CUSTOMER JOURNEY MAP



Game changers are people who introduce new practices to their organizations. They want inspire others to co-create and innovate together.

What are their key goals and needs?

Train the dataset

Build the model by using training dataset

Test the model by using test dataset

What do they struggle with most?

Understanding the different styles of handwritten digits

In banking sectors, make their bank transactions without clarification

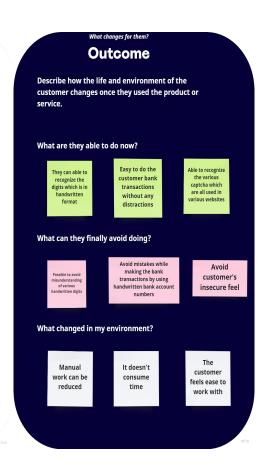
In data entry field, difficult to understand the captcha what they provided.

What tasks do they have?

Understanding the different handwritten style

Classify the digits correctly

Verify the digits correctly classified or not



Journey Steps Which step of the experience are you describing?	Discovery Why do they even start the journey?	Registration Why would they trust us?	Onboarding and First Use How can they feel successful?	Sharing Why would they invite others?
Actions What does the customer do? What information do they look for? What is their context?	customer proper provide the recognition of handwritten given digit in the form of image or digits and the form and the form of image or digits	To gather the perfect dataset and understand it thoroughly decision gather thoroughly decision gather thoroughly decision gather	By using the appropriate be used to structure adjorithm to recognize multiple digits with the data set at time are performed.	shared to detect the scanned images of accuracy rate of 99%
Needs and Pains What does the customer want to achieve or avoid? Tip: Reduce ambiguity, e.g. by using the first person narrator.	To convert the Should be handwritten should be digits into digitalized format accurately	The Customers can avoid information of customer are passwords or other pins	Costomer If the given Customers can should get input early give the flavores output matches the input and view for the given output displayed displayed	It's possible to their experience couly convert their handwritten digits to reaching their production of their countries of the
Touchpoint What part of the service do they interact with?	User should give the input in user interface	They feel such as secure to passwords given their and pins input in UI are privileged	Customer is able to view the media the precise the precise output the the precise output to the the precise output to the the large imputs accourate	It can be used by n for large number of inputs users
Customer Feeling What is the customer feeling? Tip: Use the emoif up to express more emotions	₩	©	©	miro