that they | Can approach Learning impaired person directly |

IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas



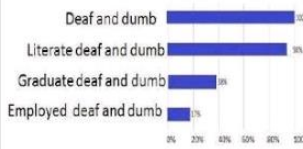
3.2 Ideation & Brainstorming



P

3.ProposedSolution

| S. No. | Parameter | Description |
|--------|--|--|
| • | Problem Statement (Problem to be solved) | <ol style="list-style-type: none"> 1. how to easily communicate understand sign language for dumb and deaf people 2. What is the learn hand gestures 3. Why read facial expression and lip movement for necessary in deaf and dumb people 4. Have a new technology for dumb and deaf people 5. Why interpret their hand gestures to other from make a hand held device |
| • | Idea / Solution description | <ol style="list-style-type: none"> 1. sign language INGLT HTK super vector 2. Sign language each country has one or sometimes more sign language 3. Hand gestures system used help with deaf and dumb people and input is mapped to determined 4. Memories the finger spelling hand sign and LCD display system 5. Use knowledge of subject feature extraction and key point making |
| • | Novelty / Uniqueness | <p>FLEX SENSOR:</p> <p>Flex sensors are attached to the gloves. These flex sensors contains the continuous flow of current voltages. These sensors when bend creates a drop in voltage which in turn is recorded in microcontroller.</p> <p>ACCELEROMETER SENSOR:</p> |

| | | <p>Accelerometer sensor measure the dynamic acceleration. When we attach accelerometer then we get a access which can be used for every finger direction.</p> | | | | | | | | | | |
|------------------------|---------------------------------------|--|-------|------------|---------------|------|------------------------|-----|------------------------|-----|------------------------|-----|
| • | Social Impact / Customer Satisfaction | <p>Accelerometer is a device that measures acceleration across three axes (x, y, z) to determine orientation i.e. hand gestures shown in Fig1 (b). The output of the accelerometer is obtained in terms of angle i.e. orientation in x, y, z directions obtained in the form of analog readings.</p> <p>By the particular gesture of the flex sensor the message will display that we have saved in the Android Application database will display on LCD as well as the Android Phone and sound signal will also produce. effective communication between the deaf/dumb & traditional individuals.</p> | | | | | | | | | | |
| • | Business Model (Revenue Model) |  <table border="1"> <thead> <tr> <th>Group</th> <th>Percentage</th> </tr> </thead> <tbody> <tr> <td>Deaf and dumb</td> <td>100%</td> </tr> <tr> <td>Literate deaf and dumb</td> <td>98%</td> </tr> <tr> <td>Graduate deaf and dumb</td> <td>98%</td> </tr> <tr> <td>Employed deaf and dumb</td> <td>95%</td> </tr> </tbody> </table> | Group | Percentage | Deaf and dumb | 100% | Literate deaf and dumb | 98% | Graduate deaf and dumb | 98% | Employed deaf and dumb | 95% |
| Group | Percentage | | | | | | | | | | | |
| Deaf and dumb | 100% | | | | | | | | | | | |
| Literate deaf and dumb | 98% | | | | | | | | | | | |
| Graduate deaf and dumb | 98% | | | | | | | | | | | |
| Employed deaf and dumb | 95% | | | | | | | | | | | |
| • | Scalability of the Solution | <p>Smart Gloves is proposed to bridge the barrier of communication between disabled person and normal person. Sign language is the only medium for deaf and dumb persons to share their feeling or thoughts with other but their communication is restricted to other disabled person as normal cannot understand what they wants to say.</p> <p>Hand gesture recognition is a challenging problem in designing real life applications for deaf mute community. In this paper, we have presented an efficient method to recognize hand gestures captured with Kinect VL.</p> | | | | | | | | | | |

3.3 Problem Solution fit

| | | | | |
|------------------------|--|---|---|---------------------------|
| Define CS, fit into CC | <p>1. CUSTOMER SEGMENT(S) CS</p> <p>Who is your customer? The working parents of 5-10 yrs kids.</p> <p>Deaf and mute people who face difficulty to communicate with normal people through sign language.</p> | <p>6. CUSTOMER CONSTRAINTS CC</p> <p>What customer do you want to avoid? What customer do you think they should not have? (e.g. spending power, budget, no cash, network connection, available devices)</p> <p>Deaf and mute people just share the information through sign language and these gestures are made using hands, fingers, arms, head, and also facial expressions.</p> | <p>5. AVAILABLE SOLUTIONS AS</p> <p>What solutions are available to the customer to solve their issue or problem?</p> <p>The recognition of signs with facial expression, hand gestures, and body movement simultaneously with better recognition accuracy in real-time with improved performance helps in better communication. A study on-manual sign involves the face region, including the movement of the leas eyebrow movement, and mouth shape. This can be traced and interpreted to show communication.</p> | Explore AS, differentiate |
|------------------------|--|---|---|---------------------------|

| | | | |
|---|---|---|--|
| Explore AS, fit into CS, differentiate CC | <p>2. JOBS TO BE DONE / PROBLEMS JB</p> <p>What jobs to be done or problems to solve address for your statement? They could be more than one, explore different jobs.</p> <p>Communication between specially-abled and ordinary people has always been a challenging task. Solving the problem of recognizing words or sentences using sign language.</p> | <p>9. PROBLEM ROOT CAUSE RC</p> <p>What is the root cause for the problem stated? What is the back story behind the issue to be fixed? e.g. customer's hard to do because of the change in population</p> <p>We take a selected problem and give a solution. That solution is extremely helpful for people who face difficulty with hearing or speaking. Hearing disabilities and Speaking problems are becoming common among kids.</p> | <p>7. BEHAVIOUR BE</p> <p>What does your customer do to address the problem and get the job done?</p> <p>As already stated, find the right video game instead of collecting video and be better, specially specially-abled customers spend their time in collecting words (e.g. 5 min spend)</p> <p>We start by collecting key points from mediapipe holistic and collect a bunch of data from keypoints. We then build a LSTM model and train with our stored data, which helps us to detect action with a number of frames. Once training is done, we can use this model for real time hand gesture detection and simultaneously convert the gesture to speech using OpenCV.</p> |
|---|---|---|--|

