

GOVERNMENT COLLEGE OF ENGINEERING(FORMERLY "IRTT")
ERODE



Certified that this project titled **“VIRTUAL EYE-LIFEGAURD FOR SWIMMING POOLS TO DETECT ACTIVE DROWNING”** is the bonafide work of **“AGALYA R(731119104002), BHARATHI S(731119104007), JAYASWETHA J (731119104021), MADHUMETHA R (731119104024)”** who carried out the project work under my supervision.

SIGNATURE OF HOD

Dr.A.SARADHA,M.E.,Ph.D.,
HEAD OF THE DEPARTMENT
DEPARTMENT OF CSE,
GOVERNMENT COLLEGE OF
ENGINEERING, ERODE – 638316

SIGNATURE OF SPOC

Dr.G.GOWRISON, M.E.,Ph.D.,
ASSISTANT PROFESSOR(SR)
DEPARTMENT OF ECE,
GOVERNMENT COLLEGE OF
ENGINEERING,ERODE - 638316

**SIGNATURE OF FACULTY MENTOR
EVALUATOR**

Dr.N.MAGESHNALLASAMY,M.E.,Ph.D.,
ASSISTANT PROFESSOR(SR)
DEPARTMENT OF CSE,
GOVERNMENT COLLEGE OF
ENGINEERING, ERODE – 638316

SIGNATURE OF FACULTY

Dr.A.SARADHA
ASSISTANT PROFESSOR(SR)
DEPARTMENT OF CSE,
GOVERNMENT COLLEGE OF
ENGINEERING, ERODE - 638316

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1.INTRODUCTION

1.1Overview

In Modern metropolitan lifestyle,swimming in one of the best activity for stress reduction. Worldwide,drowning results in a higher mortality rate without harming children .The highest global drowning fatality rates are observed to be among children under the age of six.With around 1.2 million incident each year .These types of deaths rank third among all unexpected deaths worldwide

1.2Purpose

The aim this project is to design a meticulous system which can be implemented among the swimming pools to save human life.An alarm will be issued to call he attention of the lifeguards .When the video is being streamed underwater and swimmer position is the being examined to determine the likelihood of drowning .This will help in the reducing drowning .This will help in reduncing drowning rates and create a self environment

2.LITERATURE SURVEY

2.1Existing Problem

Beginners,in particular,frequently struggle to breathe underwater,resulting in respiratory issues and,eventually ,a drowning disaster .Drowning causes a higher mortality rate worldwide while causing no harm to children.Children under the age of six are found to have the highestglobal drowning fatality rates.these types of deaths rank third among all unexpected deaths worldwide,with approximately 1.2 million incident each year.

2.2 Reference

NAME OF THE PAPER : A Survey of Drowning Detection Techniques.

NAME OF THE AUTHOR : Nagato Konishi ,Yo Ishigaki ,Seizi linuma ,Tsubasa Nakada,Taisuke Hoshino ,Wataru Nemoto ,Kazunori Ohkawara.

JOURNAL PUBLISHED : 2021 International Mobile, Intelligent,and Ubiquitous Computing Conference (MIUCC).

MONTH AND YEAR PUBLISHED : 09 June 2021.

OBJECTIVE OF THE PROJECT : To track swimmers in a pool using machine learning techniques and prevent drowning accidents.

TECHNOLOGY USED : The concepts of image and video processing are used along with machine learning paradigms.

NAME OF THE PAPER :Automated Vision-based Surveillance System to Detect Drowning Incidents in Swimming Pools.

NAME OF THE AUTHOR : Abdel Ilah N. Alshbatat,Shamma Alhameli ,Shamsa Almazrouei

Salama Alhameli ,Wadhha Almarar.

JOURNAL PUBLISHED : 2020 Advances in Science and Engineering Technology International Conferences (ASET).

MONTH AND YEAR PUBLISHED : 16 June 2020

OBJECTIVE OF THE PROJECT : To track swimmers in a pool using machine learning techniques and prevent drowning accidents.

TECHNOLOGY USED : Raspberry Pi with the Raspbian operating system,based on the color based algorithm.

2.3 Problem Statement definition

Swimming is a great urban stress-reliever. Hotels and tourist spots have more swimming pools than private homes. Beginners have trouble breathing underwater, causing breathing problems and drowning.

Drowning increases global mortality without harming children. Under-6-year-olds have the highest drowning mortality rates globally. These deaths are the third cause of unplanned death globally, with 1.2 million cases yearly.

To save lives, a meticulous system must be implemented along swimming pools. By studying body movement patterns and connecting cameras to AI System ,We can create a safer underwater pool.

Installing 16 underwater and ceiling cameras and analysing video feeds can create such systems.

As a POC,we use one camera that streams underwater video and analyses swimmers' positions to assess drowning risk; if it's high, an alert is generated to alert lifeguards.

3.1 Empathy Map canvas



3.3 Proposed Solution

SNO	Parameter	Description
1	Idea / Solutiondescription	This system by analyzing the movement and shape, evaluates swimmers' condition based on visual based monitoring device and an alarm to alert the lifeguards and provides solution in detecting drowning incidents.
2	Novelty / Uniqueness	Virtual eye has developed a novel idea of alerting the ambulance and another life guard if there is any delay in saving the person to death
3	Social Impact / Customer Satisfaction	Drowning produces a higher rate of mortality without causing injury to children. Children under six of their age are found to be suffering the highest drowning mortality rates worldwide. Such kinds of deaths account for the third cause of unplanned death globally, with about 1.2 million cases yearly. To overcome this conflict, meticulous system is to be implemented along the swimming pools to save human life. By studying body movement patterns and connecting cameras to artificial intelligence (AI) systems we can devise an underwater pool safety system that reduces the risk of drowning.
4	Business Model (Revenue Model)	There are many products currently available this regard. Our solution, once developed well, has enough possibility to become a good product to save drowning victims.
5	Scalability of the Solution	Our proposed solution is very scalable i.e., in future, there are a lot of rooms for evolving our present model by Adding new features to enhance our system in the future.

