

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

|               |                        |
|---------------|------------------------|
| Date          | 21 October 2022        |
| Team ID       | PNT2022TMID08565       |
| Project Name  | Web phishing detection |
| Maximum Marks | 8 Marks                |

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint   | Functional Requirement (Epic) | User Story Number | User Story / Task                                                      | Story Points | Priority | Team Members                                                     |
|----------|-------------------------------|-------------------|------------------------------------------------------------------------|--------------|----------|------------------------------------------------------------------|
| Sprint-1 | Home page                     | USN-1             | User can view the homepage that contains resources about web phishing. | 5            | Low      | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| Sprint-1 | User input                    | USN-2             | User inputs an URL in the required field to check its validation.      | 15           | Medium   | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |

|               |                                      |                          |                                                                                                                   |                     |                 |                                                                  |
|---------------|--------------------------------------|--------------------------|-------------------------------------------------------------------------------------------------------------------|---------------------|-----------------|------------------------------------------------------------------|
| Sprint-2      | Prediction                           | USN-3                    | Model predicts the URL using Machine learning algorithms such as logistic regression in classification algorithm. | 10                  | High            | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| <b>Sprint</b> | <b>Functional Requirement (Epic)</b> | <b>User Story Number</b> | <b>User Story / Task</b>                                                                                          | <b>Story Points</b> | <b>Priority</b> | <b>Team Members</b>                                              |
| Sprint-2      | Classifier                           | USN-4                    | Model sends all the output to the classifier and produces the final result.                                       | 10                  | High            | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| Sprint-3      | Produces result                      | USN-5                    | Model then displays whether the website is legal site or a phishing site.                                         | 12                  | High            | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| Sprint-3      | Outputs result                       | USN-6                    | This model needs the capability of retrieving and displaying accurate result for a website.                       | 8                   | Medium          | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| Sprint-4      | Contact page                         | USN-7                    | User can share the experience or contact the admin for the support.                                               | 6                   | Low             | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |
| Sprint-4      | User experience                      | USN-8                    | Enhanced the website's interface for better user experience.                                                      | 14                  | Medium          | Haripriya.P,<br>Sahithya.V<br>Tharika Jayaraj,<br>Mirudhula.S.V. |

**Project Tracker, Velocity & Burndown Chart: (4 Marks)**

| Sprint   | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|-------------------------------------------------|------------------------------|
| Sprint-1 | 20                 | 6 Days   | 24 Oct 2022       | 29 Oct 2022               | 20                                              | 29 Oct 2022                  |
| Sprint-2 | 20                 | 6 Days   | 31 Oct 2022       | 05 Nov 2022               | 20                                              | 05 Nov 2022                  |
| Sprint-3 | 20                 | 6 Days   | 07 Nov 2022       | 12 Nov 2022               | 20                                              | 12 Nov 2022                  |
| Sprint-4 | 20                 | 6 Days   | 14 Nov 2022       | 19 Nov 2022               | 20                                              | 19 Nov 2022                  |

**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

We have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). So our team's average velocity (AV) per iteration unit (story points per day)

$$AV = (\text{Sprint Duration} / \text{Velocity}) = 20 / 6 = 3.34$$