| | | | | |
|-------------------------|---|---|--|-------------------------|
| Identify strong TR & EM | <p>3. TRIGGERS</p> <p>3.1 What triggers emotions to start? (i.e. meeting their neighbor, watching their parents' meeting about issues of their interest in the group)</p> <p>The relatives or family members of deaf and mute people face difficulties to express their opinion and communicating with them. Being left out of social activities.</p> | <p>10. YOUR SOLUTION</p> <p>10.1 If you are working on an existing business, under what your current solution (and / or a new solution) will likely have worked in the reality.</p> <p>10.2 If you are working on a new business proposition, what kind of idea will you try in the future, and how do you envision that this will solve business issues or provide value to the customer / business?</p> <p>Sign language recognition is the task of recognizing sign language glosses from video streams and the glosses are converted into audio. It can bridge the communication gap between deaf and mute people, facilitating the social inclusion of hearing-impaired people.</p> | <p>8. CHANNELS of BEHAVIOUR</p> <p>8.1 What kind of channels or mediums will be used? (i.e. text, video channels / use of text)</p> <p>8.2 What kind of channels or mediums will be used? (i.e. text, video channels / use of text)</p> <p>Facing difficulties in communicating with normal people. Not being understood and being left out from important discussions.</p> | Identify strong TR & EM |
| | <p>4. EMOTIONS: BEFORE / AFTER</p> <p>4.1 What emotions / feelings they have experience in past and / or future?</p> <p>The emotions are frustrated, anger, left out, lonely, fear, neglected</p> | | | |

REQUIREMENT ANALYSIS

4.1 Functional requirements

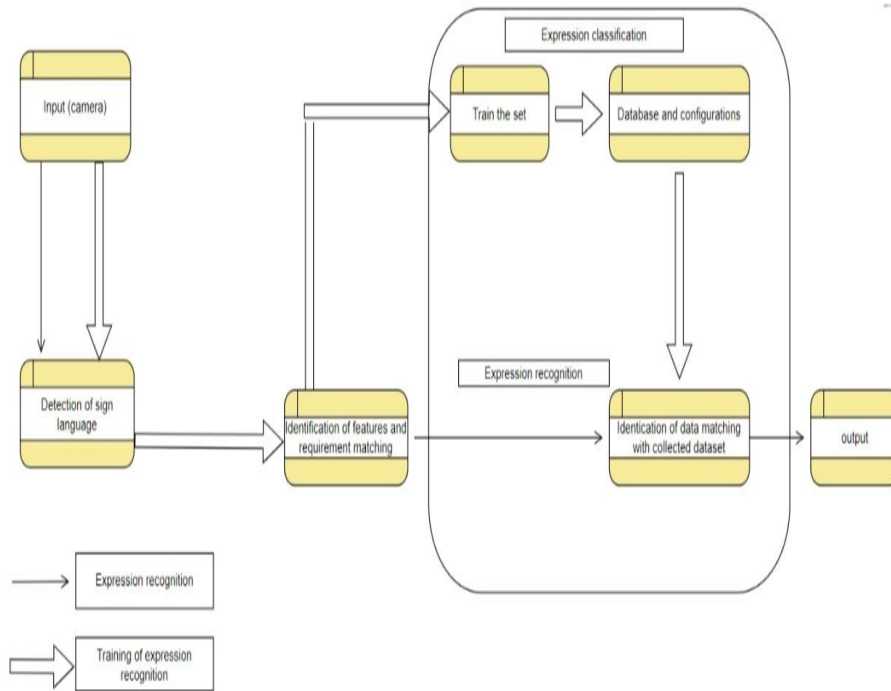
| FR No. | Functional Requirement (Epic) | Sub Requirement (Story / Sub-Task) |
|--------|-------------------------------|--|
| FR-1 | User Registration | Registration through Form Registration through Gmail Registration through Linked IN |
| FR-2 | User Confirmation | Confirmation via Email Confirmation via OTP |
| FR-3 | User Verification | The user should receive a verification e-mail which they have to confirm to complete the registration. |
| FR-4 | Compliance to rules or laws | Terms and conditions, Privacy policy, End user licensing agreement. |
| FR-5 | Authorization levels | There are two levels of authorization namely standard access level and advanced access level. |
| FR-6 | Legal Requirements | Medical Certificate is produced |

Non Functional Requirements

| FR No. | Non-Functional Requirement | Description |
|--------|----------------------------|--|
| NFR-1 | Usability | The designed system is easy to use for specially abled persons as it is portable and platform independent. |
| NFR-2 | Security | Converted information using signs into speech is accessed only by the user. |
| NFR-3 | Reliability | System is tested with large number of data and Provides insight into issues. |
| NFR-4 | Performance | Quick Launch time of application and faster in converting signs into speech |
| NFR-5 | Availability | Provides automatic recovery and User access. |
| NFR-6 | Scalability | Standard network condition the device should convert information within second. |

PROJECT DESIGN

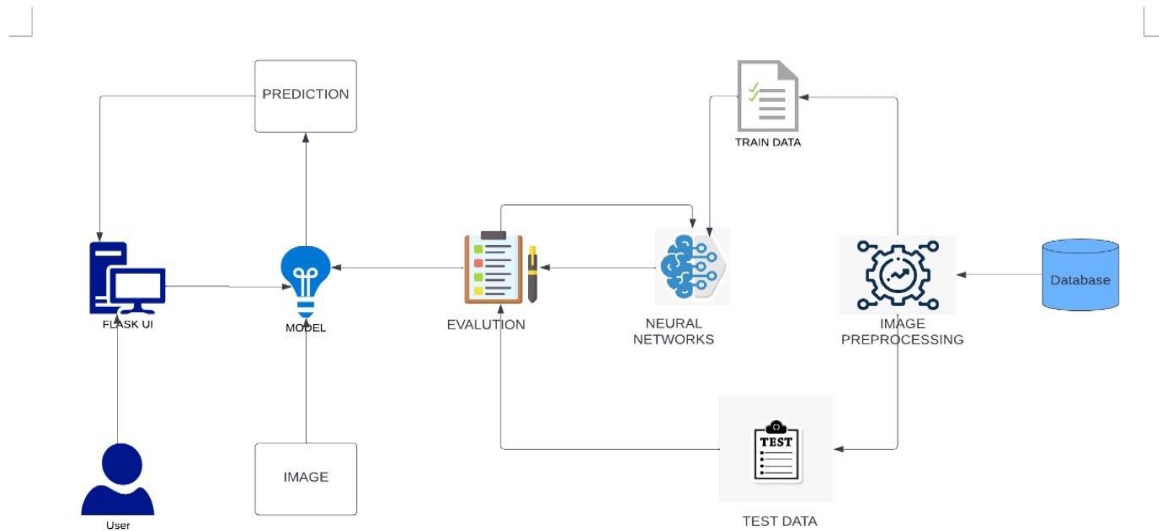
5.1 Data Flow Diagrams



Solution Architecture:

The Deliverable shall include the architectural diagram.