3.4 Problem Solution Fit

CUSTOMER SEGMENT <ul style="list-style-type: none"> Person who swim in the pool are ment to be constantly kept an eye over them by visual based monitoring system. 	CUSTOMER LIMITATIONS <ul style="list-style-type: none"> Constant network connection Camera misunderstanding normal swimming actions to be abnormal. Cost of fitting and maintainance 	AVAILABLE SOLUTIONS <ul style="list-style-type: none"> Setting up of camera and monitoring each and every person swimming in the pool setting an alarm to notify the Lifeguard Detects and prevents active drowning
JOBS TO BE DONE/PROBLEMS <ul style="list-style-type: none"> People visit the swimming pools to practice or to learn swimming. There is a possibility of someone drowning as they may be new to these activities. Existing visual based monitoring systems are too economical and these are needed to environmnet. 	PROBLEM ROOT / CAUSE <ul style="list-style-type: none"> People think that the camera that is set up to monitor the persons who are swimming are of no proper and accurate use. Anticipation over all the other system happens when one device fails to do its service. 	BEHAVIOUR <ul style="list-style-type: none"> The customer believes more in a manual monitoring system rather than a visual monitoring system He/she want to be always surrounded by a lifeguard rather being monitored by a camera <p>The customer will exhibit his behaviour until an authenticat-ed application serves its purpose rightly</p>
TRIGGERS TO ACT <ul style="list-style-type: none"> The customer is triggered by their surrounding talking about this approach of detecting and preventing active drowning. Economical installation cost also plays a pivotal role. EMOTIONS before /after <ul style="list-style-type: none"> BEFORE : Fear of unprotected swimming AFTER : Fearless and satisfactory swimming experiences 	YOUR SOLUTION <ul style="list-style-type: none"> The proposed system makes a novel attempt to evaluate swimmers condition by analyzing their motion and shape features via visual based monitoring device and an alarm to alert, and provides solution in detecting drowning incidents. While challenging in many aspects, a successful system will bring inestimable value in saving human lives. 	CHANNELS OF BEHAVIOUR ONLINE <ul style="list-style-type: none"> Develop an application and provide all sort of assistance to the users regarding the virtual eye. OFFLINE <ul style="list-style-type: none"> Provide quality safety wares while swimming

4.REQUIREMENT ANALYSIS

4.1 Functional requirements

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	Installation	Needed to be fixed under the water without Creating any disturbance to the people in the swimming pool.
FR-2	User registration	Register via Email/Phone number and get verified for further use

FR-3	Deduction	Either not moving or in unconscious state
FR-4	Support	Take swim tubes or take the help of rescuer
FR-5	Alert	Set alarm and send message through the application to life guard.
FR-6	Output	Vision based monitor Image, position and movement detection Drowning is detected Resue drowning people by Life Guard

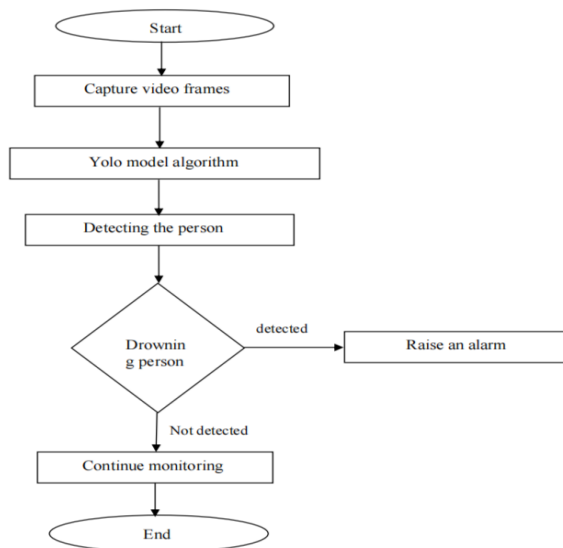
4.2 Non-Functional Requirement

S No.	Non-Functional Requirement	Description
1	Usability	To ensure the safety of each and every person present in the pool. A Lifeguard should be present all the time in the pool.
2	Security	Lifeguards should be aware of the alertmessage to save the life of the swimmer
3	Reliability	Virtual eye lifeguard triggers an immediate prior alarm if a swimmer is in peril, helping to avoid panic even in critical situations.
4	Performance	The alarm is triggered when the swimmer is detected as drowning
5	Availability	Equipment and accessories include

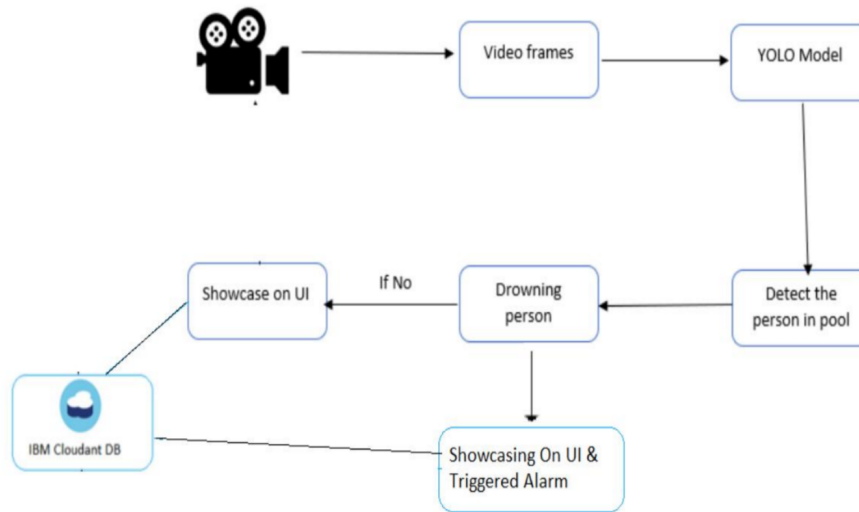
		lifesaverrings, inflatable vests, aShepherd's Crook, life hooks, spine boards, rescue tubes, and a first aid kit. Remember to keep them accessible to quickly pull someone from the water water safely
6	Scalability	Virtual eye lifeguard detects potentialdrownings and promptly notifies you. It features the latest artificial intelligence technology and adapts to the needs of the user.

