Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	03 November 2022
Team ID	PNT2022TMID49408
Project Name	Project – Smart Farmer- IoT based Smart Farming Application
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

	Functional Requirement (Epic)	User Story Number		Points		Team Members
Sprint-1	Simulation creation	USN-1	Connect Sensors and Arduino with python code	2	High	Devadharshini, yuvaraj,muthamilarasu,madhumitha
Sprint-2	Software	USN-2	Creating device in the IBM Watson IoT platform, workflow for IoT scenarios using Node-Red	2	_	Devadharshini, yuvaraj, madhumitha, muthamilarasu

Sprint-3 MIT App Inventor		USN-3	USN-3 Develop an application for the Smart farmer project using MI App Inventor			2	High	Devadharshini yuvaraj, madhumitha, muthamilarasu
	Total Story Points	n	Date	Sprint End Date (Planned)	Com (as o	ned End	Sprint Rele (Actual)	
Sprint-1	20	Days	Oct 2022	06 Nov 2022	20		Oct 2022	
Sprint-2	20	Days	Oct 2022	09 Nov 2022			05 Oct 2022	2
 print			Us	er Story / Task		Story	Priority	
Sprint-3	Dashboard	USN-	-3 De	sign the Modules and tes	he Modules and test the app		High	Devadharshini yuvaraj, madhumitha, muthamilarasu
Sprint-4	Web UI	USN-		make the user interact w tware.	ith	2	High	Devadharshini, yuvaraj, madhumitha,

muthamilarasu

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint-3	20	6 Days	06 Nov 2022	13 Nov 2022	12 Oct 2022
Sprint-4	20	6 Days	11 Nov 2022	17 Nov 2022	15 Oct 2022

Start Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$