Example-Solution Architecture Diagram:



5.2 User Stories

User Stories

Use the below template to list all the user stories for the product.

| User Type | Functional Requirement (Epic) | User Story Number | User Story / Task | Acceptance criteria | Priority | Release |
|---------------------------|-------------------------------|-------------------|---|--|----------|----------|
| Customer (Mobile user) | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | I can access my account / dashboard | High | Sprint-1 |
| | | USN-2 | As a user, I can register for the application through Gmail | I can access my account / dashboard | High | Sprint-1 |
| | Confirmation | USN-3 | As a user, I will receive confirmation email once I have registered for the application | I can receive confirmation email & click confirm | High | Sprint-1 |
| | Login | USN-4 | As a user, I can log into the application by entering email & password | I can enter into the login by id and password | High | Sprint-1 |
| | Data input | USN-5 | User will be giving the input, the camera as speech or signs | I can give the input to the system | High | Sprint-1 |
| | | USN-6 | The system will take the input for the testing will the given data base | The will accept the input for the testing | High | Sprint-2 |
| | Data verification | USN-7 | It will verify with the data base that will match with the input | Configuration of the input | High | Sprint-2 |
| | | USN-8 | Identification of the input and convert into the text if the input is signs or as signs | Identification of the input and creating output | High | Sprint-3 |
| | Output Display | USN-9 | Display the output on the screen for the user | Display of the output | High | Sprint-4 |

PROJECT PLANNING AND SCHEDULING

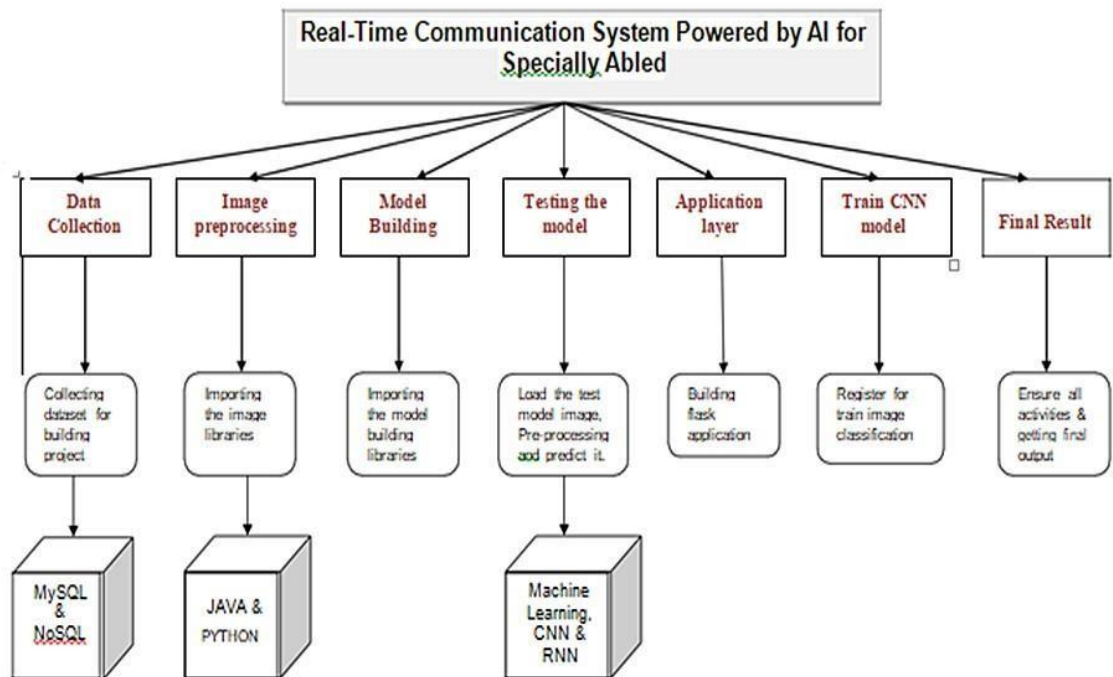
6.1 Sprint Planning And Estimation

Milestone Activity Plan.

Use the below template to create product backlog and sprint schedule

| Milestone | Function(Epic) | Milestone Story Number | Story/Task |
|--------------------|----------------------|------------------------|---|
| Milestone-1 | Data Collection | M1 | we're collecting data set for building our project and creating two folders, one for training and a not her one for testing. |
| Milestone-2 | Image pre processing | M2 | Importing image data generator libraries and applying image data generator functionality to train the test set. |
| Milestone-3 | Model Building | M3 | Importing the model building libraries. Initializing the model. Adding Convolution layers. Adding the Pooling layers. Adding the Flatten layers. Adding Dense layers. Compiling the model Fit and Save the model. |
| Milestone-4 | Testing the model | M4 | Import the packages first. Then we save the model and Load the test image. pre process it and predict it. |
| Milestone-5 | Application layer | M5 | Build the flask application and the HTML pages. |
| Milestone-6 | Train CNN model | M6 | Register for IBM Cloud and train image Classification Model. |