5.PROJECT DEESIGN

5.1 Data Flow Diagram



5.2 Solution & Techincal Architecture



5.3 User Stories

User Type	Functional Requirement	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Supervisor)	Installation	USN-1	Theyset camera and install and configure the system in swimming pools	The software is installed and cameras are setup	High	Sprint-1
	Pre-processing	USN-2	Train and test the model	Trainthe model byusing datasets	High	Sprint-1

		USN-4	Swimmers can be detected through the actions Detection of drowning	Detection of drowning	High	Sprint-2
User Type	Functional Requirements	User Story Number	User story/Task	Acceptance criteria	Priority	Release
	Alarm rings	USN -5	Alarm rings When the system detects drowning person	Alert the lifeguard	High	Sprint-3
Lifeguard	Saves the person	USN-6	The Lifeguard saves the swimmer who is drowning once the alarm rings	Saves the life of people	High	Sprint-3
Administrator	Register	USN-7	Register into the application	Admin can access the account	Medium	Sprint-2
	Login	USN-8	Login and manage the application	Manage system	Medium	Sprint-2
		USN-9	Stores the database	Storage the database	Medium	Sprint-2

6.PROJECT PLANNING AND SCHEDULING

6.1 Sprint planning & Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email,password, and confirming my password.	2	High	Agalya R
Sprint-1	Registration	USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Bharathi S
Sprint-1	Registration	USN-3	As a user, can register for the application through Facebook	2	Low	Jaya Swetha J
Sprint-1	Registration	USN-4	As a user, can register for the application through Gmail	2	Medium	Madhumetha R
Sprint-1	Login	USN-5	As a user, can log into the application by entering email & password	1	High	Agalya R

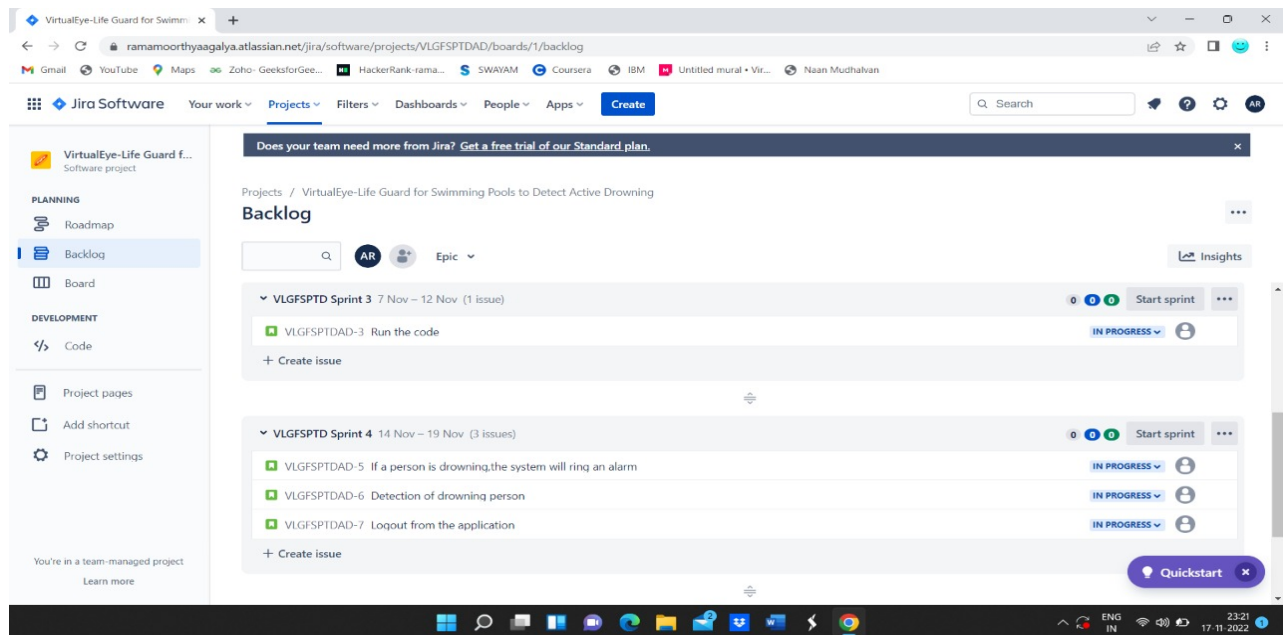
Sprint-2	Dataset Collect	USN-6	Collect number of datasets and get accuracy	2	Medium	Bharathi S
Sprint-2	Pre-processing	USN-7	The dataset is extracted	2	High	Jaya Swetha J
Sprint-2	Train the model	USN-8	Train the model.	4	High	Madhumetha R
Sprint-2	Test the model	USN-9	Test the model	6	High	Agalya R
Sprint-3	Detection	USN-10	Load the trained model.	3	High	Bharathi S
Sprint-3	Detection	USN-11	Identify the person by collecting real-time data through a webcam.	5	Medium	Jaya Swetha J
Sprint-3	Detection	USN-12	classify it by using a trained model to predict the output	8	High	Madhumetha R
Sprint-4	Detection	USN-13	If person is drown the system will ring alarm to give signal	7	High	Agalya R
Sprint-4	Detection	USN-14	As a User,I can detect the drowning person.	3	Medium	Bharathi S
Sprint-4	Logout	USN-15	As a User,I can logout application	2	Low	Jaya Swetha J

