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3 authors:

Khan Muhammad
Sungkyunkwan University

Jamil Ahmad
Islamia College Peshawar

Sung Wook Baik
Sejong University

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Early Fire Detection using Convolutional Neural Networks during Surveillance for Effective Disaster Management

Khan Muhammad, Jamil Ahmad, Sung Wook Baik*

Intelligent Media Laboratory, Department of Software, College of Software Convergence, Sejong University, Seoul, Republic of Korea

Abstract—Fire disasters are man-made disasters, which cause ecological, social, and economical damages. To minimize these losses, early detection of fire and an autonomous response is important and helpful to disaster management systems. Therefore, in this article, we propose an early fire detection framework using fine-tuned convolutional neural networks for CCTV surveillance cameras, which can detect fire in varying indoor and outdoor environments. To ensure the autonomous response, we propose an adaptive prioritization mechanism for cameras in the surveillance system. Finally, we propose a dynamic channel selection algorithm for cameras based on cognitive radio networks, ensuring reliable data dissemination. Experimental results verify the higher accuracy of our fire detection scheme compared to state-of-the-art methods and validate the applicability of our framework for effective fire disaster management.

Keywords—Machine Learning, Image Classification, Learning Vision, Deep Learning, Surveillance Networks, Fire Detection, Disaster Management

1. Introduction

Disaster management as a hybrid research area, has attracted the attention of many research communities such as business, computer science, health sciences, and environmental sciences. According to federal emergency management agency policy, there are two main categories of disaster: 1) Technological such as emergencies related to hazardous materials, terrorism, and nuclear power plants etc., and 2) Natural such as floods, earth quakes, and fires on forests etc. Regardless of the nature of disaster, certain characteristics are necessary for effective management of almost all types of disasters. These features include prevention, advance warning, early detection, early notification to public and concerned authorities, response mobilization, damage containment, and providing medical care as well as relief to affected citizens [1]. Disaster management has four main phases including preparedness, mitigation, response, and recovery, each of them requires different type of data, which is needed by different communities during disaster management. Such data can be processed using data analysis technologies

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such as information extraction, information retrieval, information filtering, data mining, and decision support [2, 3]. An overview of this data flow in disaster management is shown in Fig. 1.

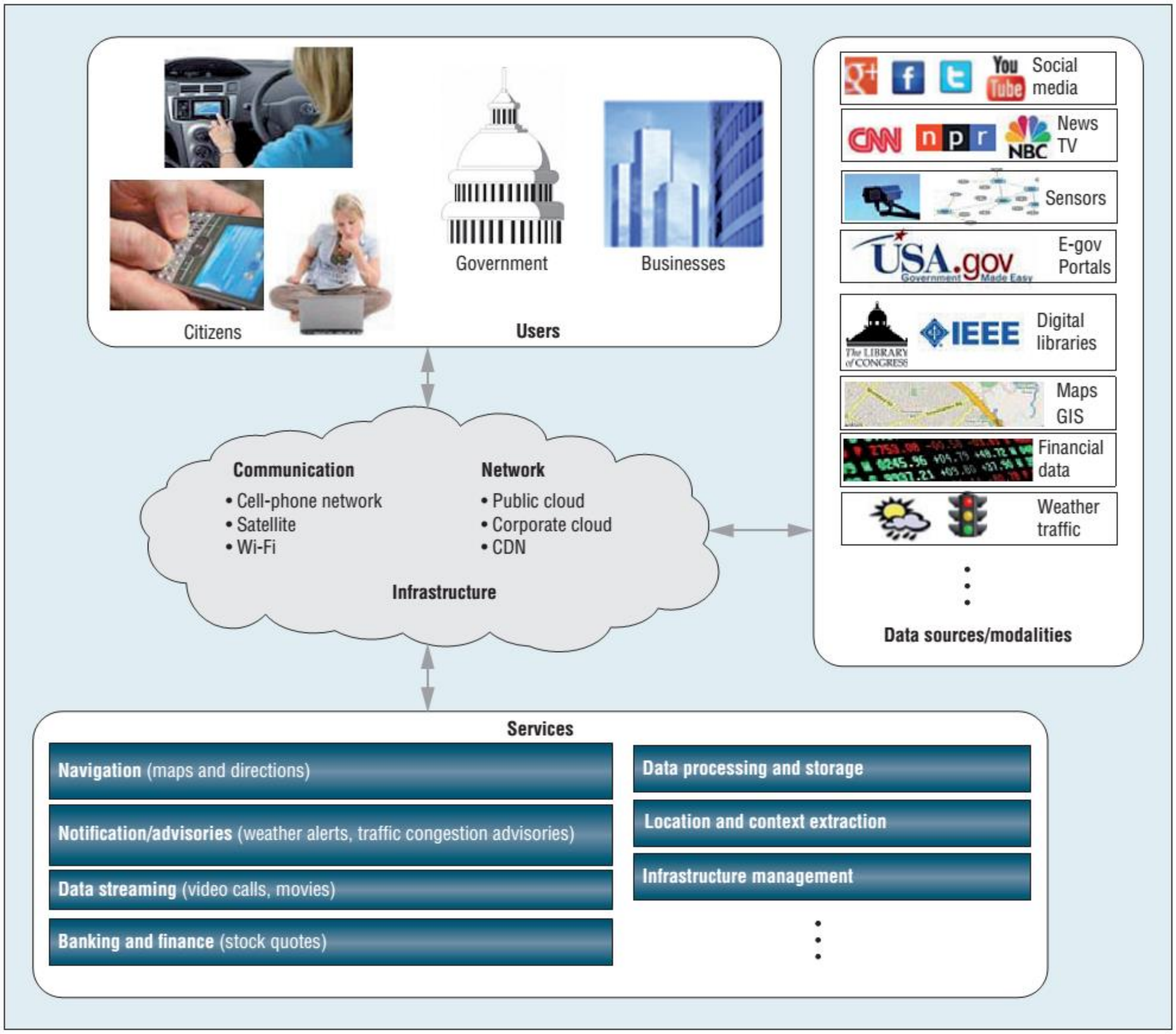

Fig. 1: Flow of data in disaster management system

Fig. 1 verifies that data is gathered from different sources during disaster management, which are helpful for detection of disaster, response of concerned authorities against disaster and its recovery. Among the given resources, online streaming data of CCTV cameras can be helpful for early detection of different disasters such as fire [4] and flood [5], which in turn can facilitate disaster management teams in quick recovery and less loss of human lives.

Fire disasters mainly occur due to human mistake or failure of a system, causing economical as well as ecological damage along with endangering human's lives [6]. According to [7] [7], only wildfire disasters in the year 2015 resulted in victims of 494000 and caused damage of US$ 3.1 billion. Each year, a vegetation land of 10,000 km^2 is affected by fire disasters in Europe. This statistics of fire damage is about 100,000 km^2 in Russia and North America. Other examples of fire disasters include 1) disaster of Arizona (USA, June 2013) which ruined 100 houses and killed 19 firefighters and 2) forest fire of California (August 2013) which burned a land of 1042 km^2 and damaged around 111 structures, leading to a firefighting cost of $127.35 million [8]. Considering these damages, early detection of fire is of paramount interest to disaster management systems, which can avoid such disasters. In this context, researchers have explored different approaches for fire detection including conventional fire alerting systems and visual sensors based systems. The systems belonging to first category are based on ion or optical sensors, needing close proximity to the fire, thus failing to facilitate in providing additional information e.g., fire size, location, and burning degree. In addition to this, such systems involve much human intervention such as visiting the fire location for confirming the fire in case of any fire alarm. To cope with these limitations, many visual sensors based fire detection systems have been presented [9-12].