MILESTONE ACTIVITY PLAN



SPRINT PLANING

| <i>Sprint</i> | <i>Functional Requirement(Epie)</i> | <i>User Story Number</i> | <i>User Story/Task</i> | <i>Story Points</i> | <i>Priority</i> | <i>Team Members</i> |
|-----------------|-------------------------------------|--------------------------|--|---------------------|-----------------|---------------------------|
| <i>Sprint-1</i> | <i>Data Collection</i> | <i>USN-1</i> | <i>Collect Data set.</i> | <i>9</i> | <i>High</i> | <i>UMA</i> |
| <i>Sprint-1</i> | <i>Image processing</i> | <i>USN-2</i> | <i>Image p reprocessing</i> | <i>8</i> | <i>Medium</i> | <i>RAKESH GOWTHAM</i> |
| <i>Sprint-2</i> | <i>Model Building</i> | <i>USN-3</i> | <i>Import the required libraries, add the necessary layers and compile the model</i> | <i>10</i> | <i>High</i> | <i>UMA RAKESH</i> |

| | | | | | | |
|-----------------|--|--------------|--|----------|---------------|-----------------------------------|
| | | | | | | <i>GOWTHAM SNEKA</i> |
| <i>Sprint-2</i> | <i>CNNMODEL</i> | <i>USN-4</i> | <i>Training the image classification model using CNN</i> | <i>7</i> | <i>Medium</i> | <i>UMA RAKESH GOWTHAM</i> |
| <i>Sprint-3</i> | <i>Training and Testing</i> | <i>USN-5</i> | <i>Training the model and testing the model s performance</i> | <i>9</i> | <i>High</i> | <i>UMA SNEKA</i> |
| <i>Sprint-4</i> | <i>Implementation of the application</i> | <i>USN-6</i> | <i>Converting the input sign language image sin to English alphabets</i> | <i>8</i> | <i>Medium</i> | <i>UMA RAKESH SNEKA</i> |

6.2 Sprint Delivery Schedule

Project Tracker, Velocity & Burn down Chart :(4Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date(Planned) | Story Points Completed(actual vs Planned End Date) | Sprint Release Date(Actual) |
|----------|--------------------|----------|-------------------|--------------------------|--|-----------------------------|
| Sprint-1 | 10 | 6Days | 24Oct2022 | 29Oct2022 | 8 | 29Oct2022 |
| Sprint-2 | 10 | 6Days | 31Oct2022 | 04Nov2022 | 5 | 04Nov2022 |
| Sprint-3 | 10 | 6Days | 07Nov2022 | 11Nov2022 | 7 | 11Nov2022 |
| Sprint-4 | 10 | 6Days | 14Nov2022 | 18Nov2022 | 5 | 18Nov2022 |

Velocity:

Velocity

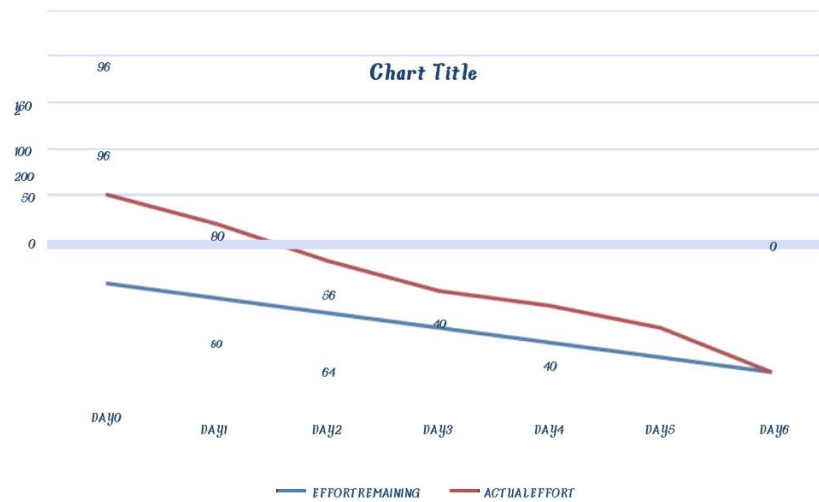
Average Velocity= $\frac{\text{Velocity}}{\text{Sprint Duration}}$

Sprint Duration

- Average Velocity → AV
- Velocity → Points per sprint
- Sprint Duration → Number of days per sprint

$$AV = 6/10 = 0.6$$

6.3 Report From Jira



BURNDOWNCHART

Chart Burndown Chart



CODING AND EXECUTION

7.1 Feature1

The proposed system consists of two features front end and backend. The frontend is designed using HTML and CSS. The first feature is a webpage whenever a user wants to translate the sign language to English, they can go to the webpage it has a start button. On pressing the start button, it will turn on the camera for live translation. Once the camera is turned on, we can start translating.

Coding:

```
<!DOCTYPEhtml>

<html>

<head>

<title>RealTimeCommunication</title>

<style>body
{
background-image:linear-
gradient(to bottom right,blue,black);background-repeat: no-
repeat;
background-attachment:fixed;
}
h1,h2,a,p{co
lor:white;
}
</style>

</head>
```

```
<body>
```

```
<div class="title">
```

```
<h1><center>
```

```
REAL-
```

```
TIME COMMUNICATIONS SYSTEM POWERED BY AI FOR SPE-
```

```
CIALLY ABLED</center></h1>
```

```
</div>
```

```
<center></center>
```

```
<div>
```

```
<center><h2>Show these Gestures to get the Alphabet</h2></center>
```

```
</div>
```

```
<div>
```

```
<center><a href="{{url_for('predict')}}">CLICK HERE TO  
SHOW YOUR GESTURES</a></center>
```

```
</div>
```

```
<div>
```

```
<center><p>In our society, we have people with disabilities. The technology  
is developing day by day but no significant developments are undertaken for the betterment of  
these people. Communications between deaf-mute and a normal person has always been  
a challenging task. It is very difficult for mute people to convey their message to normal  
people. Since normal people are not trained on hand sign language. In  
emergency times conveying their message is very difficult.<br>
```

```
<br>
```

```
The project aims to develop a system that converts the sign language into a alphabet  
in the desired language to convey a message to normal people. We are making use of  
a convolution neural network to create a model that is trained on different hand  
gestures. An app is built which uses this model. This app enables deaf and dumb people to  
convey their information using signs which get converted to human-understandable  
language as an output.</p>
```



```
</center>
```

```
</div>
```

```
</body>
```

```
</html>
```

7.2 Feature 2

The second feature of the proposed system is backend. The backend is designed using python with the packages of python like flask, tensorflow, opencv-python, keras, numpy, pandas, virtualenv, pillow and Machine learning technology and trained with datasets. Once the camera is turned on the system detects and identify the sign language and translate it to English by matching the live action with the trained dataset.

