## **Final Code**

Team ID	PNT2022TMID05121
Project Name	Iot Based Smart Crop Protection System for Agriculture

## **Source Code:**

## **IoT Code**

```
#include <AsyncTCP.h>
#include <ESPAsyncWebServer.h>
#include <WiFi.h>
#include <WiFiClient.h>
#include < PubSubClient.h >
#include <Adafruit_BMP280.h>
#include <math.h>
#include <Wire.h>
#define BMP_SDA 21
#define BMP_SCL 22
#include <DFRobot_DHT11.h>
DFRobot_DHT11 DHT;
#define DHT11_PIN 4
#define rainAnalog 35
#define rainDigital 34
#define moistureDigital 32
Adafruit_BMP280 bmp280;
const char* ssid = "";
const char* password = "";
AsyncWebServer server(80);
AsyncEventSource events("/events");
unsigned long lastTime = 0;
```

```
unsigned long timerDelay = 1000;
int soil;
int rain;
int rainA;
float temperature;
float humidity;
float pressure;
float altitude;
long lastMsg = 0;
int pumpRelayPin = 26;
#define ORG "6jw3v9"
#define DEVICE_TYPE "ESP32"
#define DEVICE ID "######################"
#define TOKEN "################"
char servers[] = ORG ".messaging.internetofthings.ibmcloud.com";
char pubTopic1[] = "iot-2/evt/temperature/fmt/json";
char pubTopic2[] = "iot-2/evt/humidity/fmt/json";
char pubTopic3[] = "iot-2/evt/pressure/fmt/json";
char pubTopic4[] = "iot-2/evt/altitude/fmt/json";
char authMethod[] = "use-token-auth";
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;
WiFiClient wifiClient;
PubSubClient client(servers, 1883, NULL, wifiClient);
```

```
// Init BME280
void initBME() {
 if (!bmp280.begin(0x76)) {
  Serial.println("Could not find a valid BMP280 sensor, check wiring!");
  while (1);
}
}
void getSensorReadings() {
 DHT.read(DHT11_PIN);
temperature = DHT.temperature;
 humidity = DHT.humidity;
 pressure = bmp280.readPressure() / 100;
 soil = digitalRead(moistureDigital);
 rain = digitalRead(rainDigital);
 rainA = analogRead(rainAnalog);
 altitude = bmp280.readAltitude(1011.18);
 if(soil == 1){
  digitalWrite(pumpRelayPin, LOW);
}
 else{
  digitalWrite(pumpRelayPin, HIGH);
}
}
// Initialize WiFi
void initWiFi() {
WiFi.mode(WIFI_STA);
```

```
WiFi.begin(ssid, password);
 Serial.print("Connecting to WiFi ..");
 while (WiFi.status() != WL_CONNECTED) {
 Serial.print('.');
  delay(1000);
}
 Serial.println(WiFi.localIP());
}
String processor(const String& var) {
 getSensorReadings();
//Serial.println(var);
 if (var == "TEMPERATURE") {
  return String(temperature);
 else if (var == "HUMIDITY") {
  return String(humidity);
 else if (var == "PRESSURE") {
  return String(pressure);
}
 else if (var == "ALTITUDE") {
  return String(altitude);
 }
 else if (var == "RAINING") {
  return String(rain);
 }
 else if (var == "SOIL") {
```

```
return String(soil);
return String();
}
const char index html[] PROGMEM = R"rawliteral(
<!DOCTYPE HTML><html>
<head>
<title>Grow Greens Smart</title>
<meta name="viewport" content="width=device-width, initial-scale=1">
link rel="stylesheet" href="https://use.fontawesome.com/releases/v5.7.2/css/all.css"
integrity="sha384-fnmOCqbTlWIIj8LyTjo7mOUStjsKC4pOpQbqyi7RrhN7udi9RwhKkMHpvLbHG9
Sr" crossorigin="anonymous">
 <link rel="icon" href="data:,">
 <style>
  html {font-family: Arial; display: inline-block; text-align: center; background-color:#FCF8E8}
  p { font-size: 1.2rem;}
  body { margin: 0;}
  .topnav { overflow: hidden; color: #6D9886; font-size: 1rem; }
  .content { padding: 20px; }
  .card { background-color: #F2AA4CFF; box-shadow: 2px 2px 12px 1px rgba(140,140,140,.5);
border-radius: 30px;}
  .cards { max-width: 800px; margin: 0 auto; display: grid; grid-gap: 2rem;
grid-template-columns: repeat(auto-fit, minmax(200px, 1fr)); }
  .reading { font-size: 1.4rem; }
</style>
</head>
<body>
 <div class="topnav">
  <h1>Grow Greens Smart</h1>
```

```
</div>
 <div class="content">
 <div class="cards">
   <div class="card">
    <i class="fas fa-thermometer-half" style="color:#101820FF; font-size:25px"></i>
Temperature<span class="reading" style = "color:#101820FF"><span id="temp"
style="font-size:1rem; font-weight:bolder;">%TEMPERATURE%</span> &deg;C</span>
   </div>
   <div class="card">
    <i class="fas fa-tint" style="color:#101820FF; font-size:25px"></i>
Humidity<span class="reading" style="color:#101820FF; font-size:1rem;"><span
id="hum" style="font-size:1rem; font-weight:bolder;">%HUMIDITY%</span>
%</span>
   </div>
   <div class="card">
    <i class="fas fa-angle-double-down" style="color:#101820FF; font-size:25px"></i>
Pressure<span class="reading" style="color:#101820FF; font-size:1rem;"><span
id="pres" style="font-size:1rem; font-weight:bolder;">%PRESSURE%</span> hPa</span>
   </div>
   <div class="card">
    <i class="fas fa-mountain" style="color:#101820FF; font-size:25px"></i>
Altitude<span class="reading" style="color:#101820FF"><span id="alti"
style="font-size:1rem; font-weight:bolder;">%ALTITUDE%</span> m</span>
   </div>
   <div class="card">
    <i class="fas fa-cloud-rain" style="color:#101820FF; font-size:25px"></i>
Raining<span class="reading" style="color:#101820FF"><span id="rain"
