Project Planning Phase

Date	22 October 2022
Team ID	PNT2022TMID05128
Project Name	Smart waste management system

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Login	USN-1	As an Administrator, I need to give user id andpasscode for every worker over there in municipality	10	High	Abarna
Sprint-2	Login	USN-2	As a Co-Admin, I will control the waste level by monitoring them via real time web portal. Oncethe filling happens, I will notify trash truck with location of bin with bin ID	10	High	Akash
Sprint-3	Dashboard	USN-3	As a Truck Driver, I'll follow Co-Admin's Instruction to reach the filling bin in short roots and save time	20	Low	Ahriharasudan
Sprint-4	Dashboard	USN-4	As a Local Garbage Collector, I'll gather all the waste from the garbage, load it onto a garbagetruck, and deliver it to Landfills and also I'll make sure everything is proceeding as planned and without any problems	20	Medium	Akshaya

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	5 Days	26 Oct 2022	28 Oct 2022	20	28 Oct 2022
Sprint-2	20	5 Days	2 Nov 2022	06 Nov 2022	20	06 Nov 2022
Sprint-3	20	5 Days	07 Nov 2022	15 Nov 2022	20	15 Nov 2022
Sprint-4	20	5 Days	13 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$