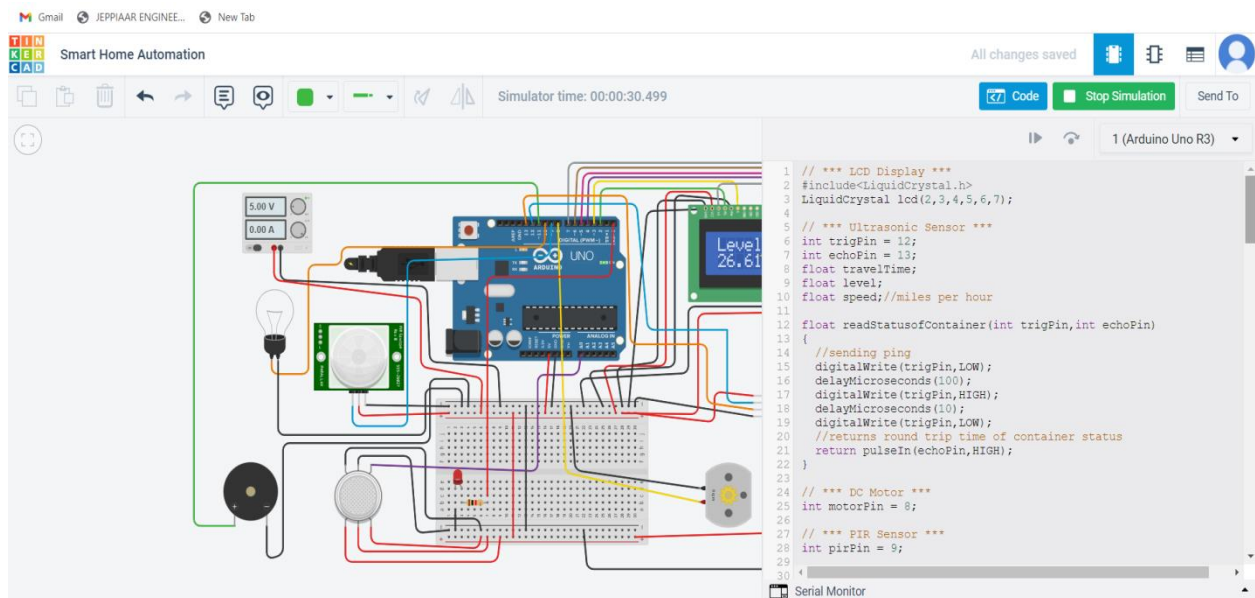


- **Circuit Diagram**

		197.9092690878765 , - 253.1130883508938	PIR Sensor
L2		1	Light bulb
GAS1		1	Gas Sensor
PIEZO1		1	Piezo
R1		1	10 k Ω Resistor
Rpot1		1	250 k Ω Potentiometer
D1		1	Red LED
R2		1	330 Ω Resistor

- Running Simulation in Tinkercad



- Code:

```

// *** LCD Display ***
#include<LiquidCrystal.h>
LiquidCrystal lcd(2,3,4,5,6,7);

```

```

// *** Ultrasonic Sensor ***

```

```

int trigPin = 12;
int echoPin = 13;
float travelTime;
float level;
float speed;//miles per hour

float readStatusofContainer(int trigPin,int echoPin)
{
    //sending ping
    digitalWrite(trigPin,LOW);
    delayMicroseconds(100);
    digitalWrite(trigPin,HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin,LOW);
    //returns round trip time of container status
    return pulseIn(echoPin,HIGH);
}

// *** DC Motor ***
int motorPin = 8;

// *** PIR Sensor ***
int pirPin = 9;

// *** Light ***
int lightPin = 10;

// *** Gas Sensor ***
int gasPin = A0;
int threshold = 400;

// *** Piezo ***
int buzzPin = 11;

// *** LED ***
int ledPin = 0;

void setup()
{
    Serial.begin(9600);

    // *** LCD Display ***
    lcd.begin(16,2);

    // *** Ultrasonic Sensor ***
    pinMode(trigPin,OUTPUT);
    pinMode(echoPin,INPUT);

```

```

// *** DC Motor ***
pinMode(motorPin,OUTPUT);

// *** PIR Sensor ***
pinMode(pirPin,INPUT);

// *** Light ***
pinMode(lightPin,OUTPUT);

// *** Gas Sensor ***
pinMode(gasPin,INPUT);

// *** Piezo ***
pinMode(buzzPin, OUTPUT);

// *** LED ***
pinMode(ledPin,OUTPUT);
}

void loop()
{
  // *** Trash can monitoring ***
  // Trash can height 5 inches
  travelTime = readStatusofContainer(trigPin,echoPin);//microseconds
  travelTime = travelTime/1000000;//seconds
  travelTime = travelTime/3600;//hours
  speed = 60.0;//miles per hour(86.4 for 5 inches)
  level = speed * travelTime;//miles
  level = level/2;//because travelTime is round trip time
  level = level * 63360;//inch
  if(level <= 4.5)
  {
    //dispaly status
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Trash Level:");
    lcd.setCursor(0,1);
    lcd.print(level);
    lcd.print(" inches");
    delay(100);
  }
  else
  {
    //dispaly status
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Trash is full");
    lcd.setCursor(0,1);
  }
}

```

```

    lcd.print(level);
        lcd.print(" inches away");
        delay(100);
}

// *** Water level monitoring ***
// Water tank height 20 inches
travelTime = readStatusofContainer(trigPin,echoPin);//microseconds
travelTime = travelTime/1000000;//seconds
travelTime = travelTime/3600;//hours
speed = 240.1;//miles per hour(345.3 for 20 inches)
level = speed * travelTime;//miles
level = level/2;//because travelTime is round trip time
level = level * 63360;//inch
if(level <= 19.0)
{
    //dispaly status and Turn on motor
    digitalWrite(motorPin,HIGH);
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Level:  Motor");
    lcd.setCursor(0,1);
    lcd.print(level);
        lcd.print(" in  On");
        delay(100);
}
else
{
    //dispaly status and Turn off motor
    digitalWrite(motorPin,0);
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Level:  Motor");
    lcd.setCursor(0,1);
    lcd.print(level);
        lcd.print(" in  Off");
        delay(100);
}

// *** Motion Detection
if(digitalRead(pirPin)==HIGH)
    digitalWrite(lightPin, HIGH);
else
    digitalWrite(lightPin, LOW);
delay(100);

// *** Detects flammable gases ***
if(analogRead(gasPin) >= threshold)

```

```

{
  digitalWrite(ledPin,HIGH);
  digitalWrite(buzzPin,HIGH);
}
else
{
  digitalWrite(ledPin,LOW);
  digitalWrite(buzzPin,LOW);
}
delay(100);
}

```

- **Output:**

