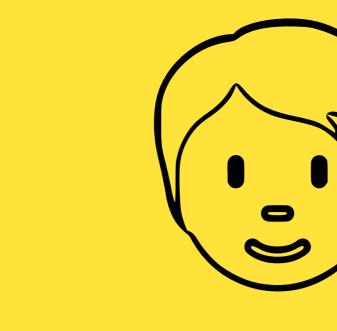
User journey

by the Design Team of Accenture Interactive NL



eople



Fime0 min



Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users. \wp

1 Phases High-level steps your user needs to accomplish from start to finish	ENTER	ENGAGE	EXIT	EXTEND
2 Steps Detailed actions your user has to perform	ENTERING A LOCATION WITHIN THE INDUSTIRAL COMPLEX WEAR BEACON BEACON DEVICE INTELLIGENT BEACON GADGETS MEASURE THE TEMPERATURE OF THE SPACE THEY ARE IN	THE USER ENTERS A LOCAL SPACE WITH RISKY HAS REACHED A DANGER LEVEL THE TEMPERATURE IS DISPLAYED ON WEARABLE DEVICE	LEAVE THE DANGEROUS AREA WORKERS NEED TO LEAVE THE AREA	THE DATA IS MONITORING BY ADMIN WHO TAKE NECESSARY PRECAUTIONS ALL INTELLIGENT DEVICES TRANSMIT THEIR DATA TO A CENTRAL DATABASE VIA CLOUD
3 Feelings What your user might be thinking and feeling at the moment	WEARING BEACON DEVICE WHICH MONITOR TEMPERATURE OF THE HAZARDOUS AREA FORTUNATE THAT THEY ARE INFORMED OF THE DANGER IN A TIMELY MANNER	CALMNESS FROM KNOWING THEY ARE IN A SECURED PLACE	FORTUNATELY THEY ARE MADE AWARE OF A GOOD TIME	THEY HAVE KOWLEDGE TO TAKE SAFETY MEASURES
	FEARING OF ENTERING A POSSIBLE DANGEROUS ENVRIONMENT APPREHENSION ABOUT CASE THE ENVIRONMENT SPORADICALLY TURNED DANGEROUS DANGEROUS	FEAR THAT THEY ARE IN DANGER AREA	USER DONT HAVE QUICK WAY TO KNOW IF THEY ARE IN SAFE PLACE	THE ADMIN MUST MAKE QUICKJUDEMENTS TO GURANTTEE THE SAFETY OF MANY WORKERS