Project Planning PhaseSprint Delivery Plan

Date	22 October 2022			
Team ID	PNT2022TMID06920			
Project Name	Project - IoT Based Safety Gadget for Child Safety Monitoring & Notification			
Maximum Marks	8 Marks			

Product Backlog, Sprint Schedule, and Estimation (4 Marks) Sprint schedule:

Sprint	Functional	User	User Story I Task	Story	Priority	Team
	Re uirement	Story		Points		Members
	E ic	Number				
Sprint-I	Enrolment	USN-I	As a user, I can register for	2	High	4
			the application by entering			

			my email, password, and confirming m assword.			
Sprint-2	IBM cloud	USN-2	As a user, I will receive confirmation email once I have re istered for the a lication.	1	High	4
Sprint-2	Installing required software	USN-3	As a user, I can register for the application throu h Facebook.	2	Low	1
Sprint-3	Integration of IBM cloud and NODERED	USN-4	As a user, I can register for the application through Gmail.	2	Medium	2
Sprint-4	Account Creation	USN-5	As a user, I can log into the application by enterin email & assword.	1	High	4
Sprint-4	Dashboard	USN-6	I can instantly access all of my TO DO checklists and dashboard features.	2	Medium	2

Sprint-5	Testing and	USN-7	If all goes as planned, I can	2	High	4
_	Date of		test my model and be in m			
	Demo		demonstration the same da			
Sprint-6	Overall	USN-8	This app may help with costs,	2	High	4
			income, a ments, trades, and			
			man other a lications.			

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Project Tracker:

Sprint	Total	Duration	Sprint Start	Sprint End	Story Points	Sprint Release
_	Story		Date	Date	Completed	Date (Actual)
	Points			(Planned)	(as on	
					Planned End	
					Date	
Sprint-I	20	6 Days	24 Oct 2022	29 Oct 2022	20	28 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	04 Nov 2022
Sprint-3	20	6 Days	07 Nov	12 Nov 2022		11 Nov 2022
			2022			

Sprint-4	20	6 Days	14 Nov	19 Nov 2022	19 Nov 2022
			2022		

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Sprint Duration Velocity
$$=\frac{20}{10}=2$$