style="font-size:1rem; font-weight:bolder;">%RAINING%</span>
   </div>
   <div class="card">
    <i class="fas fa-tree" style="color:#101820FF; font-size:25px"></i>
Moisture<span class="reading" style="color:#101820FF"><span id="soil"
style="font-size:1rem; font-weight:bolder;">%SOIL%</span></span>
```

```
</div>
  </div>
 </div>
<script>
if (!!window.EventSource) {
var source = new EventSource('/events');
source.addEventListener('open', function(e) {
console.log("Events Connected");
}, false);
source.addEventListener('error', function(e) {
if (e.target.readyState != EventSource.OPEN) {
 console.log("Events Disconnected");
}
}, false);
source.addEventListener('message', function(e) {
console.log("message", e.data);
}, false);
source.addEventListener('temperature', function(e) {
 console.log("temperature", e.data);
 document.getElementById("temp").innerHTML = e.data;
}, false);
source.addEventListener('humidity', function(e) {
console.log("humidity", e.data);
 document.getElementById("hum").innerHTML = e.data;
```

```
}, false);
source.addEventListener('pressure', function(e) {
 console.log("pressure", e.data);
 document.getElementById("pres").innerHTML = e.data;
}, false);
source.addEventListener('altitude', function(e) {
 console.log("latitude", e.data);
 document.getElementById("alti").innerHTML = e.data;
}, false);
source.addEventListener('rain', function(e) {
console.log("Rain", e.data);
 if(e.data == '0')
 document.getElementById("rain").innerHTML = "Raining";
 else
  document.getElementById("rain").innerHTML = "Not Raining";
}, false);
source.addEventListener('soil', function(e) {
console.log("Soil Moisture", e.data);
if(e.data == '1')
  document.getElementById("soil").innerHTML = "Less Water";
 else
  document.getElementById("soil").innerHTML = "Enough Water";
}, false);
}
```

```
</script>
</body>
</html>)rawliteral";
void setup() {
Serial.begin(115200);
 pinMode(rainDigital, INPUT);
 pinMode(moistureDigital, INPUT);
 pinMode(pumpRelayPin, OUTPUT);
 initWiFi();
 initBME();
// Handle Web Server
 server.on("/", HTTP_GET, [](AsyncWebServerRequest * request) {
  request->send P(200, "text/html", index html, processor);
});
// Handle Web Server Events
 events.onConnect([](AsyncEventSourceClient * client) {
 if (client->lastId()) {
   Serial.printf("Client reconnected! Last message ID that it got is: %u\n", client->lastId());
  }
  // send event with message "hello!", id current millis
  // and set reconnect delay to 1 second
  client->send("hello!", NULL, millis(), 10000);
});
 server.addHandler(&events);
 server.begin();
 if (!client.connected()) {
```

```
Serial.print("Reconnecting client to ");
  Serial.println(servers);
  while (!client.connect(clientId, authMethod, token)) {
   Serial.print(".");
   delay(500);
  }
  Serial.println("Bluemix connected");
 }
}
void loop() {
client.loop();
 long now = millis();
 if (now - lastMsg > 3000) {
  lastMsg = now;
  String payload = "{\"temperature\":";
  payload += temperature;
  payload += "}";
  Serial.print("Sending payload: ");
  Serial.println(payload);
  if (client.publish(pubTopic1, (char*) payload.c_str())) {
   Serial.println("Publish ok");
  } else {
   Serial.println("Publish failed");
  }
```

```
String payload1 = "{\"humidity\":";
payload1 += humidity;
payload1 += "}";
Serial.print("Sending payload: ");
Serial.println(payload1);
if (client.publish(pubTopic2, (char*) payload1.c str())) {
 Serial.println("Publish ok");
} else {
 Serial.println("Publish failed");
}
String payload2 = "{\"pressure\":";
payload2 += pressure;
payload2 += "}";
Serial.print("Sending payload: ");
Serial.println(payload2);
if (client.publish(pubTopic3, (char*) payload2.c_str())) {
 Serial.println("Publish ok");
} else {
 Serial.println("Publish failed");
}
String payload3 = "{\"altitude\":";
payload3 += altitude;
payload3 += "}";
Serial.print("Sending payload: ");
```

```
Serial.println(payload3);
if (client.publish(pubTopic4, (char*) payload3.c str())) {
  Serial.println("Publish ok");
} else {
 Serial.println("Publish failed");
}
}
if ((millis() - lastTime) > timerDelay) {
getSensorReadings();
Serial.printf("Temperature = %.2f ºC \n", temperature);
Serial.printf("Humidity = %.2f \n", humidity);
Serial.printf("Pressure = %.0f hPa \n", pressure);
Serial.printf("Altitude = %.0f m \n", altitude);
Serial.printf("Rain = %d\n", rain);
Serial.printf("Rain = %d\n", rainA);
Serial.printf("Soil = %d\n", soil);
Serial.println();
// Send Events to the Web Server with the Sensor Readings
events.send("ping", NULL, millis());
events.send(String(temperature).c_str(), "temperature", millis());
events.send(String(humidity).c_str(), "humidity", millis());
events.send(String(pressure).c_str(), "pressure", millis());
events.send(String(altitude).c str(), "altitude", millis());
events.send(String(rain).c str(), "rain", millis());
events.send(String(soil).c str(), "soil", millis());
```

```
lastTime = millis();
}
}
```