6.2 Sprint Delivery Schedule

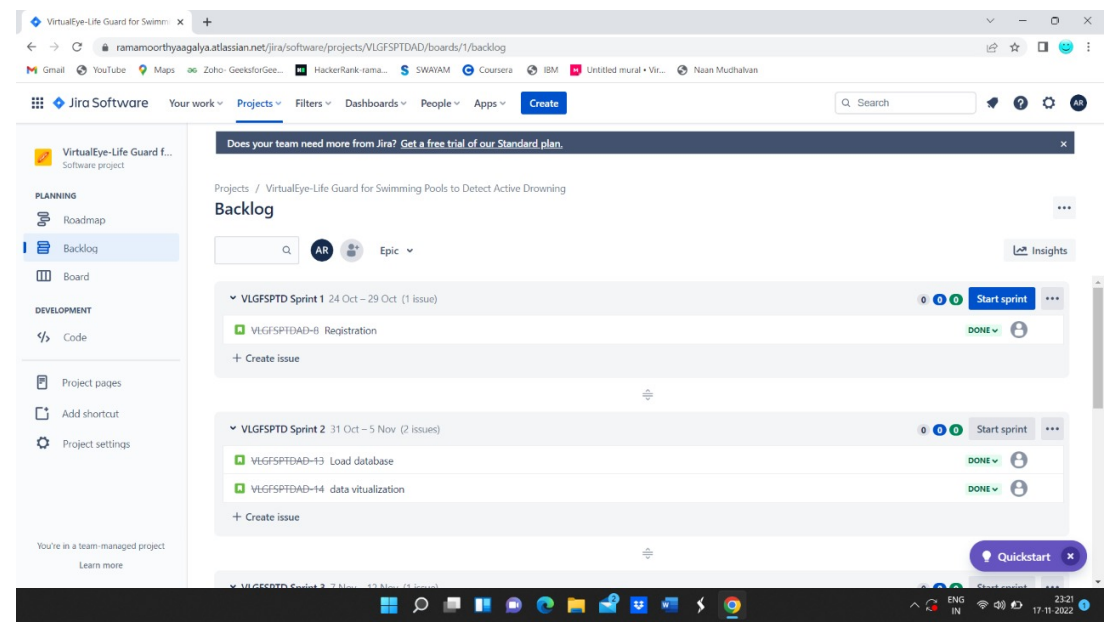
Sprint	Total StoryPoint	Duration	Sprint Start Date	Sprint End Date(Planned)	Story point Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	8	6 Days	24 Oct 2022	29 Oct 2022	6	29 Oct 2022
Sprint-2	14	6 Days	31 Oct 2022	05 Nov 2022	12	05 Nov 2022
Sprint-3	16	6 Days	07 Nov 2022	12 Nov 2022	11	12 Nov 2022
Sprint-4	12	6 Days	14 Nov 2022	19 Nov 2022	12	19 Nov 2022

6.3 Reports from JIRA

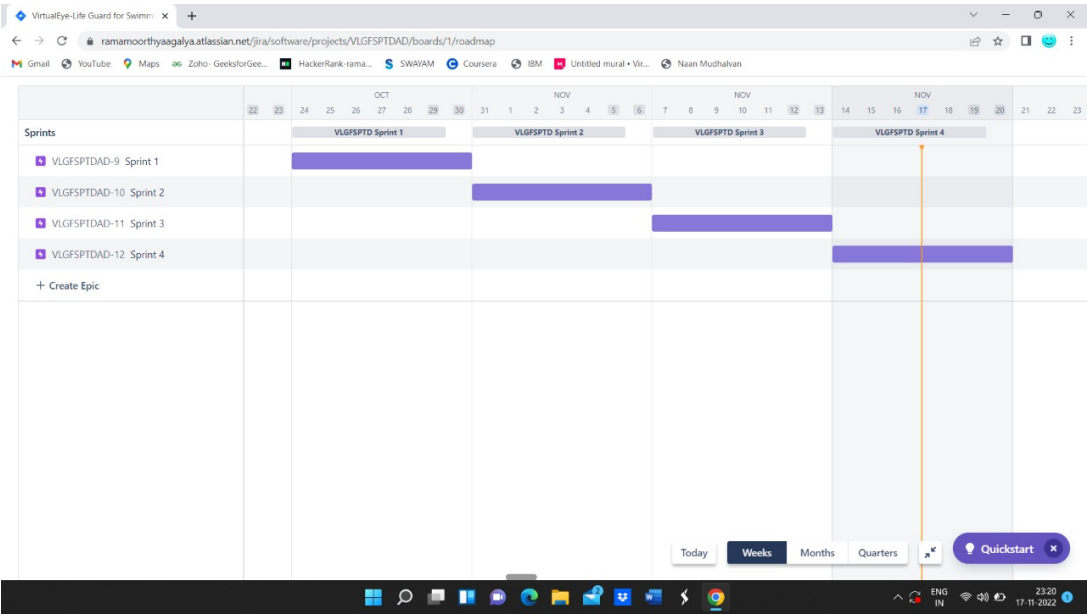
Screen Shot 1:



Screen Shot 2:



Screen Shot:3



7. CODING & SOLUTIONING

7.1 Feature 1

Swimming is one of the best exercises that helps people to reduce stress in this urban lifestyle. Swimming pools are found larger in number in hotels, and weekend tourist spots and barely people have them in their house backyard. Beginners, especially, often feel it difficult to breathe underwater which causes breathing trouble which in turn causes a drowning accident. Worldwide, drowning produces a higher rate of mortality without causing injury to children. Children under six of their age are found to be suffering the highest drowning mortality rates worldwide. Such kinds of deaths account for the third cause of unplanned death globally, with about 1.2 million cases yearly. To overcome this conflict, a meticulous system is to be implemented along the swimming pools to save human life.

