Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 18 November 2022 |
|---------------------|--------------------------|
| Team ID | PNT2022TMID51805 |
| Project Name | News Tracker Application |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|-------------------------------------|-------------------------|---|-----------------|----------|---|
| Sprint-1 | Registeration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 10 | High | Ajin kumar,As hwin,Jenif er king |
| Sprint-1 | Login | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 5 | High | Ajin kumar,As hwin,Jenif er king |
| Sprint-1 | Email Verification | USN-3 | As a user I can verify my email using the link sent to my mail id | 5 | High | Ajin kumar,Ab hinash,As hwin |

| Sprint | Functional User User Story / Task Requirement Story (Epic) Number | | Story Points | Priority | Team Members | |
|----------|---|--------|---|----------|-----------------|---------------------------------------|
| Sprint-2 | API Fetch | USN-4 | Fetch News from Rapid API at regular interval | 10 | High | Ajin kumar,Ab hinash,As hwin |
| Sprint-2 | REST Endpoints for backend | USN-5 | Creating endpoints at the backend inorder to interact with frontend | 10 | Medium | Jenifer king,Ajin kumar |
| Sprint-3 | Designing Frontend | USN-6 | Create a minimalisting design in figma to create frontend | 2 | Medium | Ajin kumar |
| Sprint-3 | Creating Frontend | USN-7 | Create the frontend webpage using the design | 10 | Low | Ajin kumar,As hwin |
| Sprint-3 | Connect frontend and backend | USN-8 | Connect the frontend and backend and complete the application | 8 | High | Jenifer king,Ajin kumar |
| Sprint-4 | Testing | USN-9 | Testing the application before final release | 10 | High | Ajin kumar,Ab hinash |
| Sprint-4 | Deployment | USN-10 | Deployment of the application | 10 | High | Ashwin,Aj in kumar |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duratio n | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|--------------|----------------------|------------------------------|--|---------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$