Visual sensors based fire detection systems are motivated by several encouraging advantages including: 1) low cost due to existent setup of installed cameras for surveillance, 2) monitoring of larger regions, 3) comparatively fast response time due to elimination of waiting time for heat diffusion, 4) fire confirmation without visiting the fire location, 5) flexibility for detection of smoke and fire flames by adjustment of certain parameters, and 6) availability of fire details such as size, location, and burning degree. Due to these characteristics, it attracted the attention of many researchers and as a result, many fire detection methods [12-17] have been investigated based on numerous visual features, achieving good performance. But still such methods encounter several problems such as complexity of scenes under surveillance due to people and objects looking like fire, irregularity of lighting (night, day, artificial, shadows, light reflections and flickering), and low quality of captured images, their lower contrast and lower transmission of signals. These problems demand for urgent solutions from the concerned research communities due to its importance to disaster management systems. Further, sending all the streaming data of multiple cameras during surveillance is impractical due to network constraints. In addition to this, the alert about fire and its associated keyframes need autonomous and reliable communication medium for transmission, facilitating disaster management team to handle it as early as possible.

To address the aforementioned problems, we propose an early fire detection framework using convolutional neural networks (CNNs) and internet of multimedia things (IoMT) for disaster management. To this end, the major contributions of this study can be summarized as follows:

1. Unlike traditional hand-engineered features, which are not suitable for detection of several types of fires, we incorporate deep features of CNNs in our fire detection framework, which can detect fire at early stage under varying conditions. For this purpose, we used Alexnet as a baseline architecture and fine-tuned it according to our problem, considering the accuracy and complexity.
2. Due to emergency nature of fire for disaster management, we propose an adaptive prioritization mechanism for cameras in the surveillance system, which can adaptively switch the status of camera nodes based on its importance. Furthermore, our system contains a high-resolution camera, which can be activated for capturing the important scenes when fire is detected. This can be helpful for disaster management systems in confirming the fire and analyzing the disaster data in real-time.
3. We propose a dynamic channel selection algorithm for high-priority cameras based on cognitive radio networks, ensuring reliable data dissemination and autonomous response system for disaster management.

The rest of the paper is structured as follows: Related work on fire detection and disaster management is presented in Section 2. Our proposed work is explained in Section 3. Experimental results are provided in Section 4. Finally, our work is concluded in Section 5.

2. Related Work

In this section, we first critically discuss the fire detection methods of the current literature along with its strengths and weakness. Next, we briefly highlight our approach of solving the problems of some of current early fire detection methods. Finally, we discuss that how early fire detection can be used in effective disaster management systems. The recent advancements in technology have resulted in a variety of sensors for different applications such as wireless capsule sensors for visualization of interior of a human body [18], vehicle sensors for obstacle detection [19], and fire alarming sensors [20]. The current fire alarming sensors such as infrared, ion, and optical sensors need close proximity of the heat, fire, radiation or smoke for activation, hence such sensors are not considered as a good candidate for environments of critical nature [12]. As an alternate to these sensors, the vision-based sensors are widely used, which provide many advantages compared to the traditional sensors such as lower cost, fast response time, larger coverage of surveillance area, and less human intervention, avoiding the need of visiting the location from where the fire alert has been triggered [21]. Although, vision based sensors have several encouraging properties, yet they encounter some problems such as varying lighting conditions, scene complexity, and lower image quality of cameras due to network constraints. To this end, researchers have made attempts for addressing these issues. For instance, the authors in [15] explored temporal as well as spatial wavelet analysis and pixels in dynamic regions. Their method achieved good results but it is based on several heuristic thresholds, making it impractical for real-world fire detection applications.

Liu et al. [10] investigated three different models including spectral, spatial and temporal for fire regions in images. However, their method is based on assumption considering irregular shape of fire, which is not always the case as moving objects can also change their shape. Another fire detection approach is presented in [22] for forests using contours based on wavelet analysis and FFT. Authors in [23] investigated YCbCr color model and devised new rules for effective separation of luminance and chrominance components, which leaded them to rule based pixels classification of flame. Another color model YUV along with motion was explored by authors in [24] for classification into candidate pixels for fire or non-fire. Besides the investigation of color models, specific low level features of fire regions such as skewness, color, roughness, area size etc., have also been used for determining the frame-to-frame changes, which in combination with Bayes classifier can recognize fire [17]. Another method is presented in [25] considering lookup table for detection of fire regions and their confirmation using temporal variation. This method is based on heuristic features, decreasing the surety of getting the same results while changing the input data.

Considering the heuristic features of [25], the authors in [6] presented a decision rule based fire detection method using the dynamic analysis of fire along with RGB/HSI color space. Their method considers the growth of pixels with the disordered properties of fire for detection. However, it fails to differentiate between moving regions and fire as it is based on frame-to-frame difference. In [26], a fire detection method is proposed by comparison of normal image with its color information for tunnels. The method is suitable for only static fire situations due to usage of many ad hoc parameters.

Analyzing the mentioned fire detection techniques, it is observed that the color based fire detection methods are generating more false positives due to its sensitivity to variation in brightness and shadows. For instance, such methods may interpret red-colored vehicles or people wearing red cloths as fire due to its dominant amount. Later on, a possible solution was introduced based on the fact that fire changes its shape continuously, which can differentiate it from moving rigid objects. An example of such methods is presented in [14], where a feature vector is extracted using the optical flow and physical characteristics of fire and can differentiate the flame from moving rigid objects. Another similar method based on dynamic textures and shape features is investigated in [27].

Considering the aforementioned fire detection methods, it can be observed that some of the methods are too naïve, whose execution time is fast but such methods compromise on accuracy, producing a large number of false alarms. Conversely, some methods have achieved good fire detection accuracies but their execution time is too much, hence they cannot be applied in the real-world environments especially in critical areas where minor delay can lead to huge disasters. Therefore, for more accurate and early detection of fire, we need a robust mechanism, which can detect fire during varying conditions and can send the important keyframes and alert immediately to disaster management systems.

3. The Proposed Framework

Early fire detection in the context of disaster management systems during surveillance of public areas, forests, and nuclear power plants, can result in saving of ecological, economical, and social damages. However, early detection is one of the challenging problems due to varying lighting conditions, shadows, and movement of fire-colored objects. Thus, there is a need for such an algorithm which can achieve better accuracy in the aforementioned scenarios while minimize the number of false alarms. To achieve this goal, we explored deep CNNs and devised a fine-tuned architecture for early fire detection during surveillance for effective disaster management systems. After successful fire detection, another desirable requirement is sending an immediate alert to disaster management system along with the representative keyframes. To this end, we devised an adaptive prioritization scheme for the camera nodes of the surveillance system, considering the contents they perceive. Finally, the data of high-priority nodes is transmitted using a reliable channel selected through our reliable channel selection algorithm. Our system is overviewed in Fig. 2.