By studying body movement patterns and connecting cameras to artificial intelligence (AI) systems we can devise an underwater pool safety system that reduces the risk of drowning. Usually, such systems can be developed by installing more than 16 cameras underwater and ceiling and analyzing the video feeds to detect any anomalies. but AS a POC we make use of one camera that streams the video underwater and analyses the position of swimmers to assess the probability of drowning, if it is higher then an alert will be generated to attract lifeguards' attention.

Softwarw Requirements:

tensorflow

keras

IBM Cloudant

Flask

opencv-python

imutils

flask

barplaysound

Hardware Requirement:

Processor - Intel core i5

Hard Disk Space - Minimum 100GB

RAM - 4GB

Display -14.1"colour monitor (LCD,CRT or LED)

Clock Speed - 1.67 GHz

7.2 Feature 2

To design a system in an economically viable and easily accessible way that acts as a virtual eye to detect the drowning person in the swimming pool and alert the lifeguard using alarms to save the drowning person.

The system can be deployed in house,hotels,resorts,and swimmingpoolcenters.The result is predicated in real-time,thus it can be used in emergency situations.

8.TESTING

8.1 Testcase

Test case	Feature type	Page	Test scenario	Step To Execute	Test	Expected Result	Actual Result
Login page_TC_001	Functional	Home page	Verify user is see the login/signup popup when user clicked on my accountbutton	1.Enter URL and click go 2.click on my account drop down 3.verify login/signup	Login.html	login/signup popup should display	Result Working

				popup display or not			
Login page_TC_002	Functional	Home page	Verify the UI element in login/signup popup	1.Enter URL and click go 2.Click on My account dropdown 3.Verify login/signup below UI a.Mail text box. b.password text box c.Login button with orange colour d.New Customer? Create account e.Last password?Recovery password	Login.html	Application should show below element: a.email text box b.password text box c.login button with orange colour d.New Customer? Create account e.Last password?Recovery password	Working
Login page_TC_003	Functional	Home page	Verify user is able to log into	1.Enter URL and click go	User name:swetha@g	User Should navigate	Working

			application with valid credentials	2.Click my account dropdo wn 3.Enter valid user name	mail.com Password:swtha21	to prediction homepage	
Login page_TC_004	Functional	Login page	Verify user is able to log into application with Invalid credentials	1.-Enter URL and click go 2.Click on my account dropdo wn 3.Enter Valid username/email in Email text box	Username:swetha@gmail.com password:swetha21	Application should show'Incorrect email or password' validation message	Working
Login page_TC_005	Functional	Login page	Verify user is able to into application with Invalid credentials	1.Enter URL and click go 2.Click on My Account Dropdo wn 3.Enter	Username:swetha@gmail.com password:swetha21	Application should show'Incorrect email or password' validation message.	Working

				Invalid username /email in Email Text box			
Login page_TC _006	Function al	Predic tion page	Page should display wheather the person is drowning or not	1.Camer as should take pictures of drowning in pools 2.It should predict the probabili ty of drowning	Image of people drowni ng	Generate a alert to lifegaurd if people are drowning	Working

8.2 User Acceptance testing

1.Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

Section	Test Case	Not Testd	Fail	Pass
Print Engine	2	0	0	2
Client Application	2	0	0	2
Security	1	0	0	1
Outsource Shipping	1	0	0	1
Exception Reporting	2	0	0	2
Final Report Output	1	0	0	1

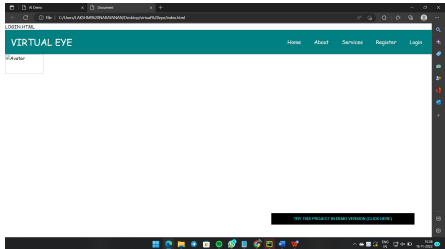
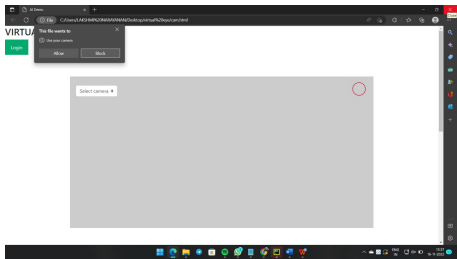
2.Test case Analysis

This report shows the number of test cases that have been passed, failed, untested

Resolution	Severty 1	Severty 2	Severty 3	Severty 4	Severty 5
By Design	10	4	2	3	20
Duplicate	1	0	3	0	4
External	2	3	0	1	6
Fixed	11	2	4	20	37
Not Reproduced	0	0	1	0	1
Skipped	0	0	1	1	2
Won't Fix	0	5	2	1	8
Totals	24	14	13	26	77

9.RESULT

9.1 Performance Metrics

S. NO	Parameter	Values	Screenshot
1.	Model summary	-	
2.	Accuracy	Training Accuracy-28 Validation Accuracy-44	

10. ADVANTAGES & DISADVANTAGES

Advantages

The use of deep learning gives accurate results after training the model.
YOLOv3 model is fast and can process upto 45 frames per second.

Disadvantages

YOLO has low recall value and struggles to detect very close objects.

11. CONCLUSION

In this project, we have developed a deep learning system using YOLOv3 model to predict if a person is drowning or not. The system is connected to IBM cloud services the user can access through a web application along with the alarm feature system to notify the lifeguard.