Coding:from flask import Flask ,render_template,request import cv2

From keras.model sim port load_

model import numpy as np from gtts

import TTSimportos

From keras. Preprocessing import

image from sk image.transform import

resize from play sound import play

sound app

=

Flask(_name_)model=load_model("

aslpng1.h5")vals=['A','B','C','D','E','F

','G','H','I']

@app. route('/',methods=['GET'])def

index():

return render_

template('index.html')@app. route('/index',

P

```
methods=['GET']) def home():
```

```

        return

render_template('index.html')@app.route('/predict',
methods=['GET','POST'])defpredict():

    print("[INFO]starting video

    stream..."vs=cv2.VideoCapture(0)

    (W,H)=(None,

    None)while True:

        (grabbed, frame)=vs .read()

            If not grabbed:

                break

            if W is None or H is None:

                (H, W) = frame.

                shape[:2]output=frame. copy()

                # r = cv2.selectROI("Slect",

                output)#print(r)

                cv2.rectangle(output,(81,79),(276,274),(0,255,0),2)fra

                me=frame[81:276,79:274]

                frame= cv2.cvtColor(frame,cv2.COLOR_RGB2GRAY)

                _, frame = cv2.threshold(frame, 95,

255,cv2.THRESH_BINARY_INV)

                frame=cv2.cvtColor(frame,cv2.COLOR_GRAY2RGB)i

                mg=resize(frame,(64,64,3))

                img=np.expand_dims(img,axis=0)i

                f(np.max(img)>1):

```

```

        img=img/255.0

        result=np.argmax(model.predict(img))i
        ndex=['A','B','C','D','E','F','G','H','I']
        result=str(index[result])

        cv2.putText(output,"The
PredictedLetter:{ }".format(result),(10,50),cv2.FONT_HERSHEY_PLAIN,
                                                    2,(150,0,150),2)

        cv2.putText(output,"Pressqtoexit",(10,450),cv
2.FONT_HERSHEY_PLAIN,2,(0,0,255),2)

        speech = gTTS(text = result, lang = 'en', slow =
False)cv2.imshow("Output",output)

        key = cv2.waitKey(1) &
0xFFifkey==ord("q"):

            breakpoint(

"[INFO] cleaning
up...")vs.release()cv2.destroy
AllWindows()

        return render _template("index.html")if
__name__ == '__main__':app
.run(debug=True)

```

TESTING

Importing Libraries

from tensorflow.keras.models import load_model

from tensorflow.keras.preprocessing import image

import numpy as np import cv2 # loading model

model = load_model('asl.png1.h5') from sklearn

image import transform import resize def detect(frame):

img = resize(frame, (64, 64, 3))

img = np.expand_dims(img,

axis=0) if np.max(img) > 1:

img = img / 255.0

prediction = model.predict(img)

print(prediction)

return prediction frame = cv2.imread(r"D:\Real-time Communication

System for specially abled\Dataset\test_set\A\16.png") data

= detect(frame)

index = ['A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I']

