

Project Planning Phase

Date	29 October 2022
Team ID	PNT2022TMID19219
Project Name	A Novel Method for Handwritten Digit Recognition System
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Home	USN-1	As a user, I can view the guide and awareness to use this application.	4	Low	Haarishanker Krishna Balaji Hariharan
Sprint-1		USN-2	As a user, I am allowed to view the guided video to use the interface of this application.	4	Low	Haarishanker Krishna Balaji Hariharan
Sprint-2		USN-3	As a user, I can read instructions to use this application.	7	Low	Haarishanker Krishna Balaji Hariharan
Sprint-2	Recognize	USN-4	As a user, in this prediction page I get to choose the image.	7	High	Haarishanker Krishna Balaji Hariharan
Sprint-3	Predict	USN-5	As a user, I am allowed to upload and choose the image to be uploaded.	7	Medium	Haarishanker Krishna Balaji Hariharan

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4	Dashboard	USN-6	As a user, I will train and test the input to get the maximum accuracy of output.	10	High	Haarishanker Krishna Balaji Hariharan
Sprint-3		USN-7	As a user, I can access the MNIST data set.	7	Medium	Haarishanker Krishna Balaji Hariharan
Sprint-1	Home	USN-8	As a user, I can view the guide to use the web app.	4	Low	Haarishanker Krishna Balaji Hariharan
Sprint-1	Home	USN-1	As a user, I can view the guide and awareness to use this application.	4	Low	Haarishanker Krishna Balaji Hariharan
Sprint-1		USN-2	As a user, I am allowed to view the guided video to use the interface of this application.	4	Low	Haarishanker Krishna Balaji Hariharan
Sprint-2		USN-3	As a user, I can read instructions to use this application.	7	Low	Haarishanker Krishna Balaji Hariharan
Sprint-1	Recognize	USN-10	As a user, I can use the web application virtually anywhere.	4	High	Haarishanker Krishna Balaji Hariharan
Sprint-2		USN-11	As it is an open source, can use it cost freely.	6	Medium	Haarishanker Krishna Balaji Hariharan
Sprint-4	Predict	USN-12	As it is a web application, it is installation free.	10	Medium	Haarishanker Krishna Balaji Hariharan

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-3		USN-13	As a user, I am allowed to upload and choose the image to be uploaded.	6	Medium	Haarishanker Krishna Balaji Hariharan

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:

We have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{6}{20} = 0.3$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

