












# **PROJECT DESIGN PAHSE – II**

## **CUSTOMER JOURNEY MAP**

DATE	17 OCTOBER 2022
TEAM ID	PNT2022TMID14160
PROJECT NAME	CAR RESALE VALUE PREDICTION
MAXIMUM MARK	04

Scenario	Entice	Enter	Engage	Exit	Extend
<b>Predicting car resale value.</b>	 <b>Entice</b> How does someone initially become aware of this process?	 <b>Enter</b> What do people experience as they begin the process?	 <b>Engage</b> In the core moments in the process, what happens?	 <b>Exit</b> What do people typically experience as the process finishes?	 <b>Extend</b> What happens after the experience is over?
 <b>Steps</b> What does the person (or group) typically experience?	<div>Through advertisements on social media</div> <div>Customer search for the required car</div> <div>[After discovering what service is required, customer enters the site]</div>	<div>Home Page</div> <div>Interactive cards</div> <div>Stream available content and their details</div>	<div>User enters car details</div> <div>Predictions for details on BSM about</div> <div>Streamline the predicted car value</div>	<div>User gets the predicted value</div> <div>User finds the best market price of the car</div>	<div>User satisfied with their search</div> <div>User gets a pushout report about car</div>
 <b>Interactions</b> What interactions do they have at each step along the way? • <b>People:</b> Who do they see or talk to? • <b>Places:</b> Where are they? • <b>Things:</b> What digital touchpoints or physical objects would they use?	<div>Customer</div> <div>Early recruitment website</div> <div>[Interaction with a thing]</div>	<div>A form for giving inputs for prediction</div> <div>User available when cars in the area</div>	<div>User</div> <div>Input</div> <div>Predicted value from the inputs</div>	<div>Customer</div> <div>predicted values gets displayed</div>	<div>Better understanding with the seller</div>
 <b>Goals &amp; motivations</b> At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")	<div>Accessing the website</div> <div>[Goal or motivation]</div>	<div>To have attraction UI</div> <div>To have responsive elements</div>	<div>To get accurate resale value of the car</div> <div>To find the price of a particular car</div>	<div>Getting accurate value of their car</div>	<div>Customer can get an estimated value of their car when they enter the website</div>
 <b>Positive moments</b> What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	<div>Customer views images of potential predictions</div>	<div>To give directly known car models and to have immediate price prediction</div>	<div>Accurate resale value prediction</div> <div>It provides a detailed report</div>	<div>Satisfied Customer</div>	<div>Customer can come across various features of cars</div>
 <b>Negative moments</b> What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?	<div>Long process of giving vehicle inputs</div>	<div>User cannot easily fill the website</div>	<div>Cannot predict resale and demand</div>	<div>Search based on specific car of features is not available</div>	<div>Old car step not in the website available all of when the price gets predicted</div>
 <b>Areas of opportunity</b> How might we make each step better? What ideas do we have? What have others suggested?	<div>Easy to access</div>	<div>Best value for money</div> <div>Easy pricing UI</div>	<div>Improve accuracy and reputation on the product</div>	<div>Keeping the car in the best condition</div>	<div>Optimize features and reputation on the product</div>