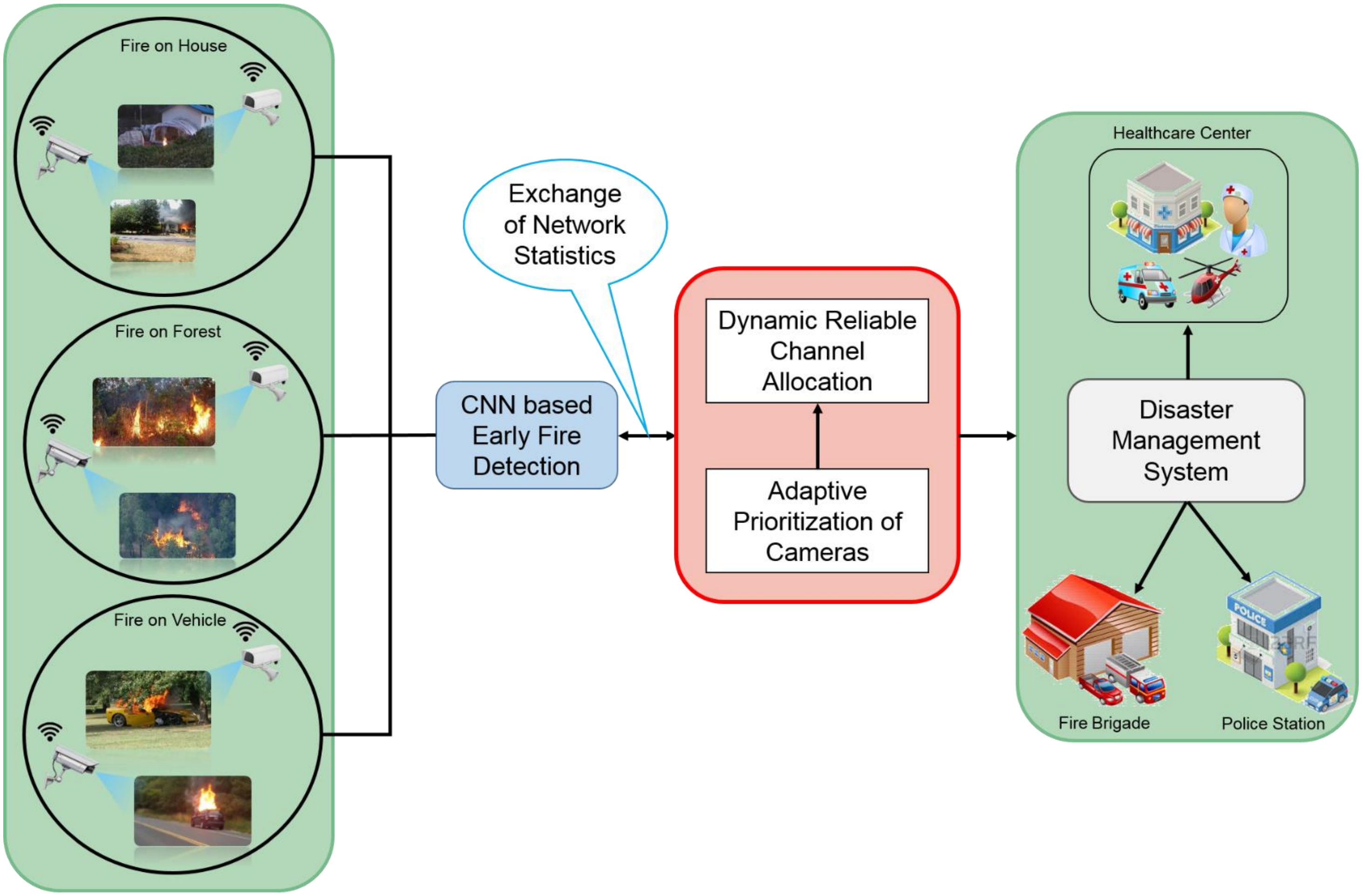

Fig. 2: Early fire detection using CNN with reliable communication for effective disaster management

3.1 Convolutional Neural Network Architecture

Convolutional neural networks have exhibited state-of-the-art performance in a variety of computer vision tasks including image classification and retrieval [28-30], object detection [31, 32], localization [33], and image segmentation [34]. Its success in such a wide variety of applications is attributed to its hierarchical architecture where it learns discriminative features from raw data automatically. A typical CNN consists of different types of processing layers including convolution, pooling, and fully connected. These layers are arranged in such a way that the output of one layer becomes the input of the next layer. At each convolution layer, a number of kernels are applied on the input data to generate feature maps. Pooling layers select maximum activations within small neighborhoods of these features maps to reduce their dimensionality and introduce translation and scale invariance. Fully connected layers followed by stacks of convolutional and pooling layers model high level abstractions in the data and serve as high level representations of the input. Weights of all convolutional kernels and neurons in the fully connected layers are learnt during the training process and correspond to essential characteristics of the training data, useful for performing the intended classification [35].

The model we used had a similar architecture to the AlexNet model [36] with modifications according to our problem of interest. It had a total of five convolution layers, three pooling layers, and three fully connected layers as shown in Fig. **3**. The model receives as input color images of size 224 x 224 x 3. In the first convolution layer, 96 kernels of size 11 x 11 are applied with a stride = 4 on the input image to generate 96 feature maps. The first pooling layer selects maximum activations from these feature maps in small neighborhoods of 3 x 3 with a stride of 2 pixels. Consequently, the size of feature maps get reduced by a factor of 2. The second convolution layer consists of 256 kernels of size 5 x 5, followed by a max pooling layer similar to the first one. It is followed by a stack of 3 consecutive convolution layers having 384, 384, and 256 kernels respectively, with uniform kernel sizes of 3 x 3. The last pooling layer is similar in operation to the first two pooling layers. At the end, there exists three fully connected layers each having 4096, 4096, and 2 neurons (corresponding to the number of classes). The output of the last layer is fed into the Softmax classifier which computes probabilities for the two classes.

Convolutional neural networks usually require a lot of data for training due to the large number of parameters needed to properly tune these networks. Especially the last fully connected layers are very prone to overfitting due to the large number of parameters [37]. To avoid the risk of overfitting in these layers, they are followed by dropout layers having a dropout ratio of 50%. Several models were trained using the collected training data and their classification performance was assessed using a variety of benchmark datasets. We also evaluated the transfer learning approach to attempt improving classification accuracy, and we observed that it helped us improve classification accuracy by 4-5% on the test set. Transfer learning works on the principle of reusing previously learned knowledge to solve problems more effectively and efficiently [38]. Humans have the natural tendency to apply knowledge across different domains. In the area of deep learning, it has exhibited promise in a wide range of areas. In the current context, we used a pre-trained AlexNet model (trained on ImageNet [39]) and fine-tuned it with our dataset by modifying the last fully connected layer and keeping a slower learning rate (0.001). Slow learning rate allows the previously learned parameters be minimally adjusted in order to perform the intended classification task. Model fine-tuning was performed for 10 epochs, achieving an improvement of about 5% in classification accuracy, compared to the freshly trained model.

