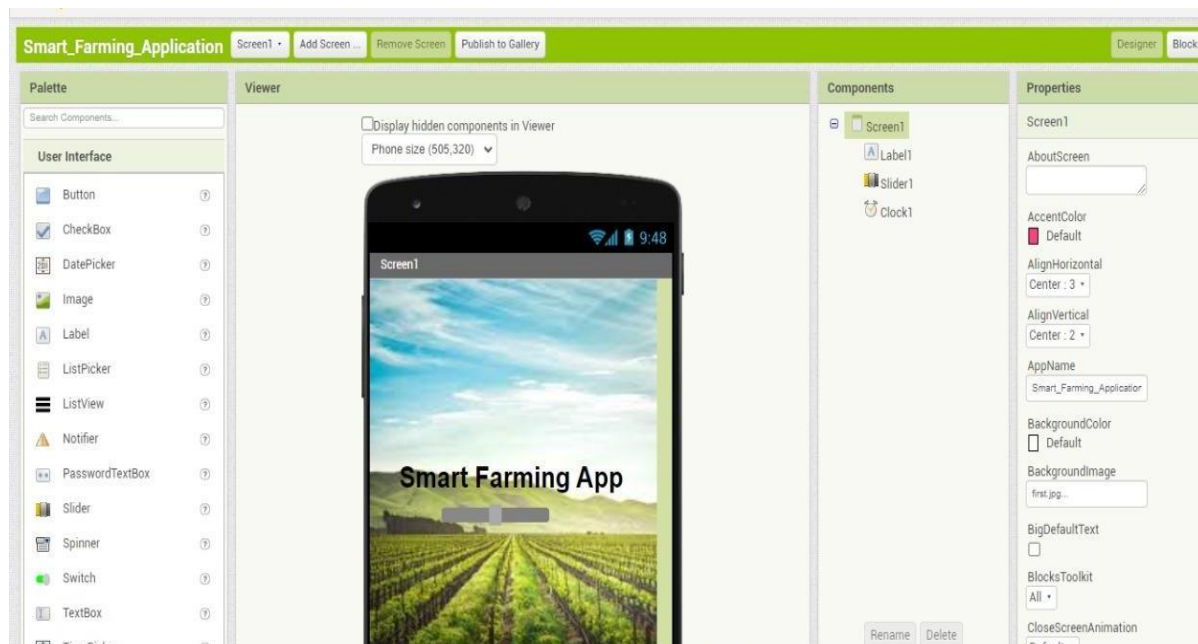
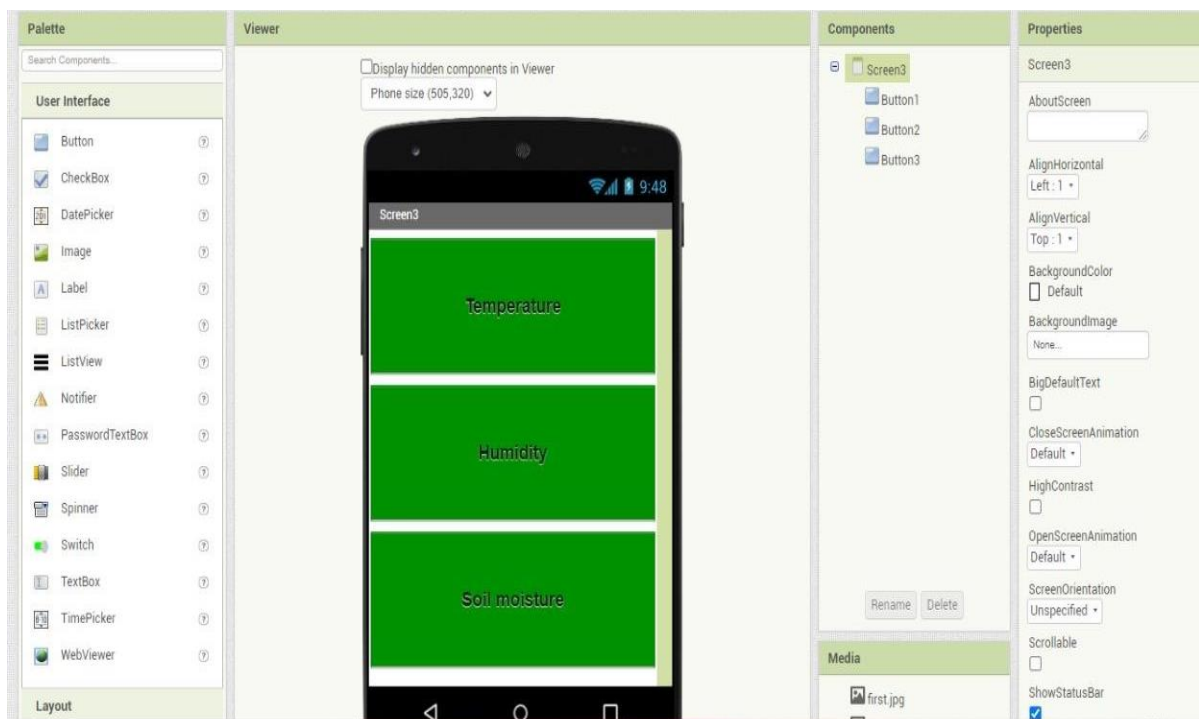
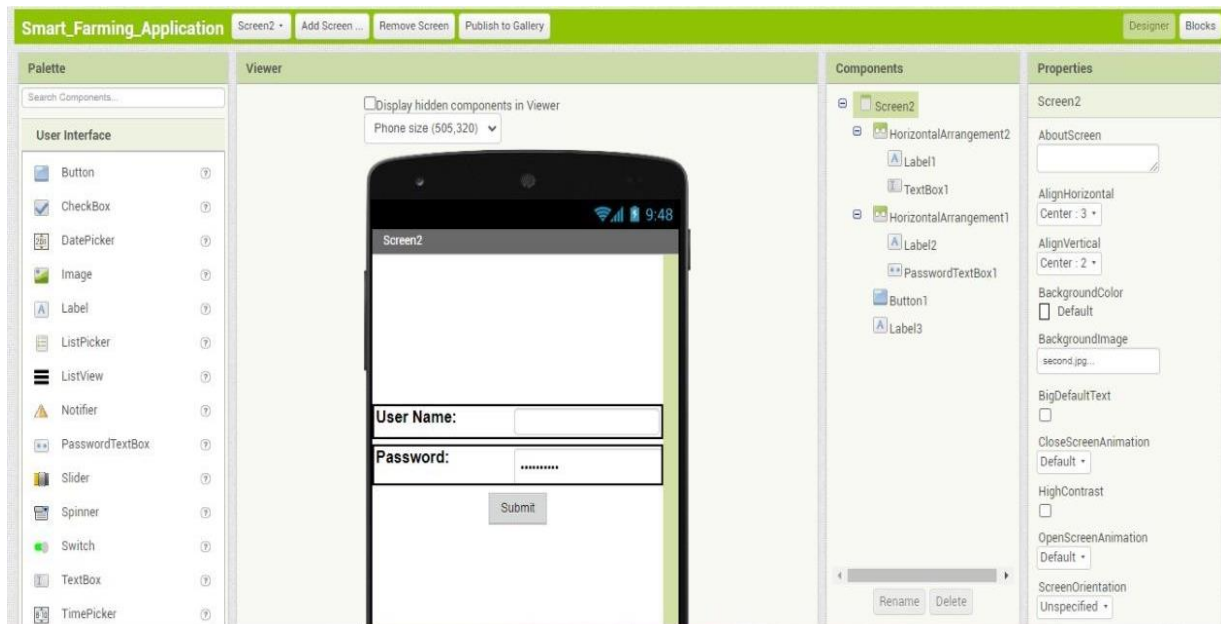


Sprint 3


Date	12 November 2022
Team ID	PNT2022TMID11082
Project Name	Project - SmartFarmer - IoT Enabled Smart Farming Application

- Developing the Application for Smartfarmer lot enabled smart farming Application project using MIT App Inventor.









Projects • Connect • Build • Settings • Help •

My Projects

View Trash

Guide

Report an Issue

English •

sivashri.r@gmail.com •

Smart_Farming_Application

Screen2 •

Add Screen ...

Remove Screen

Publish to Gallery

Designer

Blocks

Blocks

Built-in

- Control
- Logic
- Math
- Text
- Lists
- Dictionaries
- Colors
- Variables
- Procedures

Screen2

- HorizontalArranger
 - Label1
 - TextBox1
- HorizontalArranger
 - Label2
 - PasswordTextBox1

Rename

Delete

Viewer

when Button1 Click


do



- if
 - TextBox1 . Text = Admin and PasswordTextBox1 . Text = 123456
 - then
 - set Label3 . Visible to false
 - open another screen screenName Screen3
 - else
 - set Label3 . Visible to true


0

0

Show Warnings





- Screenshots from the Mobile App

