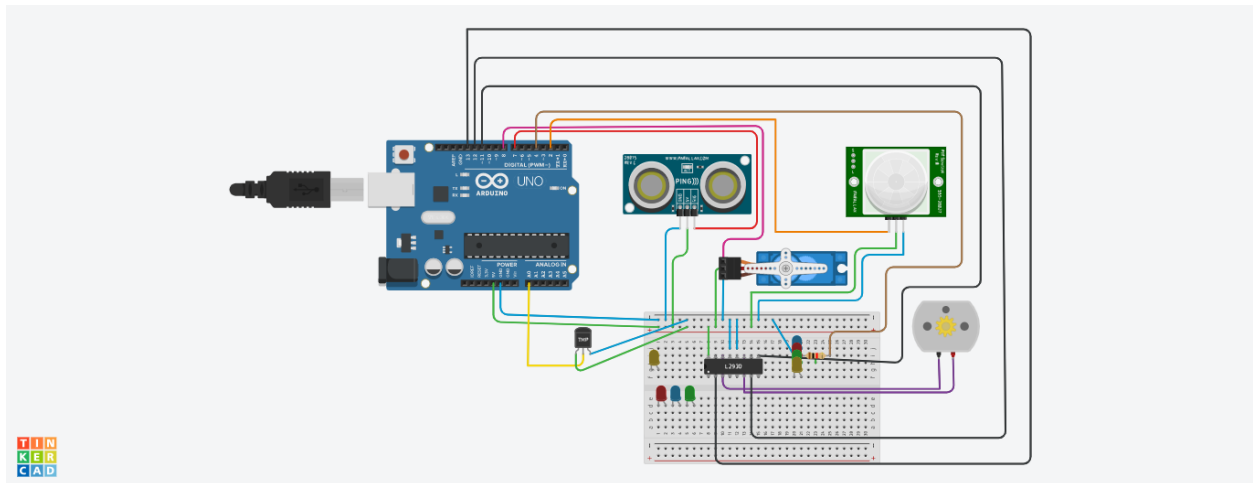


## CIRCUIT DIAGRAM:



## SOURCE CODE:

```
#include<Servo
.h>

const int pingPin = 7;

int servoPin = 8;

Servo servo1;

void setup() {
  // initialize serial communication:
  Serial.begin(9600);

  servo1.attach(servoPin);

  pinMode(2,INPUT);
  pinMode(4,OUTPUT);
  pinMode(11,OUTPUT);
  pinMode(12,OUTPUT);
  pinMode(13,OUTPUT);
  pinMode(A0,INPUT);

  digitalWrite(2,LOW);
  digitalWrite(11,HIGH);
```

```

}

void loop() {

    long duration, inches, cm;

    pinMode(pingPin, OUTPUT);
    digitalWrite(pingPin, LOW);
    delayMicroseconds(2);
    digitalWrite(pingPin, HIGH);
    delayMicroseconds(5);
    digitalWrite(pingPin, LOW);

    // The same pin is used to read the signal from the PING))) : a
    HIGH pulse
    // whose duration is the time (in microseconds) from the sending
    of the ping
    // to the reception of its echo off of an object.
    pinMode(pingPin, INPUT);
    duration = pulseIn(pingPin, HIGH);

    // convert the time into a distance
    inches = microsecondsToInches(duration);
    cm = microsecondsToCentimeters(duration);

    //Serial.print(inches);
    //Serial.print("in, ");
    //Serial.print(cm);
    //Serial.print("cm");
    //Serial.println();

```

```
//delay(100);

servo1.write(0);

if(cm < 40)
{
    servo1.write(90);
    delay(2000);
}
else
{
    servo1.write(0);
}

// PIR with LED starts
int pir = digitalRead(2);

if(pir == HIGH)
{
    digitalWrite(4,HIGH);
    delay(1000);
}
else if(pir == LOW)
{
    digitalWrite(4,LOW);
}

//temp with fan
float value=analogRead(A0);
float temperature=value*0.48;

Serial.println("temperature");
```

```
Serial.println(temperature);
```

```
if(temperature > 20)
```

```
{
```

```
    digitalWrite(12,HIGH);
```

```
    digitalWrite(13,LOW);
```

```
}
```

```
else
```

```
{
```

```
    digitalWrite(12,LOW);
```

```
    digitalWrite(13,LOW);
```

```
}
```

```
}
```

```
long microsecondsToInches(long microseconds) {
```

```
    return microseconds / 74 / 2;
```

```
}
```

```
long microsecondsToCentimeters(long microseconds) {
```

```
    return microseconds / 29 / 2;
```

```
}
```