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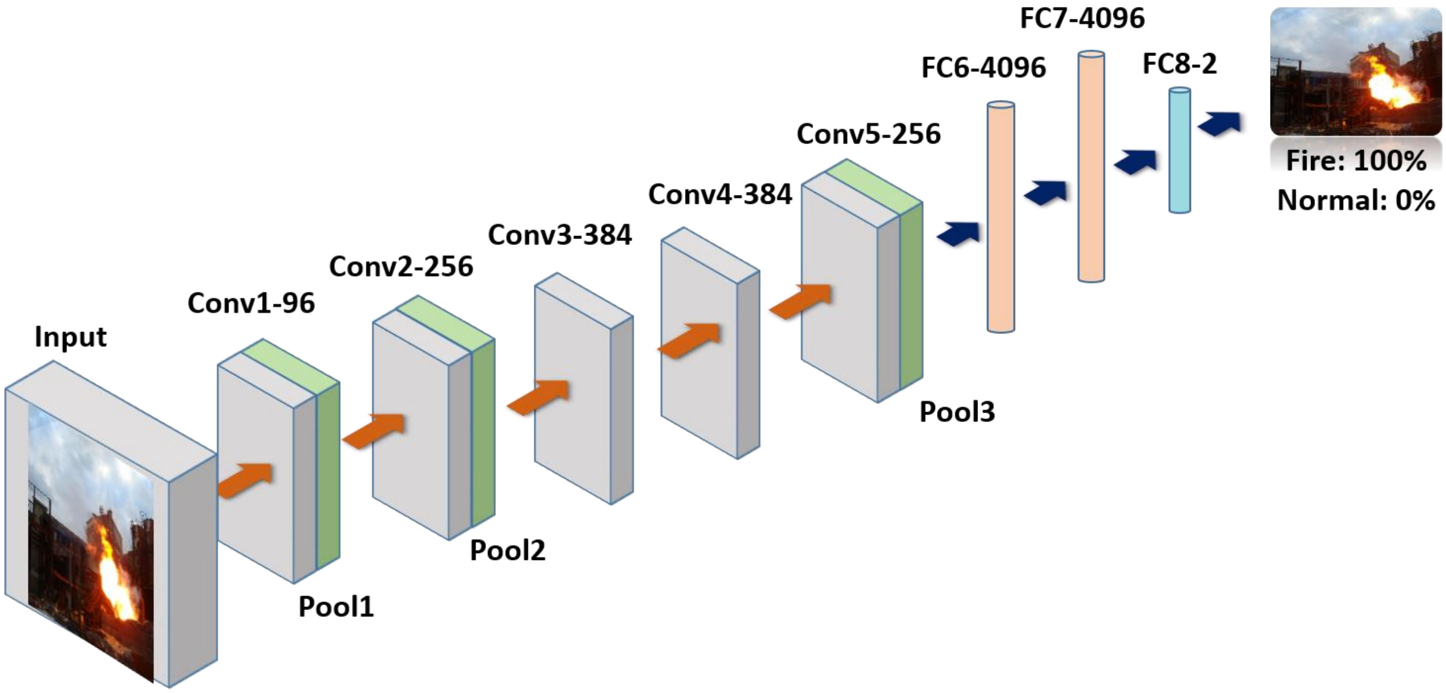


Fig. 3: Architecture of the proposed CNN

3.2 CNN-based Fire-Detection

After training and fine tuning process, a target model is achieved which can be used for prediction of fire at early stages. Unlike conventional fire detection methods, where a lot of efforts are required for pre-processing as well as feature engineering, our proposed CNN based method does not require any pre-processing. Further, it avoids the conventional time consuming and tedious approaches of extraction hand-crafted features as it learns very powerful features automatically from the provided data in raw form. In addition to this, the proposed CNN based model learns details at small scales, enabling it to detect fire at even small scale i.e., early stages. For testing, the query image is passed through the proposed model, which results in probabilities for both classes of fire and normal. Based on the higher probability, the image is assigned to its appropriate class. An example of query images along with their probabilities is shown in Fig. **4**.

Fig. 4: Sample query images along with their probabilities for CNN based fire detection

3.3 Dynamic Channel Selection using Cognitive Radio Networks

Due to congestion, dedicated spectrum allocation is not a feasible solution for multimedia surveillance systems. Therefore, it is imperative to use a reliable communication mechanism, which can be provided by cognitive radio (CR) by preserving the limited resources of surveillance systems and improving their spectrum utilization [40, 41]. The accessing mechanism for spectrum in CR-assisted sensor networks is of opportunistic nature and hence an additional hardware of reasonable cost with cognitive properties, is required to enable the delay-sensitive applications work properly [42]. It is evident from recent studies that spectrum related problems such as scarcity, bandwidth, long-range communication, and cost can be resolved by incorporation of CR in surveillance networks [43, 44].

In spectrum sensing (SS), detection of a licensed node's activity is important and to ensure the needs of CR networks, low probability of false alarms while higher probability of detection is required. To increase the performance of SS, co-operation among the cognitive nodes is desirable. With this motivation, we employed a co-operative SS algorithm for multi-visual sensors surveillance systems whose main flow diagram is given in Fig. **5.**

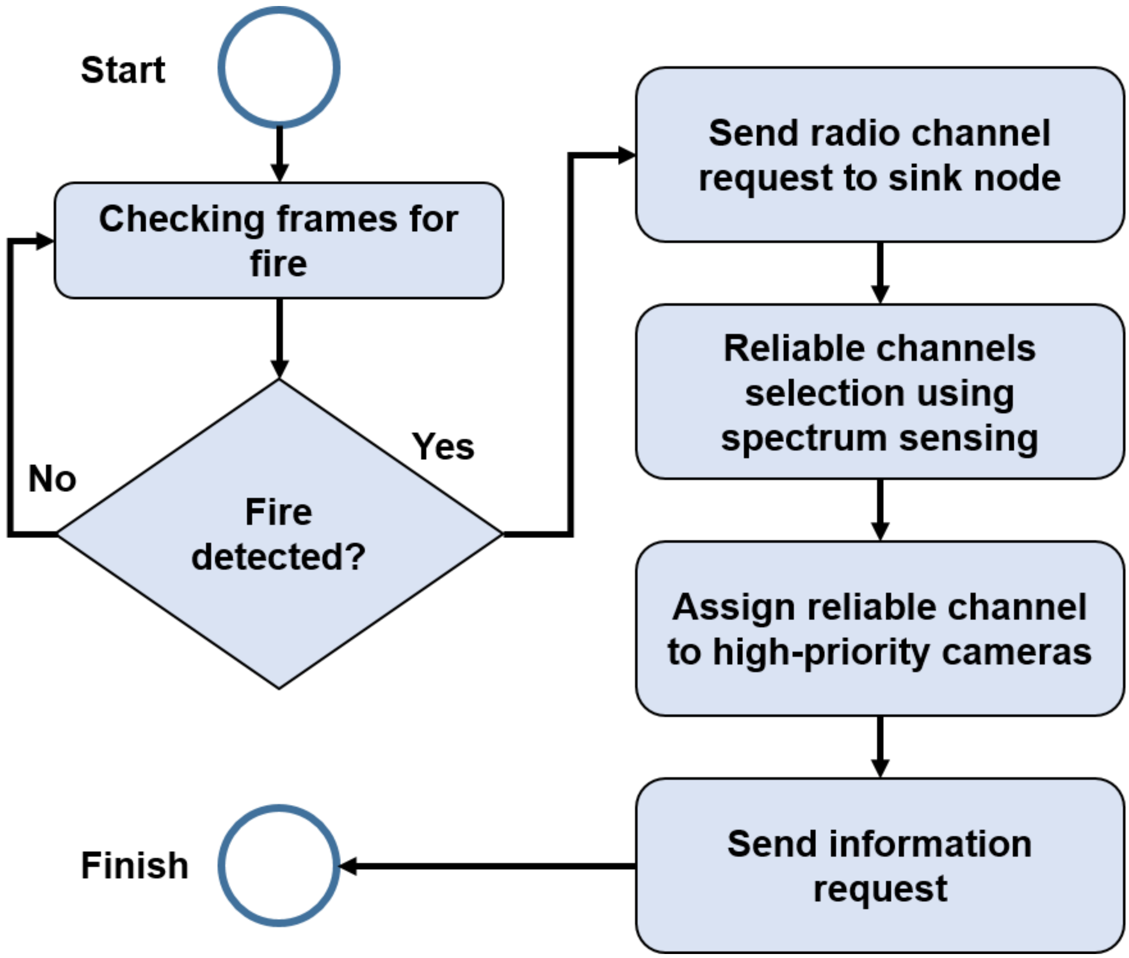


Fig. 5: Flow diagram of dynamic channel selection algorithm and reliable communication

Avoiding the conventional packet transmission of first-in-first-out mechanism, the presented framework assigns more privileges to high priority cameras, allowing them to send their packets reliably to the sink node. Our co-operative SS algorithm consists of *n* CR-assisted cameras, each with a mechanism of energy detection for local SS [45]. The decision of each individual camera is sent to the sink node, which measures the channel conditions and rank them based on the results of SS and channel quality parameters. At the end, the most reliable channels are assigned to high priority cameras by the sink node, which can be used for dissemination of important fire frames to disaster management systems.