index[np.argmax(data)] # Importing Li

braries import cv2

import numpy as np

```

from tensorflow.keras.models import load_model
from tensorflow.keras.preprocessing import image

# Loading Model
model = load_model("aslpng1.h5")

video = cv2.VideoCapture(0)

index = ['A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I']

while True:
    success, frame = video.read()
    cv2.imwrite('frame.jpg', frame)

    img = image.load_img('frame.jpg', target_size=(64, 64))
    x = image.img_to_array(img)
    x = cv2.cvtColor(x, cv2.COLOR_BGR2HSV)
    x = x.array_to_img(x)
    cv2.imshow("", x)

    x = np.expand_dims(x, axis=0)

    pred = np.argmax(model.predict(x), axis=1)
    y = pred[0]

    copy = frame.copy()
    cv2.rectangle(copy, (320, 100), (620, 400), (255, 0, 0), 5)
    cv2.putText(frame, "The Predicted Alphabet : " + str(index[y]), (100, 100), cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 0, 0), 4)
    cv2.imshow('frame', frame)

    if cv2.waitKey(1) & 0xFF == ord('q'): break

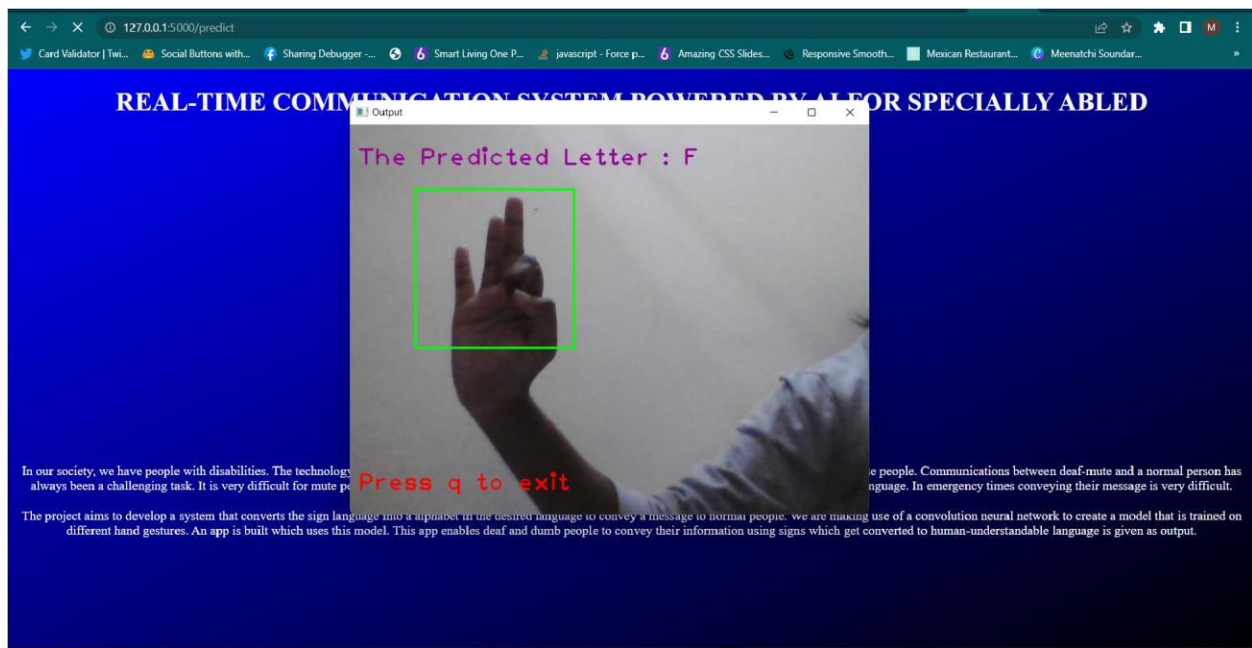
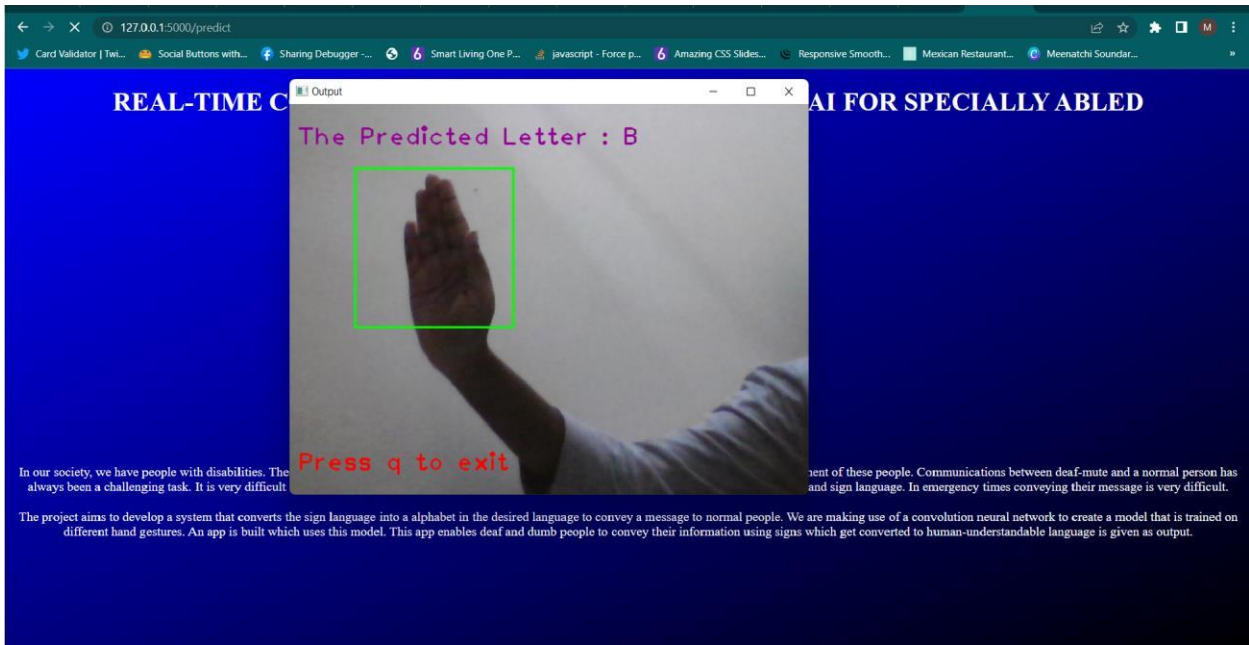
```

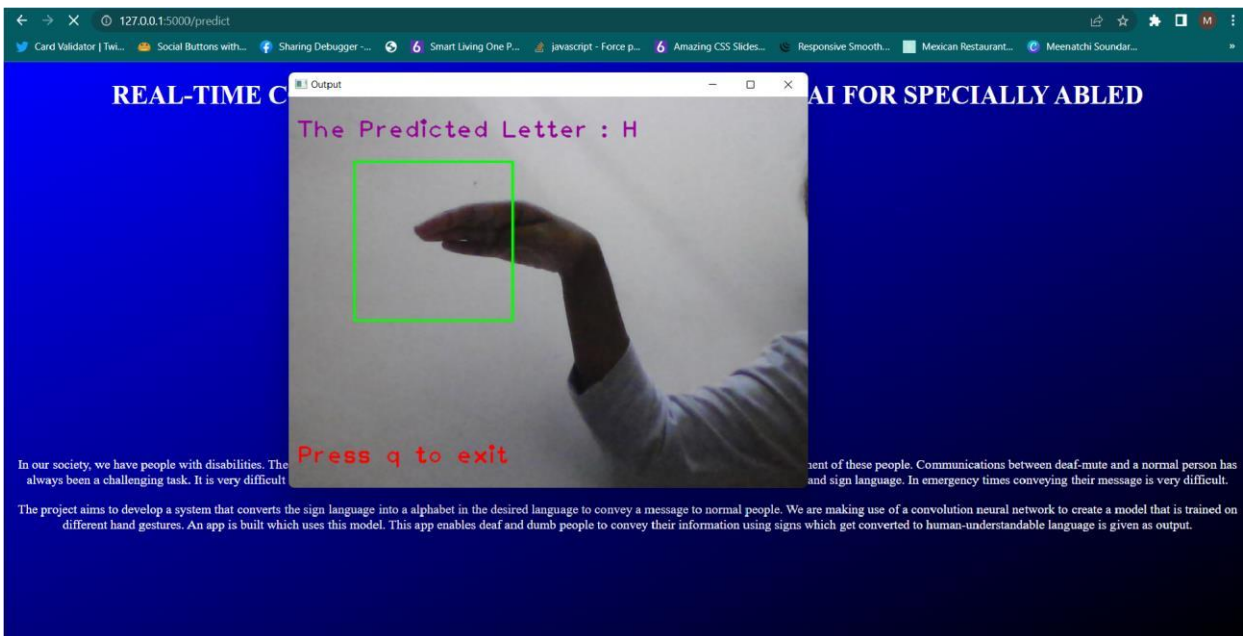
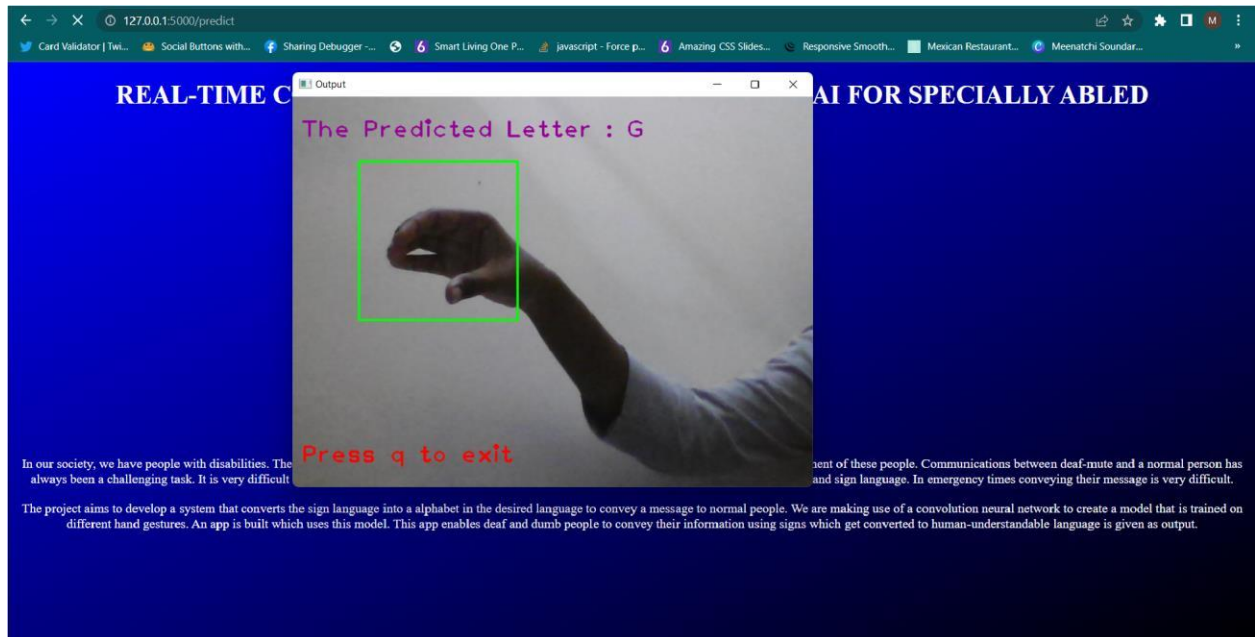
P

```
video.release()cv2.destroyAllWindows()
```

