PROECT PLANNING PHASE

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	08 November 2022
Team ID	PNT2022TMID08407
Project Name	Emerging Methods Of Early Detection of Forest Fires
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story/ Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password and confirming my password.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application usage.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S
Sprint-2	Input	USN-3	Whenever the fire is detected,the information is given to the database.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S
Sprint-2		USN-4	When it is the wildfire then the alarming system is activated.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S
Sprint-3	Output	USN-5	And he alarms sent to the corresponding departments and made them erupted.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S

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Sprint	Functional Requirements (Epic)	User Story Number	User Story/Task	Story Points	Priority	Team Members
Sprint-4	Action	USN-6	Required actions will be taken in the destination with the help of by reaching as early as possible to order to controlled erupted wildfire detecting systems.	20	High	JEEVITHA G LALITHA D MEGALA V RAJASRI S

PROJECT TRACKER, VELOCITY & BURNDOWN CHART: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date	Story Points Completed (as on planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	23 Oct 2022	28 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	30 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

VELOCITY:

Image we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day).

$$AV = sprint\ duration\ /\ velocity$$

$$20\ /\ 10 = 2$$