SPRINT 1

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```
#include<LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(32, 16, 2);
int green = 2;
int yellow = 3;
int red = 4;
int siren = 5;
int gas = A0;
int sensorValue = 0;
void setup()
{
  Serial.begin(9600);
  lcd.init();
  lcd.clear();
  lcd.backlight();
  lcd.setCursor(3,0);
  lcd.print("GAS LEAKAGE");
  lcd.setCursor(4,1);
  lcd.print("DETECTION");
  delay(3000);
  lcd.clear();
  lcd.setCursor(0,0);
  lcd.print("Gas Value: ");
```

```
 pinMode(green, OUTPUT);
 pinMode(yellow, OUTPUT);
 pinMode(red, OUTPUT);
 pinMode(siren, OUTPUT);
 digitalWrite(red, LOW);
 digitalWrite(yellow, LOW);
 digitalWrite(green, LOW);
}
void loop()
{
 sensorValue = analogRead(gas);
 Serial.println(sensorValue);
 lcd.setCursor(11,0);
 lcd.print(sensorValue);
 if(sensorValue > 500)
 {
  lcd.setCursor(0,1);
  lcd.print("GAS DETECTED");
  digitalWrite(red, HIGH);
  digitalWrite(yellow, LOW);
  digitalWrite(green, LOW);
  tone(siren, 200);
 }
 else if(sensorValue > 281 && sensorValue < 500)
 {
```

```
  lcd.setCursor(0,1);
  lcd.print("          ");
  digitalWrite(yellow, HIGH);
  digitalWrite(red, LOW);
  digitalWrite(green, LOW);
  noTone(siren);
 }
 else
 {
  lcd.setCursor(0,1);
  lcd.print("          ");
  digitalWrite(green, HIGH);
  digitalWrite(red, LOW);
  digitalWrite(yellow, LOW);
  noTone(siren);
 }
 delay(1000);
}
```