RESULT

9.1 Performance Metrics





ADVANTAGES AND DISADVANTAGES

ADVANTAGE:

- Communication is the key in this society people with disability tend to suffer but the proposed system provides a solution to them.
- Makes the translation of sign language to English easy.
- It can identify and translate the live and moving images.
- The proposed system ensures the easy translation of sign language to English.
- Even the people with lack of sign language can use the proposed system easily.
- This does not require high-end device to use it.
- Can be used on almost all operating systems and browsers.
- Does not require prior programming knowledge to use the system
- The proposed system is user friendly.
- Makes the life of the person with disability easy.

DISADVANTAGE:

- The proposed system is not a two-way translation system.
- There is a chance for wrong translation.
- Since it is a webpage-based system, it does require internet connectivity which can be inconvenient at times.

- It would have been convenient if it is application based.

CONCLUSION

Sign language is a useful tool for facilitating communication between deaf and hearing people. Because it allows for two-way communication, the system aims to bridge the communication gap between deaf people and the rest of society. The proposed methodology translates language into English alphabets that are understandable to humans. This system sends hand gestures to the model, who recognizes them and displays the equivalent Alphabet on the screen. Deaf-mute people can use their hands to perform sign language, which will then be converted into alphabets, thanks to this project.

FUTURE

SCOPE

In the future to take the project to the next level two way communication system such as sign language to english and english to sign language is being under the planning phase. The application version of the web page for both ios and android is also in planning process for the future development. Research to improve the accuracy of the system is under progress.

APPENDIX

SOURCECODE:

HTML:

```
<!DOCTYPEhtml>

<html>

<head>

<title>RealTimeCommunication</title>

<style>body
{
background-image:linear-
gradient(tobottomright,blue,black);background-repeat: no-
repeat;
background-attachment:fixed;
}
h1,h2,a,p{co
lor:white;
}
</style>

</head>

<body>

<divclass="title">

<h1><center>
```

REAL-TIMECOMMUNICATIONSYSTEMPOWEREDBYAI

FORSPECIALLYABLED</center></h1>

</div>

<center><imgsrc="./static/img/img.png"width="300"height="300"></center>

<div>

<center><h2>ShowtheseGesturestoget the Alphabet</h2></center>

</div>

<div>

<center>CLICKHERETO
SHOWYOURGESTURES</center>

</div>

<div>

<center><p>In our society, we have people with disabilities. The technology is developing day by day but no significant development sareunder taken for the better men to f these people. Communications between deaf-mute and a normal person has always been a challenging task. It is very difficult for mute people to convey their message to normal people. Since normal people are not trained on hand sign language. In emergency times conveying their message is very difficult.

The project aims to develop a system that converts the sign language into a alphabet in the desired language to convey a message to normal people. We are making use of a convolution neural network to create a model that is trained on different hand gestures. An app is built which uses this model. This app enables deaf and dumb people to convey their information using signs which get converted to human-understandable language is given as output.</p>

</center>

</div>

</body>

</html>

PYTHON:

```

from flask import Flask, render_template, request
import cv2

from keras.models import load_model
import numpy as np
from gTTS import gTTS
import gTTS
from keras.preprocessing import image
from skimage.transform import resize
from playsound import playsound

app = Flask(__name__)

model = load_model('model.h5')
chars = ['A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I']

@app.route('/', methods=['GET'])
def index():
    return render_template('index.html')

@app.route('/index', methods=['GET'])
def home():
    return render_template('index.html')

@app.route('/predict', methods=['GET', 'POST'])
def predict():
    print("[INFO] starting video stream...")
    vs = cv2.VideoCapture(0)
    (W, H) = (None, None)

