

**Project Planning Phase**  
**Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	27 October 2022
Team ID	PNT2022TMID47020
Project Name	Signs with smart connectivity for better road safety
Maximum Marks	8 Marks

**Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

<b>Sprint</b>	<b>Functional Requirement (Epic)</b>	<b>User Story Number</b>	<b>User Story / Task</b>	<b>Story Points</b>	<b>Priority</b>	<b>Team Members</b>
Sprint-1	Initialization of the resources	USN-1	Create and open some accounts like Open weather API etc..	2	Low	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Vijay.A
Sprint-1	Software used	USN-2	Write a Python program that outputs results given the inputs like weather and location.	1	High	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Balasubramaniyan.G
Sprint-2	Push the server to cloud	USN-3	We use IBM cloud for project deployment	2	High	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Vijay.A
Sprint-3	Hardware -sensor	USN-4	To sense the obstacles or to measure the parameters we need	2	Medium	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Vijay.A Balasubramaniyan.G
Sprint-3	Buzzer		It gives alarm when the vehicle's speed is above the limited speed	1	High	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Balasubramaniyan.G
Sprint-4	Optimization and debugging	USN-5	Enhance the performance and provide better user experience		High	Sheik Beermohamed.R/Sathish Kumar.R/Venkatesh.H/Vijay.A

### Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

#### Burndown Chart:

