Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 26 October 2022 |
|---------------|---|
| Team ID | PNT2022TMID51161 |
| Project Name | Al-powered Nutrition Analyzer for Fitness Enthusiasts |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|--------------|-------------------------------------|-------------------------|---|-----------------|--------------------------|------------------------------|
| Sprint- 1 | Registration | USN-1 | User can register for the application by entering user name and entering a strong password. | 2 | High | Muthupandian G |
| Sprint- 1 | Login | USN-2 | User can login to the application by entering user name and password | 1 | 1 high Balasubraman A | |
| Sprint- 2 | Upload image | USN-3 | User can input the food images into the application's document | 1 | high | Mohanlal S |
| Sprint- 2 | Prediction | USN-4 | User can predict the image | 1 | medium | Muthupandian G |
| Sprint- 3 | Recognize fruit | USN-5 | User can choose their fruit type | 1 | medium | Mohanlal S |
| Sprint- 3 | Recognize fruit type | USN-6 | User can recognize their selected fruit in the output, and recognize it and its benefits | 1 | medium | Balasubramanian A |
| Sprint- 4 | Recognize fruit data | USN-7 | User can recognize the fruit colour in the dataset and differentiate it with others | 1 | high | Vasu Deva Krishna Rayan K |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total | Duration | Sprint | Sprint End | Story Points Completed | Sprint Release |
|---------|--------|----------|--------|----------------|------------------------|----------------|
| | Story | | Start | Date (Planned) | (as on Planned End | Date (Actual) |
| | Points | | Date | | Date) | |
| Sprint- | 20 | 6 Days | 24 Oct | 29 Oct 2022 | 20 | 29 Oct 2022 |
| 1 | | | 2022 | | | |
| Sprint- | 20 | 6 Days | 31 Oct | 05 Nov 2022 | 20 | 05 Nov 2022 |
| 2 | | | 2022 | | | |
| Sprint- | 20 | 6 Days | 07 Nov | 12 Nov 2022 | 20 | 12 Nov 2022 |
| 3 | | | 2022 | | | |
| Sprint- | 20 | 6 Days | 14 Nov | 19 Nov 2022 | 20 | 19 Nov 2022 |
| 4 | | | 2022 | | | |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown chart:

