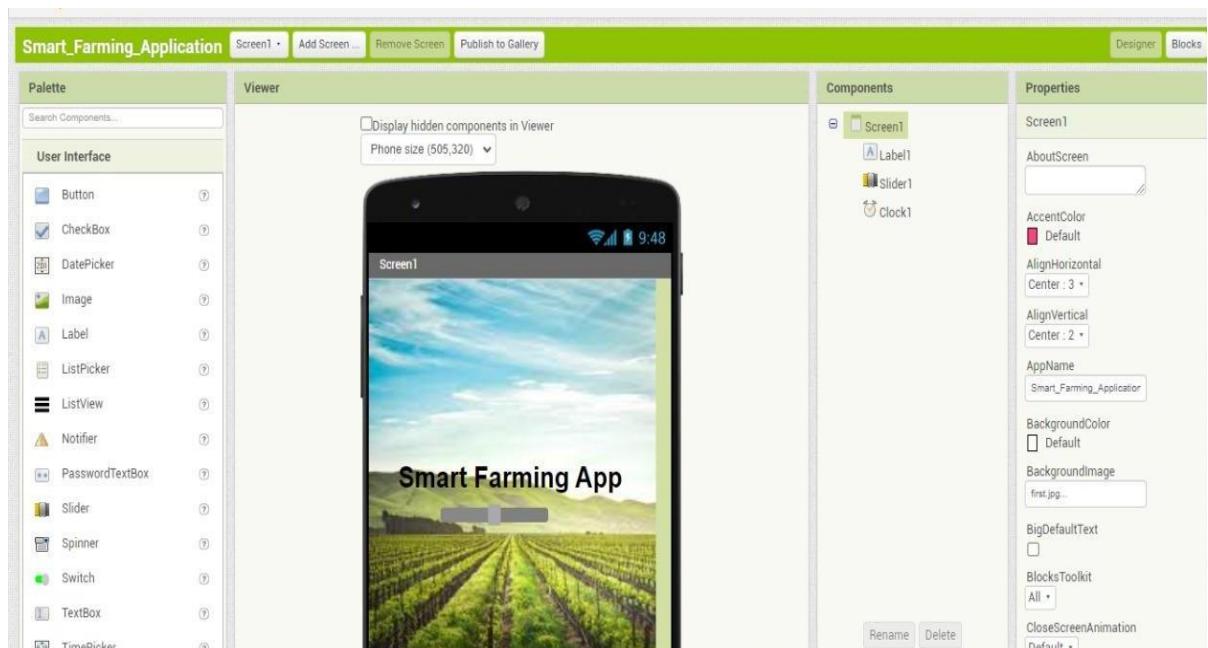
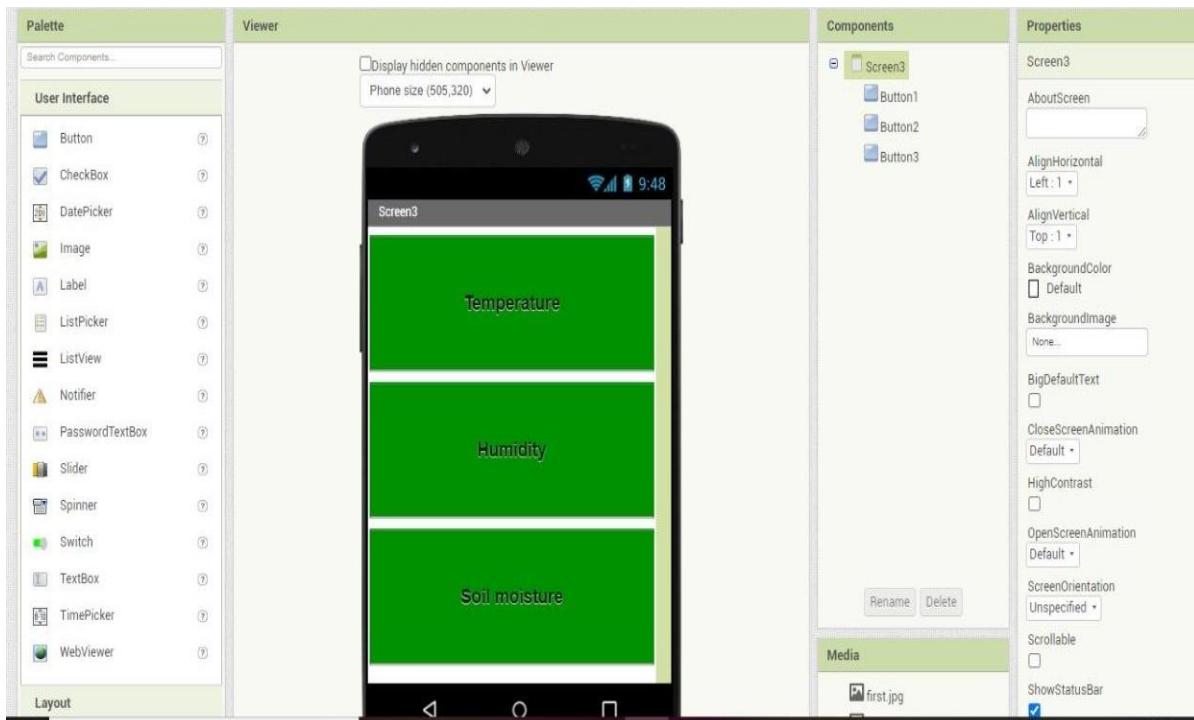
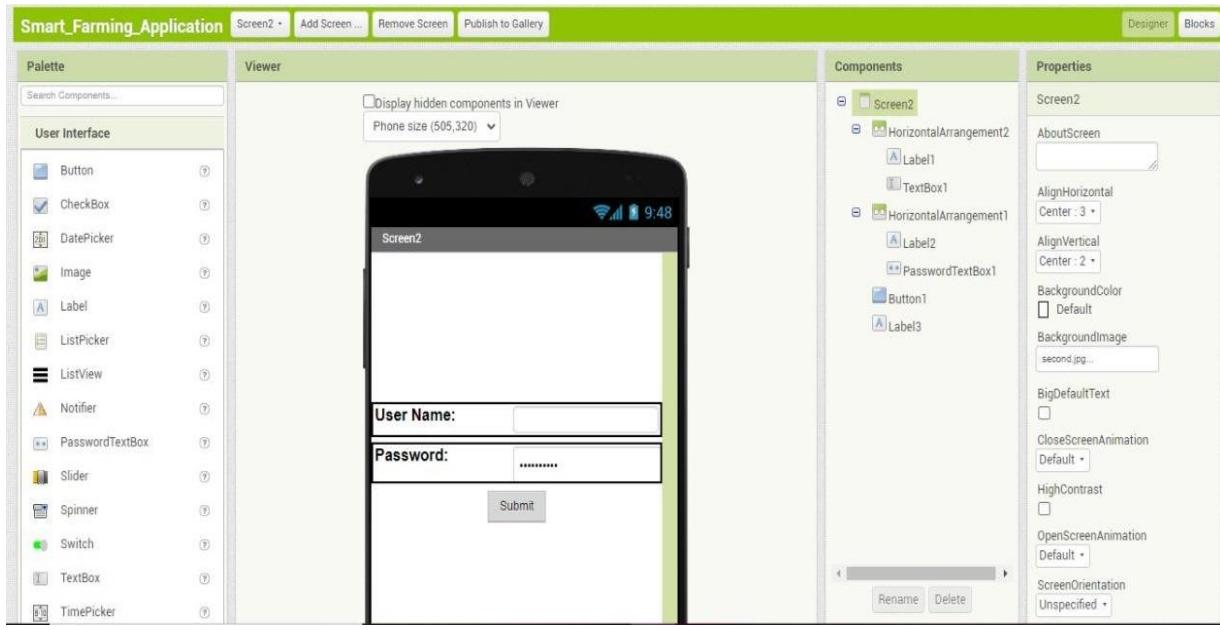


Sprint 3

Date	12 November 2022
Team ID	PNT2022TMID11082
Project Name	Project - SmartFarmer - IoT Enabled Smart Farming Application

- Developing the Application for Smartfarmer IoT enabled smart farming Application project using MIT App Inventor.





MIT APP INVENTOR

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Smart_Farming_Application Screen1 • Add Screen ... Remove Screen Publish to Gallery Designer Blocks

Blocks

Built-in

- Control
- Logic
- Math
- Text
- Lists
- Dictionaries
- Colors
- Variables
- Procedures

Screen1

- Label1
- Slider1
- Clock1

Any component

Viewer

when Clock1 • Timer
do set Slider1 • .ThumbPosition • to Slider1 • .ThumbPosition • + 1
if Slider1 • .ThumbPosition • = 100
then open another screen screenName Screen2 •

Show Warnings

Designer Blocks

Blue backpack icon

Eye icon

Plus/Minus icons

Trash bin icon

Rename Delete



- Screenshots from the Mobile App