4. Results and Discussion

This section explains in detail the experiments conducted for the performance evaluation of the proposed framework. Firstly, we provide the experimental setup along with its details. Next, we explain different experiments performed on various datasets of literature and comparison of our work with state-of-the-art methods. Finally, we present the strengths of our method against different attacks.

4.1 Experimental Details

All the experiments were performed using a dataset of 68457 images, which are collected from different fire datasets of both images and videos such as Foggia's video dataset [13] containing 62690 frames, Chino's dataset [46] of 226 images, and other datasets [12, 47]. Following the experimental setup of [13], we used 20% data of this dataset for training and 80% for testing. To this end, we trained our model with 10319 images, where 5258 images contain fire and 5061 are normal images without fire. The proposed model was trained by system with specifications as follows: Intel Core i5 CPU equipped with 64 GB RAM with Ubuntu OS, NVidia GeForce GTX TITAN X (Pascal) having 12 GB onboard memory, and Caffe deep learning framework [48]. The rest of the experiments were conducted using MATLAB R2015a with a Core i5 system containing 8 GB RAM.

4.2 Experiments on different Datasets

We mainly focused our experiments on two datasets: Foggia's video dataset [13] and Chino's dataset [46]. The first dataset consists of 31 videos with both indoor and outdoor environments, out of which 14 videos contain fire and the remaining 17 videos are without fire. The reasons for selection of this dataset include its large number of videos captured in different scenes in indoor and outdoor environments as well as its challenges. For instance, the last 17 videos contain fire-like objects and situations, which can be predicated as fire, making the classification more difficult. To this end, the color based methods may fail to differentiate between real fire and scenes with red color objects. Similarly, the motion based techniques may wrongly classify a scene with mountains containing smoke, cloud, or fog. These compositions made the dataset more challenging, enabling us to stress our framework and investigate its performance in various situations of the real environment. The detailed information about this dataset and a set of images from it are shown in Table I and Fig. 6. The results achieved based on this dataset and its comparison with state-of-the-art fire detection methods is shown in Table II.

TABLE I

Details of dataset 1

Video Name	Resolution	Frames	Frame Rate	Modality	Description
Fire1	320×240	705	15	Fire	Fire in bucket with person walking around it.
Fire2	320×240	116	29	Fire	Fire at comparatively long distance from the camera in a bucket

Fire3	400×256	255	15	Fire	Big forest fire
Fire4	400×256	240	15	Fire	Same as description of Fire3
Fire5	400×256	195	15	Fire	Same as description of Fire3
Fire6	320×240	1200	10	Fire	Fire on ground with red color
Fire7	400×256	195	15	Fire	Same as description of Fire3
Fire8	400×256	240	15	Fire	Same as description of Fire3
Fire9	400×256	240	15	Fire	Same as description of Fire3
Fire10	400×256	210	15	Fire	Same as description of Fire3
Fire11	400×256	210	15	Fire	Same as description of Fire3
Fire12	400×256	210	15	Fire	Same as description of Fire3
Fire13	320×240	1650	25	Fire	An indoor environment with fire in bucket
Fire14	320×240	5535	15	Fire	Paper box inside which fire is produced.
Fire15	320×240	240	15	Normal	Smoke visible from closed window with appearance of red reflection of sun on the glass.
Fire16	320×240	900	10	Normal	Smoke pot near red-colored dust bin.
Fire17	320×240	1725	25	Normal	Smoke on ground with nearby moving vehicles and trees
Fire18	352×288	600	10	Normal	Smoke far away from camera on hills
Fire19	320×240	630	10	Normal	Smoke on red-colored ground
Fire20	320×240	5958	9	Normal	Smoke on hills with nearby red-colored buildings
Fire21	720×480	80	10	Normal	Smoke at a larger distance behind moving trees
Fire22	480×272	22500	25	Normal	Smoke behind hills in front of UOS.
Fire23	720×576	6097	7	Normal	Smoke above hills
Fire24	320×240	342	10	Normal	Smoke in room
Fire25	352×288	140	10	Normal	Smoke at a larger distance from camera in a city
Fire26	720×576	847	7	Normal	Same as description of Fire24
Fire27	320×240	1400	10	Normal	Same as description of Fire19
Fire28	352×288	6025	25	Normal	Same as description of Fire18
Fire29	720×576	600	10	Normal	Red-colored buildings covered by smoke
Fire30	800×600	1920	15	Normal	A lab with red-colored front wall where a person moves holding a red ball
Fire31	800×600	1485	15	Normal	A lab with red-colored tables and person moving with red-colored bag and ball.

Fig. 6 shows sample images from selected videos of the first dataset of 31 videos. Fig. 6(i) - Fig. 6(vi) represent the frames containing fire while Fig. 6(vi) – Fig. 6(xii) show images containing no fire. It can be noted from the given images that the dataset contains frames belonging to both indoor (Fire13) and outdoor (Fire1, Fire2 etc.) environments. The images also illustrate that some videos contain large amount of fire such as Fire3 and some with very little fire such as Fire13 and Fire14 videos. Another challenge introduced in the dataset is the distance of fire from camera. For instance, Fire2 video contains very little fire at a larger distance. On the other hand, Fire13 video indicate little fire but at comparatively small distance. Besides this, there are red-colored objects and grounds such as signboard (Fire14) and radish grasses (Fire6) in many videos, making the dataset very challenging for fire detection methods.

Fig. 6: Sample images from the dataset 1 videos, containing fire and without fires.

TABLE II

Comparison with different fire detection methods on dataset 1

Technique	False Positives	False-Negatives	Accuracy
Proposed after Fine Tuning	**9.07%**	2.13%	**94.39%**
Proposed without Fine Tuning	9.22%	10.65%	90.06%
[13]	11.67%	**0%**	93.55%
[49]	13.33%	0%	92.86%
[50]	5.88%	14.29%	90.32%
RGB [51]	41.18%	7.14%	74.20%
YUV [51]	17.65%	7.14%	87.10%
[23]	29.41%	0%	83.87%
[6]	11.76%	14.29%	87.10%

The proposed work is compared with other related methods in Table II. The existing methods for comparison are selected carefully considering the underlying dataset, year of publication, and used features. For instance, the selected existing methods are based on different features such as shape, color, and motion [51] and [50] with range of publication 2004-2015. From the given results of Table II, the best method in terms of false positives is [50], however, its false negatives are greater than other methods except [6]. In addition, it's accuracy is 90.32%, which is less than two existing methods [13] and [49] including the proposed work. The work of [13] is good compared to other methods, however, the false positives are still 11.67% and there is still room for improvement in both accuracy and false positives. The proposed work inspired from deep features, reported further improvement by increasing the accuracy from 93.55% to 94.39% and reducing the false positives from 11.67% to 9.07%. Although, our work also resulted in a false negatives of 2.13%, yet it sustained a better balance between accuracy, false positives, and false negatives, making our method more suitable for early fire detection, which is of paramount interest to disaster management systems.

