Project Design Phase – II

Customer Journey Map

Date	17 October 2022
Team ID	PNT2022TMID26995
Project Name	VirtualEye – Life Guard for Swimming Pools to Detect Active Drowning
Maximum Marks	2 Marks

1.PHASES	To Detect the problem	Prod an appropriate arrows for the production	What we need to implement	How to do creatively
2.STEPS	detect the movement of the swimmer	вучосо	Mout Detection	Use Deep It determs the Learning movement. Algorithm VOLO 3
3.PAIN JOINTS	to difficult to shown if resource is not vectoring properly	Ute cane be save because of earlier prediction	Communication It can reduce because Lifegues and Accident	Care save No measures are basen for exergence's cares are care as a care as
4.Customer Feeling	Save people tow death.	Earlier Prediction	Should be Alert all time alert all time in all Difficult task	Continuous Manitoring
₹	Due to promote that the promote that the tension may be delivered lately	conscience chart field content Drowning person	It requires continual speed Western connection	They need malerenance for better Findings
5.OPPOURTINITIES	The movement of Crowning persons is detected Questy	It provides information quicky and accurately	High Quality of Cameras ceeded death rate	Arthur products in received Soverlife