

/*

- * Requirements:
- *
- * Arduino Uno
- * 220 ohm resistor X4
- * led X4
- * Potentiometer
- * ends to +5V and ground
- * buzzer
- * photoresistor

The Potentiometer circuit:

- * Terminal 1 to ground, Terminal 2 to +5v
- * Wiper (middle) to Analog IN A0.

The Photo Resistor Circuit:

- * photoresistor one pin to A1, another to +5v
- * resistor 10k, one pin to photo-resistor leg 2,

another to ground.

```
The Buzzer Cicuit:
```

pinMode(13, OUTPUT);

pinMode(12, OUTPUT);

pinMode(11, OUTPUT);

pinMode(10, OUTPUT);

}

{

void loop()

pinMode(BUZZER_PIN, OUTPUT);

// analog read potentiometer

pinMode(POTENTIOMETER_PIN, INPUT);

- * One leg to ground and other to PWM pin 3.
- * Tutorial page: https://arduinogetstarted.com/tutorials/arduino-potentiometer-triggers-piezo-

```
buzzer
*/
const int POTENTIOMETER_PIN = A0; // Arduino pin connected to Potentiometer pin
const int BUZZER_PIN
                         = 3; // Arduino pin connected to Buzzer's pin
const int ANALOG_THRESHOLD = 500;
const int PR = A1; //define a pin for Photo resistor
int analogValue = 0;
int temp = 0;
void setup()
{
Serial.begin(9600);
```

```
analogValue = analogRead(POTENTIOMETER_PIN);
// analog read photo resistor
temp = analogRead(PR);
// glowing leds
if(temp < 80) {
 digitalWrite(13, HIGH);
 digitalWrite(12, HIGH);
 digitalWrite(11, HIGH);
 digitalWrite(10, HIGH);
}
else if(temp < 600) {
 digitalWrite(13, HIGH);
 digitalWrite(12, HIGH);
 digitalWrite(11, HIGH);
 digitalWrite(10, LOW);
}
else if(temp < 800) {
 digitalWrite(13, HIGH);
 digitalWrite(12, HIGH);
 digitalWrite(11, LOW);
 digitalWrite(10, LOW);
}
else if(temp < 900) {
 digitalWrite(13, HIGH);
 digitalWrite(12, LOW);
 digitalWrite(11, LOW);
 digitalWrite(10, LOW);
}
else {
```

```
digitalWrite(13, LOW);
digitalWrite(12, LOW);
digitalWrite(11, LOW);
digitalWrite(10, LOW);
}

// change tone according to the potentiometer
analogWrite(BUZZER_PIN, analogValue); // turn on Piezo Buzzer

// display intensity in the serial monitor
Serial.println(temp);
delay(1000);
}
```