12.FUTURE SCOPE

The project can be further extended by deploying multiple cameras underwater to improve accuracy of prediction. The processing speed of the model can be improved to produce the result faster.

13. APPENDIX

SourceCode

```
File Edit Format View Options Window Help
import re
import numpy as np
import os
from flask import Flask, app, request, render_template, redirect, url_for
from tensorflow.keras.models import load_model
from tensorflow.keras.preprocessing import image
from tensorflow.python.ops.gen_array_ops import concat
import cvlib as cv
from cvlib.object_detection import draw_bbox
import cv2
import time
from playsound import playsound
import requests

#Loading the model

from cloudant.client import Cloudant

# Authenticate using an IAM API key
client = Cloudant.iam('57f444d5-dfbd-4fc0-b752-dea54005c3cc-bluemix','HTlp9_GkWGdyMR9VHruMMwi_qzZ43qaI3UVR77Goi2GX', connect=True)

# Create a database using an initialized client
my_database = client.create_database('my_database')

app=Flask(__name__)

#default home page or route
@app.route('/')
def index():
    return render_template('index.html')

@app.route('/index.html')
def home():
    return render_template("index.html")

#registration page
@app.route('/register')
def register():
    return render_template('register.html')

@app.route('/afterreg', methods=['POST'])
def afterreg():
    x = [x for x in request.form.values()]
    print(x)
    data = {
```

```
print(x)
data = {
    '_id': x[1], # Setting _id is optional
    'name': x[0],
    'psw':x[2]
}
print(data)

query = {'_id': {'$eq': data['_id']}}
docs = my_database.get_query_result(query)
print(docs)

print(len(docs.all()))

if(len(docs.all())==0):
    url = my_database.create_document(data)
    #response = requests.get(url)
    return render_template('register.html', pred="Registration Successful, please login using your details")
else:
    return render_template('register.html', pred="You are already a member, please login using your details")

#login page
@app.route('/login')
def login():
    return render_template('login.html')

@app.route('/afterlogin', methods=['POST'])
def afterlogin():
    user = request.form['_id']
    passw = request.form['psw']
    print(user,passw)

    query = {'_id': {'$eq': user}}
    docs = my_database.get_query_result(query)
    print(docs)

    print(len(docs.all()))

    if(len(docs.all())==0):
        return render_template('login.html', pred="The username is not found.")
    else:
        if ((user==docs[0][0]['_id'] and passw==docs[0][0]['psw'])):
            return redirect(url_for('prediction'))
        else:
            print('Invalid User')
```



```

else:
    print('Invalid User')

@app.route('/logout')
def logout():
    return render_template('logout.html')

@app.route('/prediction')
def prediction():
    return render_template('prediction.html')

@app.route('/result', methods=["GET", "POST"])
def res():
    webcam = cv2.VideoCapture('drowning.mp4')

    if not webcam.isOpened():
        print("Could not open webcam")
        exit()

    t0 = time.time() #gives time in seconds after 1970

    #variable dcount stands for how many seconds the person has been standing still for
    centre0 = np.zeros(2)
    isDrowning = False

    #this loop happens approximately every 1 second, so if a person doesn't move,
    #for moves very little for 10seconds, we can say they are drowning

    #loop through frames
    while webcam.isOpened():
        # read frame from webcam
        status, frame = webcam.read()
        #print(frame)
        if not status:
            print("Could not read frame")
            exit()
        # apply object detection
        bbox, label, conf = cv.detect_common_objects(frame)
        #simplifying for only 1 person
        #print('bbox',bbox)
        #print('label',label)
        #print('conf',conf)

        #s = (len(bbox), 2)
        if (len(bbox)>0):
            bbox0 = bbox[0]
            #centre = np.zeros(s)

            vmov = abs(centre[1]-centre0[1])

            #there is still need to tweak the threshold
            #this threshold is for checking how much the centre has moved

            x=time.time()

            threshold = 10
            if (vmov>threshold or vmov>threshold):
                print(x-t0, 's')
                t0 = time.time()
                isDrowning = False

            else:
                print(x-t0, 's')
                if ((time.time() - t0) > 10):
                    isDrowning = True

            #print('bounding box: ', bbox, 'label: ' label , 'confidence: ' conf[0], 'centre: ', centre)
            #print(bbox, label , conf, centre)
            print('bbox: ', bbox, 'centre:', centre, 'centre0:', centre0)
            print('Is he drowning: ', isDrowning)

            centre0 = centre
            # draw bounding box over detected objects
            #print('came here')
            out = draw_bbox(frame, bbox, label, conf, colors=None, write_conf=isDrowning)

            #print('Seconds since last epoch: ', time.time()-t0)

            # display output
            cv2.imshow("Real-time object detection", out)
            if (isDrowning == True):
                playsound('alarm.mp3')
                webcam.release()
                cv2.destroyAllWindows()
                #return render_template('prediction.html',prediction="Emergency !!! The Person is drowning")
                #return render_template('base.html')

            # press "q" to stop
            if cv2.waitKey(1) & 0xFF == ord('q'):
                break

    # release resources
    webcam.release()
    cv2.destroyAllWindows()
    return render_template('prediction.html',prediction="Emergency !!! The Person is drowning")