The second dataset [46] is comparatively small but very challenging. The total number of images in this dataset are 226, out of which 119 images contain fire while rest of 107 are fire-like images containing sunsets, fire-like lights, and sunlight coming through windows etc. A set of selected images from this dataset are shown in Fig. 7. For better evaluation of the performance, results for this dataset are collected using another set of metrics including precision [52], recall, and F-measure [53]. The results achieved by our method using this dataset are reported and compared with existing methods in Table III. Using deep features and fine tuning our fire detection model, we successfully dominated the state-of-the-art methods by achieving the highest score of precision 0.82, recall 0.98, and F-measure 0.89, validating the effectiveness of our early fire detection method.

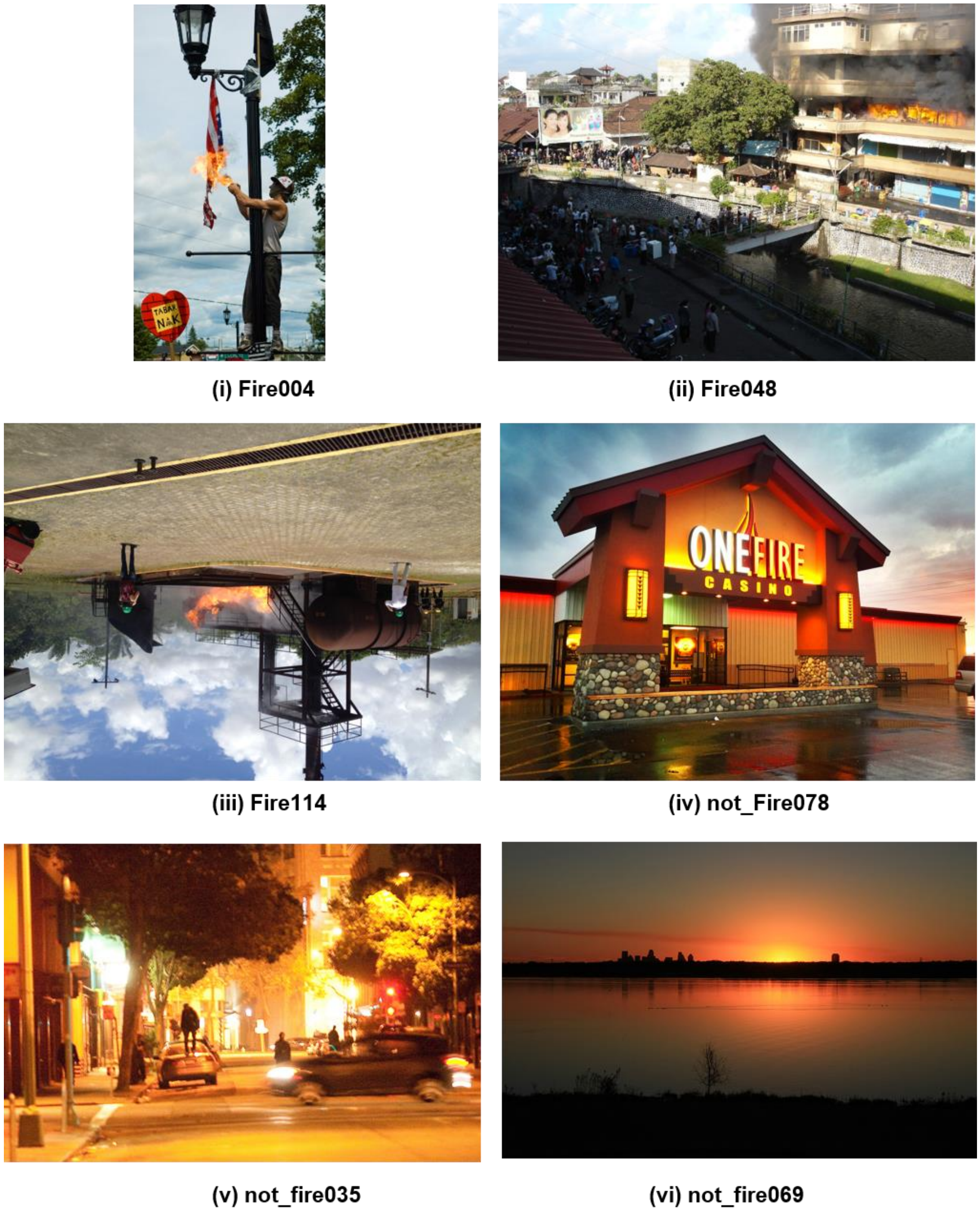


Fig. 7: Sample images from the dataset 2 videos

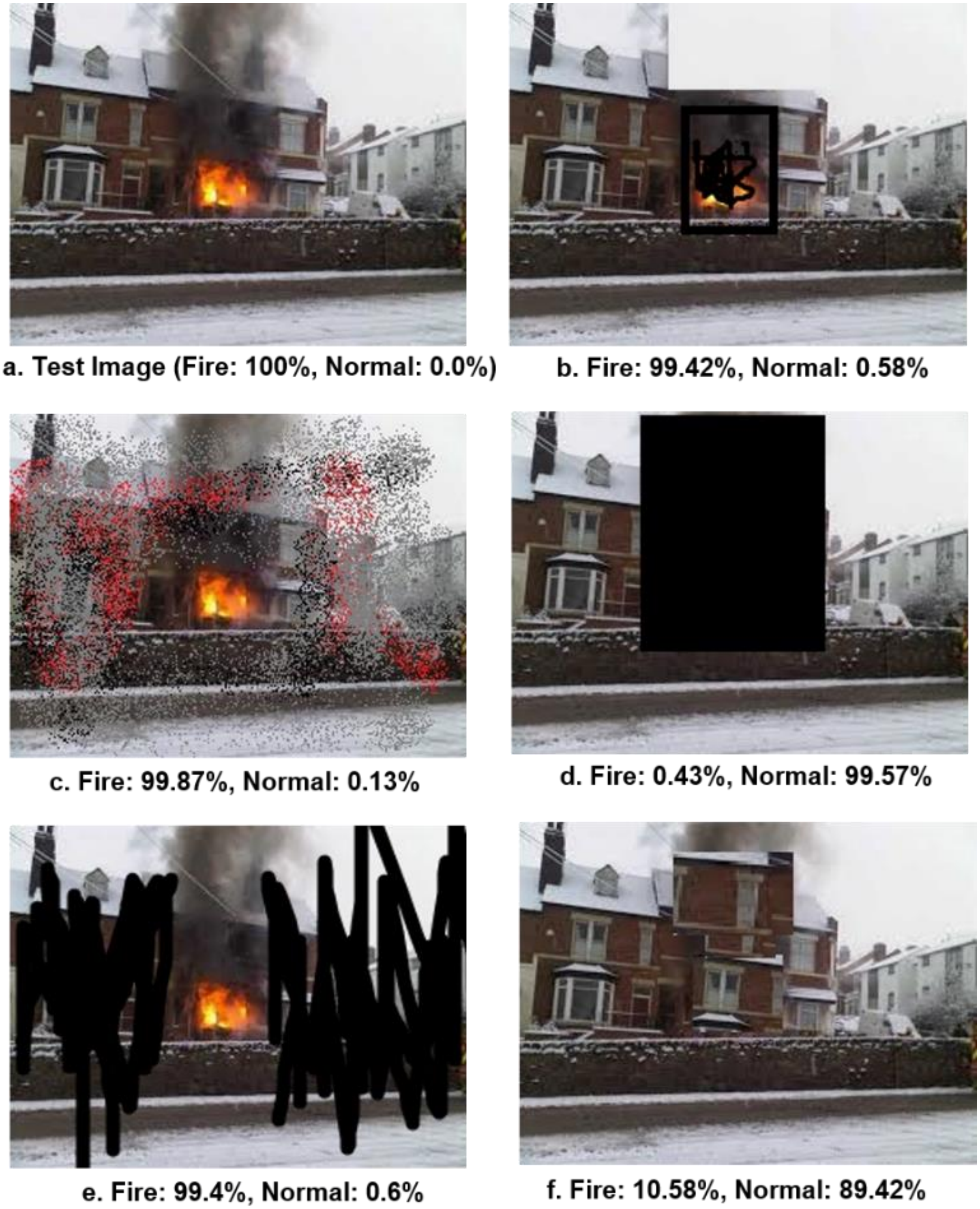
TABLE III

Comparison with different fire detection methods on dataset 2

Technique	Precision	Recall	F-Measure
Proposed after Fine Tuning	**0.82**	**0.98**	**0.89**
Proposed without Fine Tuning	0.85	0.92	0.88
[46]	0.4-0.6	0.6-0.8	0.6-0.7
[23]	0.4-0.6	0.5-0.6	0.5-0.6
[54]	0.3-0.4	0.2-0.3	0.2-0.3
[55]	0.6-0.7	0.4-0.5	0.5-0.6

4.3 Robustness Evaluation

