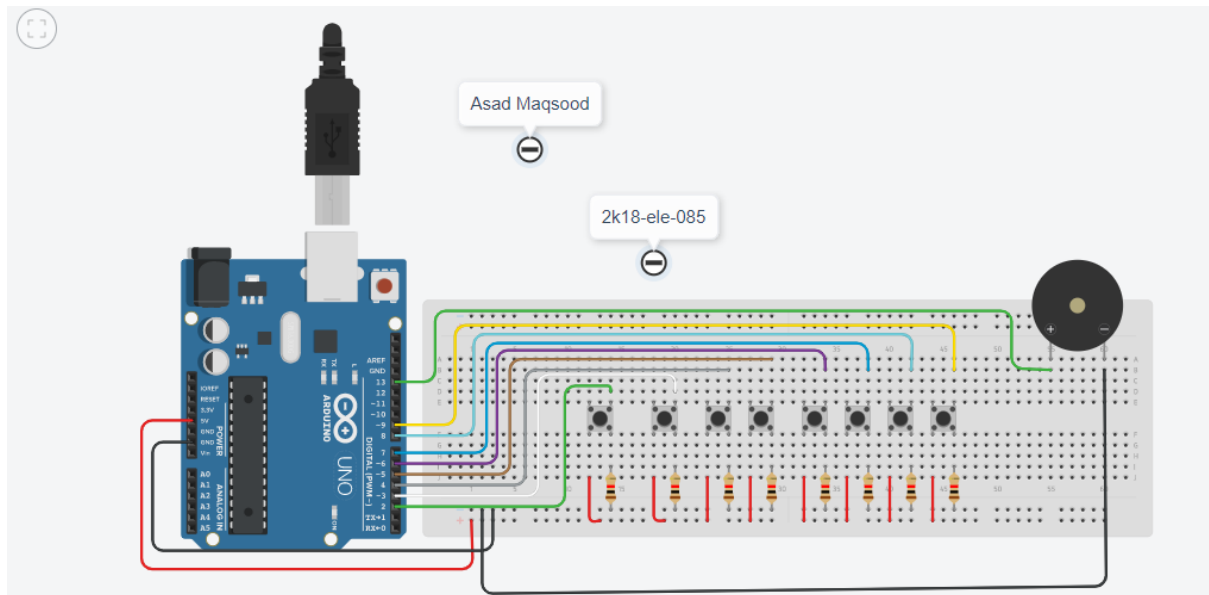


CIRCUIT :



CODE :

```
int but1 = 2;
int but2 = 3;
int but3 = 4;
int but4 = 5;
int but5 = 6;
int but6 = 7;
int but7 = 8;
int but8 = 9;

int buzzer = 13;

void setup()
{
```

```
//let's declare the button pins as input
pinMode(but1,INPUT);
pinMode(but2,INPUT);
pinMode(but3,INPUT);
pinMode(but4,INPUT);
pinMode(but5,INPUT);
pinMode(but6,INPUT);
pinMode(but7,INPUT);
pinMode(but8,INPUT);
//declare buzzer pin as output
pinMode(buzzer,OUTPUT);

}

void loop()
{
    // read the value from buttons
    int b1 = digitalRead(but1);
    int b2 = digitalRead(but2);
    int b3 = digitalRead(but3);
    int b4 = digitalRead(but4);
    int b5 = digitalRead(but5);
    int b6 = digitalRead(but6);
    int b7 = digitalRead(but7);
    int b8 = digitalRead(but8);

    if( b1 == 1 ){
        tone(buzzer,100,100);
    }
    if( b2 == 1 ){
        tone(buzzer,400,100);
    }
}
```

```
    if( b3 == 1 ){
        tone(buzzer,500,100);
    }
    if( b4 == 1 ){
        tone(buzzer,600,100);
    }
    if( b5 == 1 ){
        tone(buzzer,700,100);
    }
    if( b6 == 1 ){
        tone(buzzer,800,100);
    }
    if( b7 == 1 ){
        tone(buzzer,900,100);
    }
    if( b8 == 1 ){
        tone(buzzer,1000,100);
    }

    // now let's put a short delay for a nice pitch
    delay(10);

}
```