```

```

vmov = abs(centre[1]-centre0[1])

#there is still need to tweak the threshold
#this threshold is for checking how much the centre has moved

x=time.time()

threshold = 10
if (vmov>threshold or vmov>threshold):
    print(x-t0, 's')
    t0 = time.time()
    isDrowning = False

else:
    print(x-t0, 's')
    if ((time.time() - t0) > 10):
        isDrowning = True

    #print('bounding box: ', bbox, 'label: ' label , 'confidence: ' conf[0], 'centre: ', centre)
    #print(bbox, label , conf, centre)
    print('bbox: ', bbox, 'centre:', centre, 'centre0:', centre0)
    print('Is he drowning: ', isDrowning)

    centre0 = centre
    # draw bounding box over detected objects
    #print('came here')
    out = draw_bbox(frame, bbox, label, conf, colors=None, write_conf=isDrowning)

    #print('Seconds since last epoch: ', time.time()-t0)

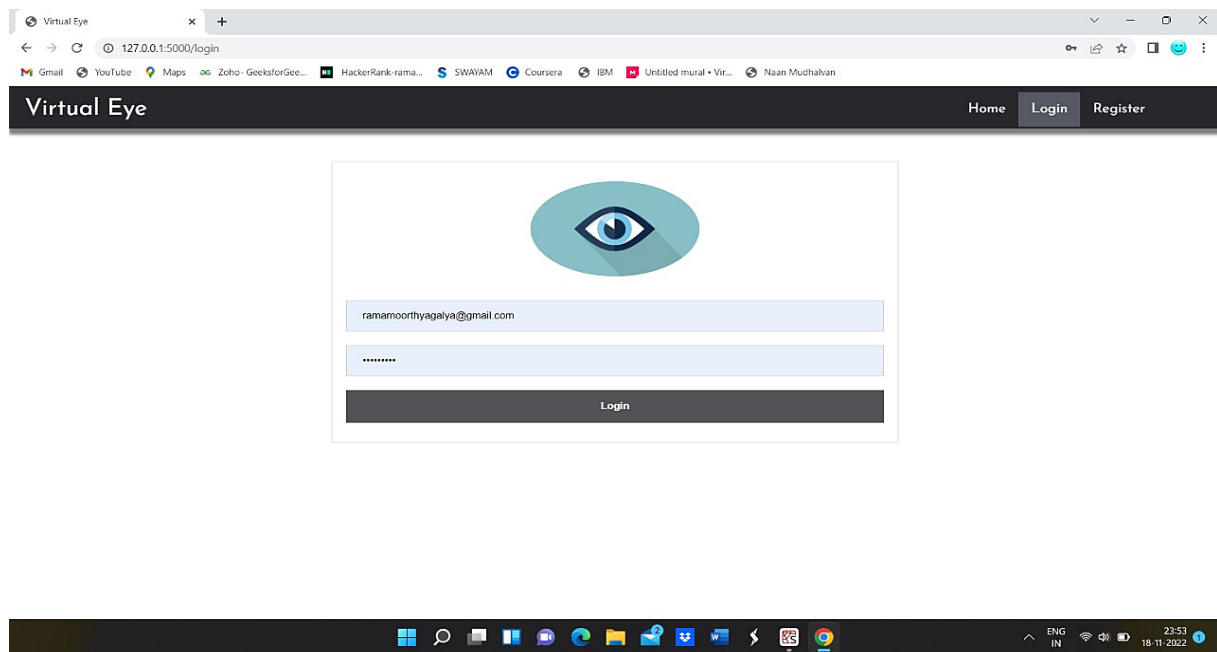
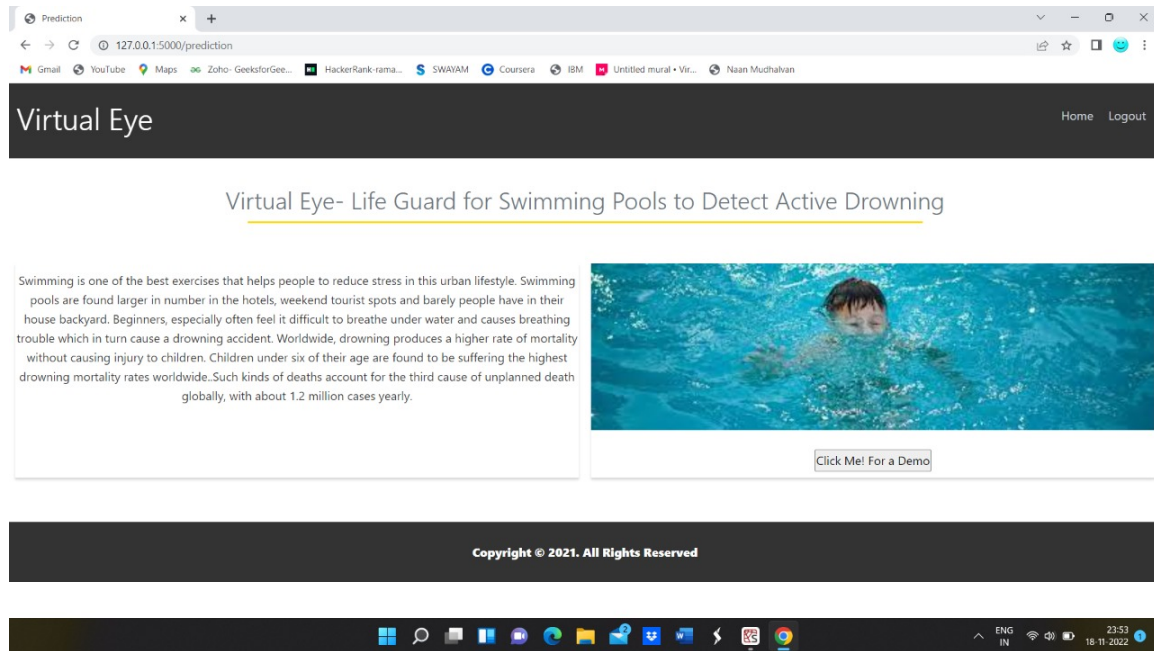
    # display output
    cv2.imshow("Real-time object detection", out)
    if (isDrowning == True):
        playsound('alarm.mp3')
        webcam.release()
        cv2.destroyAllWindows()
        #return render_template('prediction.html',prediction="Emergency !!! The Person is drowning")
        #return render_template('base.html')

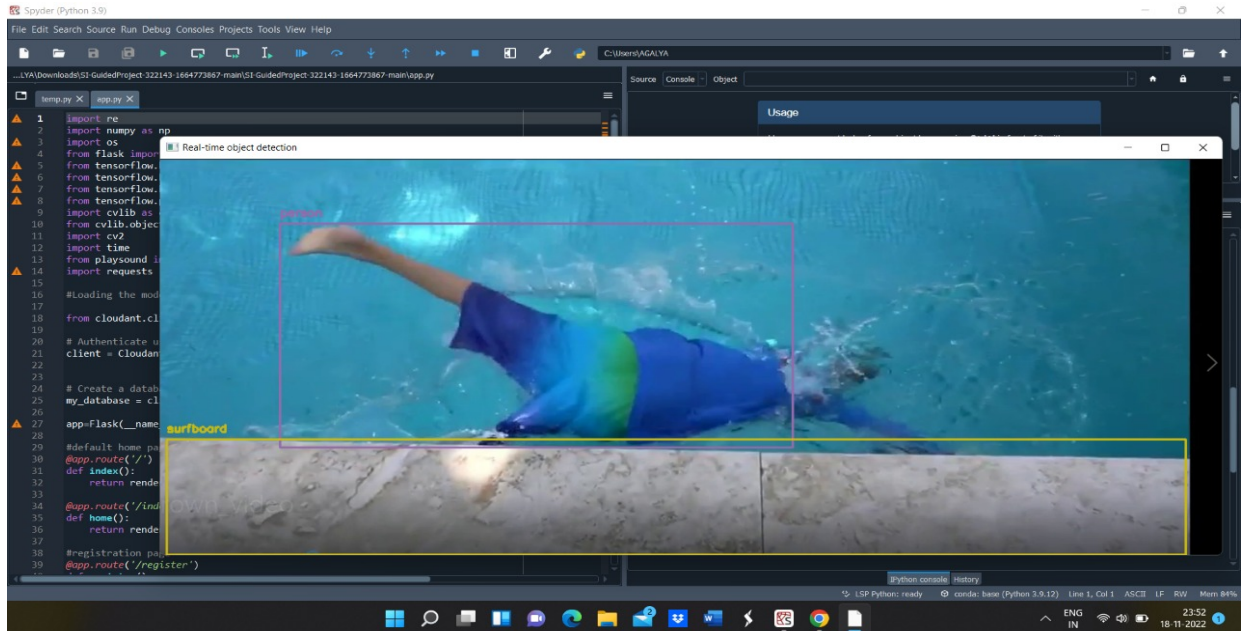
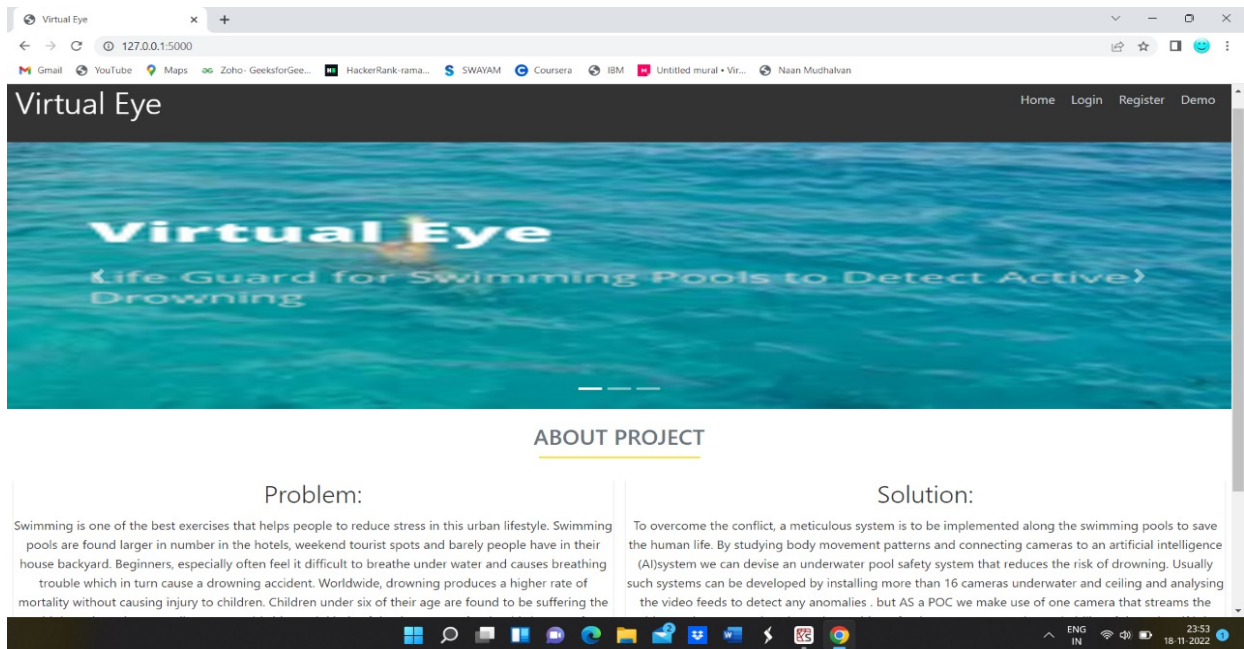
    # press "q" to stop
    if cv2.waitKey(1) & 0xFF == ord('q'):
        break

# release resources
webcam.release()
cv2.destroyAllWindows()
return render_template('prediction.html',prediction="Emergency !!! The Person is drowning")

```

Output:





GitHub Link

<https://github.com/IBM-EPBL/IBM-Project-742-1658319090>

Project Demo Link

<https://youtu.be/5YwodU1li1I>