```

P

hileTrue:

```

(grabbed,frame)=vs.read()

    ifnotgrabbed:

        break

    ifWis Noneor HisNone:

        (H, W) =

        frame.shape[:2]output=frame.copy

        ()

        # r = cv2.selectROI("Slect",

output)#print(r)

        cv2.rectangle(output,(81,79),(276,274),(0,255,0),2)fra

        me=frame[81:276,79:274]

        frame= cv2.cvtColor(frame,cv2.COLOR_RGB2GRAY)

        _, frame = cv2.threshold(frame, 95,

255,cv2.THRESH_BINARY_INV)

        frame=cv2.cvtColor(frame,cv2.COLOR_GRAY2RGB)i

        mg=resize(frame,(64,64,3))

        img=np.expand_dims(img,axis=0)i

        f(np.max(img)>1):

            img=img/255.0

        result=np.argmax(model.predict(img))i

        ndex=['A','B','C','D','E','F','G','H','I']

        result=str(index[result])

        cv2.putText(output,"The

PredictedLetter:{ }".format(result),(10,50),cv2.FONT_HERSHEY_PLAIN,

2,(150,0,150),2)

```



```

cv2.putText(output, "Pressqtoexit", (10, 450), cv
2.FONT_HERSHEY_PLAIN, 2, (0, 0, 255), 2)

```

```

speech = gTTS(text = result, lang = 'en', slow =

```

```

False)cv2.imshow("Output", output)

```

```

key = cv2.waitKey(1) &

```

```

0xFFifkey==ord("q"):

```

```

breakprint(

```

```

"[INFO] cleaning

```

```

up...")vs.release()cv2.destroy

```

```

AllWindows()

```

```

returnrender_template("index.html")if

```

```

_name_=='_main_':

```

```

app.run(debug=True)TRAI

```

```

NNINGCODE:

```

```

#ImportingLibraries

```

```

fromtensorflow.keras.preprocessing.imageimportImageDataGenerator

```

```

#ImageAugmentation

```

```

train_datagen=ImageDataGenerator(rescale=1./255,shear_range=0.2,zoom_ra

```

```

nge=

```

```

0.2,horizontal_flip=True)test_datagen=Im

```

```

ageDataGenerator(rescale=1./255)

```

```

#Loadingtrainandtestset

```

```

X_train = train_datagen.flow_from_directory(r"D:\Real-time Communication System
forspeciallyabled\Dataset\training_set",target_size=(64,64),batch_size=32,class_mode
='categorical')

```

```
X_test = test_datagen.flow_from_directory(r"D:\Real-time Communication System
forspeciallyabled\Dataset\training_set",target_size=(64,64),batch_size=32,class_mode
='categorical')
```

```
# checking
```

```
indicesX_train.class_i
```

```
ndices#
```

```
ImportingLibraries
```

```
fromtensorflow.keras.modelsimportSequentialfromte
```

```
nsorflow.keras.layers importDense
```

```
fromtensorflow.keras.layersimportConvolution2D,MaxPooling2D,Flatten#I
```

```
nitializingtheModel
```

```
model=Sequential()#
```

```
AddingConvolutionLayer
```

```
model.add(Convolution2D((32),(3,3),input_shape=(64,64,3),activation='relu'))#Add
```

```
ingPoolingLayer
```

```
model.add(MaxPooling2D(pool_size=(2,2)))#
```

```
AddingFlattenLayer
```

```
model.add(Flatten())#
```

```
AddingHiddenLayer
```

```
model.add(Dense(units=512,kernel_initializer='random_uniform',activation='relu'))
```

```
# Adding Output Layer model.add(Dense(units = 9, kernel_initializer
```

```
= 'random_uniform', activation = 'softmax')) # Compile the
```

```
modelmodel.compile(loss = 'categorical_crossentropy', optimizer = 'adam',
```

```
metrics = ['accuracy'])#Fiitingthemodel
```

```
model.fit_generator(X_train,steps_per_epoch=24, epochs = 10, validation_data
```

```
= X_test, validation_steps = 40) # Saving themodelmodel.save('aslpng1.h5')
```

TESTINGCODE:

#ImportingLibarries

fromtensorflow.keras.modelsimportload_modelfromte

nsorflow.keras.preprocessing import image

importnumpy as np import cv2 # loading model model

=load_model('aslpng1.h5') from

skimage.transformimportresizedefdetect(frame):

img=resize(frame, (64,64,3))

img=np.expand_dims(img,axis=0)ifn

p.max(img)>1:

img=img/255.0

prediction=model.predict(img)p

rint(prediction)

return prediction frame = cv2.imread(r"D:\Real-time Communication

System for specially abled\Dataset\test_set\A\16.png") data

=detect(frame)

index=['A','B','C','D','E','F','G','H','I']

index[np.argmax(data)]#ImportingLi

braries import cv2 import

numpyasnp

fromtensorflow.keras.modelsimportload_modelfromte

nsorflow.keras.preprocessingimportimage

Loading Model model

=load_model("aslpng1.h5")video=cv

2.VideoCapture(0)

```

index=['A','B','C','D','E','F','G','H','I']while
True:
    success, frame =
    video.read()cv2.imwrite('frame
    .jpg',frame)
    img=image.load_img('frame.jpg',target_size=(64,64))x=i
    mage.img_to_array(img)
    x=cv2.cvtColor(x,cv2.COLOR_BGR2HSV)a
    = x.array_to_img(x)
    cv2.imshow("")
x=np.expand_dims(x,axis=0)
    pred=np.argmax(model.predict(x),axis=1)
y=pred[0]
    copy=frame.copy()
    cv2.rectangle(copy,(320,100), (620,400), (255,0,0), 5)
    cv2.putText(frame, "The Predicted Alphabet : " + str(index[y]), (100,
100),cv2.FONT_HERSHEY_SIMPLEX,1,(0,0,0),4)
    cv2.imshow('frame',frame)
    ifcv2.waitKey(1)&0xFF==ord('q'):break

video.release()cv2.destroyAllWindows()

```

P

GITHUBLINK:

<https://github.com/IBM-EPBL/IBM-Project-5964-1658821323>