

### SPRINT -3

Date	12 NOVEMBER 2022
Team ID	PNT2022TMID22101
Project Name	Project – SIGNS WITH SMART CONNECTIVITY FORBETTER ROAD SAFETY
Maximum Marks	4 Marks

```
import wiotp.sdk.device
import time
import random
import ibmiotf.application
import ibmiotf.device
import requests, json

myConfig = {
    "identity": {
        "orgId": "4gh14s",
        "typeId": "ESP32",
        "deviceId": "1234"
    },
    "auth": {
        "token": "5xp6Zc74hThvC!qyOY"
    }
}

def myCommandCallback(cmd):
    print("Message received from IBM IoT Platform: %s" % cmd.data['command'])
    m=cmd.data['command']
    if(m=="alarm ON"):
        print("Alarm is turned ON")
    elif(m=="alarm OFF"):
        print("Alarm is turned OFF")
    print(" ")

client = wiotp.sdk.device.DeviceClient(config=myConfig, logHandlers=None)
client.connect()
BASE_URL = "https://api.openweathermap.org/data/2.5/weather?"
CITY = "Jaipur, IN"
URL = BASE_URL + "q=" + CITY + "&units=metric"+"&appid=" + "be42a38741dd6a72d994a4bc7d9a5025"
```

```

while True:
    response = requests.get(URL)
    if response.status_code == 200:
        data = response.json()
        main = data['main']
        temperature = main['temp']
        humidity = main['humidity']
        pressure = main['pressure']
        report = data['visibility']
        msg=random.randint(0,5)
        if msg==1:
            message="GO SLOW, SCHOOL ZONE AHEAD"
        elif msg==2:
            message="NEED HELP, POLICE STATION AHEAD"
        elif msg==3:
            message="EMERGENCY, HOSPITAL NEARBY"
        elif msg==4:
            message="DINE IN, RESTAURENT AVAILABLE"
        elif msg==5:
            message="PETROL BUNK NEARBY"
        else:
            message=""
        speed=random.randint(0,150)
        if speed>=100:
            speedMsg=" Limit Exceeded"
        elif speed>=60 and speed<100:
            speedMsg="Moderate"
        else:
            speedMsg="Slow"
        sign=random.randint(0,5)
        if sign==1:
            signMsg="Right Diversion"
        elif sign==2:
            signMsg="Speed Breaker"
        elif sign==3:
            signMsg="Left Diversion"

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if speed>=100:
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sign=random.randint(0,5)
if sign==1:
    signMsg="Right Diversion"
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    signMsg="Speed Breaker"
elif sign==3:
    signMsg="Left Diversion"
elif sign==4:
    signmsg="U Turn"
else:
    signMsg=""

if temperature < 24:
    visibility="Fog Ahead, Drive Slow"
elif temperature < 20:
    visibility="Bad Weather"
else:
    visibility="Clear Weather"

myData={'Temperature':temperature, 'Humidity':humidity, 'Visibility':visibility, 'Message':message, 'Sign':signMsg, 'Speed':speedMsg}
client.publishEvent(eventId="status", msgFormat="json", data=myData, qos=0, onPublish=None)
print("Published data Successfully: ", myData)
print("-----")
client.commandCallback = myCommandCallback
time.sleep(2)
client.disconnect()

```

```
{"Temperature":26.62,"Humidity":26,"Visibility":"Clear Weather","Message":"EMERGENCY, HOSPITAL NEARBY","Sign":"","Speed":"Moderate"}
```

**RoadSafety** Screen1 Add Screen... Remove Screen Publish to Gallery Designer Block

**Blocks**

- Built-in
  - Control
  - Logic
  - Math
  - Text
  - Lists
  - Dictionaries
  - Colors
  - Variables
  - Procedures
- Screen1
  - VerticalArrangement1
  - HorizontalArrangement
  - VerticalArrangement
  - Label1
  - tem\_data
  - VerticalArrangement

Rename Delete

**Media**

Upload File...

**Viewer**

when Clock1 → Timer

do set Web1 → Uri → to https://node-red-paulyb-2022-11-15.au-syd.mybluemix.io/

call Web1 → Get

when Web1 → GotText

uri	responseCode	responseType	responseContent
do set tem_data → Text → to look up in pairs key	temperature	call Web1 → JsonTextDecode	jsonText get responseContent →
set Label4 → Text → to look up in pairs key	Humidity	call Web1 → JsonTextDecode	jsonText get responseContent →
set Label12 → Text → to look up in pairs key	Speed	call Web1 → JsonTextDecode	jsonText get responseContent →
set tem_data2 → Text → to look up in pairs key	Visibility	call Web1 → JsonTextDecode	jsonText get responseContent →
set Label1 → Text → to look up in pairs key	Message	call Web1 → JsonTextDecode	jsonText get responseContent →

Show Warnings

0 0