In this section, we investigate the robustness of our fire detection method using different tests such as noise attacks, cropping, and rotations. Fig. **8** (a) shows a test image containing fire, which is predicated as fire by our method with accuracy of 100%. In Fig. 8 (b), we blocked the major part of fire and passed the image through our framework. The image is still predicted as fire with accuracy of 99.42%. In Fig 8 (c) and Fig 8 (e), we attacked the image with noises, yet our method successfully predicted the resultant images as fire with accuracy around 99%. Finally, in Fig. 8 (d) and Fig. 8 (f), we tested the fact that how accurately our method has modeled the fire. To this end, we blocked the fire part of images and passed them through our framework. It can be seen that our technique successfully predicted them as “normal” with accuracy 99.57% (d) and 89.42%, respectively. Considering the results of various tests, it is evident that our method can detect fire at early stages under varying conditions despite of noisy images, which can happen in real-world during surveillance.



a. Test Image (Fire: 100%, Normal: 0.0%)

b. Fire: 99.42%, Normal: 0.58%

c. Fire: 99.87%, Normal: 0.13%

d. Fire: 0.43%, Normal: 99.57%

e. Fire: 99.4%, Normal: 0.6%

f. Fire: 10.58%, Normal: 89.42%

Fig. 8: Illustrating the effect of noise on performance of our fire detection scheme. Images (a, b, c, and e) are predicted as fire while images (d and f) are predicted as normal.

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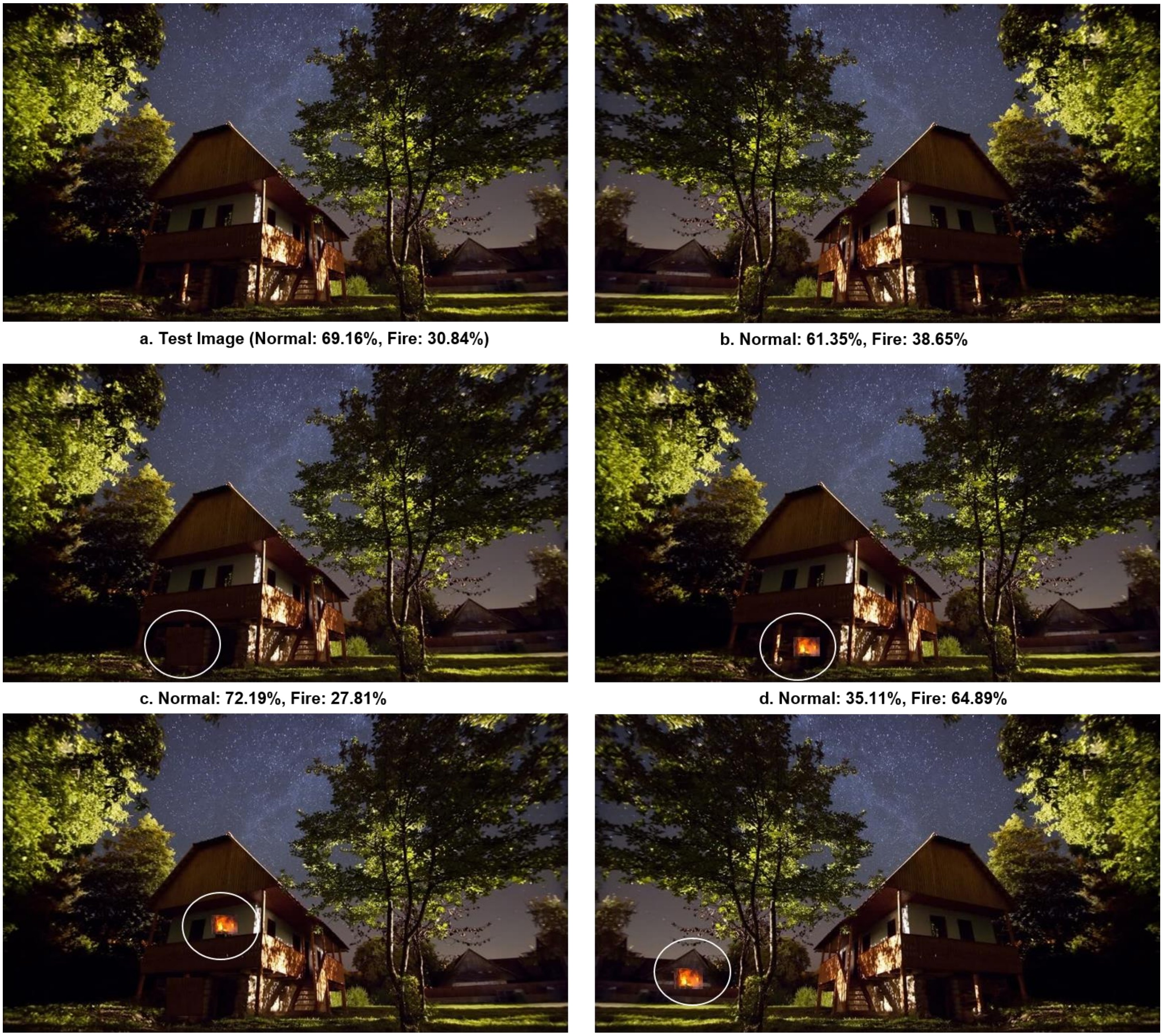


a. Test Image (Normal: 69.16%, Fire: 30.84%)

b. Normal: 61.35%, Fire: 38.65%

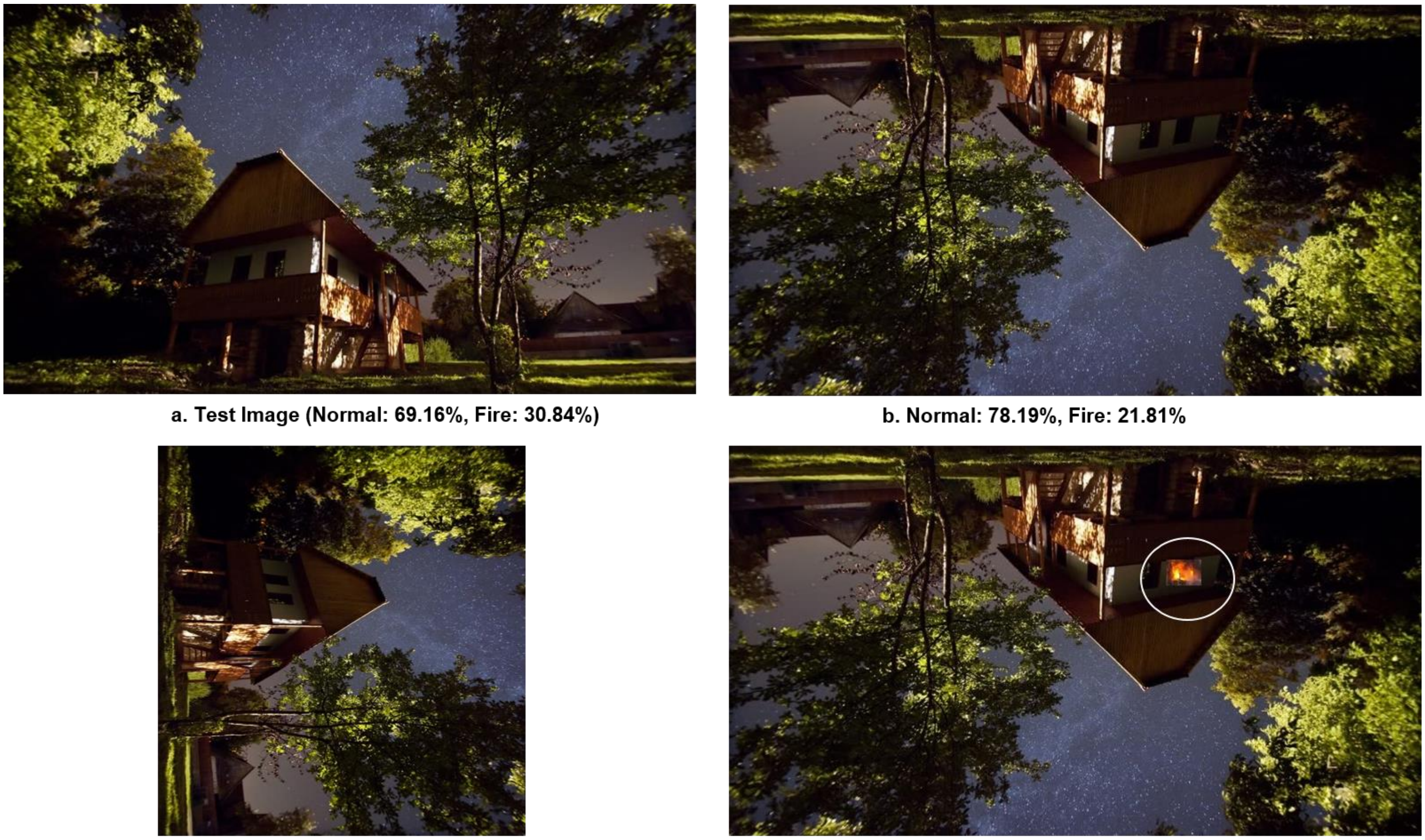
c. Normal: 72.19%, Fire: 27.81%

d. Normal: 35.11%, Fire: 64.89%

e. Normal: 8.19%, Fire: 91.81%

f. Normal: 22.41%, Fire: 77.59%

Fig. 9: Illustration of fire detection using a challenging test image. The white color circles show the modified regions of the input image for different tests.



a. Test Image (Normal: 69.16%, Fire: 30.84%)

b. Normal: 78.19%, Fire: 21.81%

c. Normal: 92.23%, Fire: 7.77%

d. Normal: 35.59%, Fire: 64.41%

Fig. 10: Performance evaluation of our method against different rotations. The regions enclosed in white color circles represent the modified parts of images for different tests.

In Fig. 9 and Fig. 10, we investigated the performance of our method against other tests using a normal test image in which some parts look as fire, making it challenging for fire detection methods. Fig. 9 (a) is the input normal test image while Fig. 9 (b) is its flipped version. Both of them are predicted as normal by our method with accuracy of 69.16% and 61.35%, respectively. In Fig. 9 (c), a fire-like portion of image has been blocked, showing increase in accuracy from 69.16% to 72.19%. In Fig. 9 (d, e, and f), a small portion of real fire is placed on different regions of the normal image and is passed through our model. It can be seen that our method has predicted them as fire despite of small-sized fire, showing the effectiveness of this fire detection method at early stages. Fig. 10 illustrates the effects on the performance of our approach against different rotations. Fig. 10 (a) is the input normal image while Fig. 10 (b) is the rotated image at 180%. Fig. 10 (c) is the rotated version of Fig. 10 (a) where the rotation is 90°. In Fig. 10 (d), a small amount of real fire is placed on Fig. 10 (b) and is tested with our method. It is evident from all cases that our method can successfully differentiate between fire and normal images and can detect fire at early stages, which is helpful to disaster management systems.

Apart from the above mentioned evaluation from different aspects, it is important to discuss the computational complexity of a fire detection algorithm. Our proposed algorithm can process 17 frames/sec using the specification mentioned in section 4.1, which is sufficient enough to detect fire at early stages using cameras, working on 25~30 frames/sec.

5. Conclusions

Due to the recent advancements, the CCTV cameras are capable to perform different processing such as object and motion detection and tracking. Considering these processing capabilities, it is possible to detect fire at its early stage during surveillance, which can be helpful to disaster management systems, avoiding huge ecological and economical losses. In addition, it can save a large number of human lives. With this motivation, we proposed an early fire detection method based on fine-tuned CNNs during CCTV surveillance. Incorporating deep features in our framework, we showed that fire can be detected at early stages with higher accuracies during varying indoor and outdoor environments while minimizing the false fire alarms. Another desirable aspect of disaster management is autonomous response and reliable communication for which we proposed a prioritization mechanism that can adaptively change the priority of camera nodes based on the importance of contents it perceives. Reliability of the important frames and early response to disaster management system is ensured by a dynamic channel selection scheme using cognitive radio networks. Through experiments on videos containing fire-colored moving objects and real fire during indoor and outdoor environments, we confirmed that our framework can detect fire at early stages with good accuracy and minimum false fire alarms as well as ensure autonomous response and reliable transmission of representative contents under surveillance, which can greatly facilitate disaster managements systems.

The proposed system improved the fire detection accuracy with minimum false alarms, however, the model size is comparatively heavy i.e., 238 MB. In future work, we plan to explore light-weighted CNNs for reducing the model size while keeping a balance between accuracy and false alarms. Besides this, the proposed framework disseminates the important frames with no authentication mechanism at disaster management system. In this context, data hiding approaches such as steganography [56, 57] and watermarking [58] can be used for embedding some information inside keyframes for authentication purposes as reported in recent works for social networks [59, 60].

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