Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 28 October 2022 |
|---------------|---|
| Team ID | PNT2022TMID32105 |
| Project Name | A Novel Method for Handwritten Digit Recognition System |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|---|-------------------|---|-----------------|----------|--|
| Sprint-1 | Data Collection | USN-1 | Collect Dataset . | 9 | High | Shiva Surya Vasan |
| Sprint-1 | | USN-2 | Reshape the data and apply one hot encoding | 8 | Medium | Surya Prakash, Sudharson, Boopathi |
| Sprint-2 | Model Building | USN-3 | Import the required libraries, add the necessary layers and compile the model | 10 | High | Shiva Surya Vasan Surya Prakash |
| Sprint-2 | | USN-4 | Training the image classification model using CNN | 7 | Medium | Boopathi, Sudharson |
| Sprint-3 | Training and Testing | USN-5 | Building Python code and run the application | 9 | High | Shiva Surya Vasan |
| Sprint-4 | Implementation of the application and deployment on cloud | USN-6 | Training the model on IBM cloud. | 8 | Medium | Surya Prakash, Boopathi |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 10 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 8 | 29 Oct 2022 |
| Sprint-2 | 10 | 6 Days | 31 Oct 2022 | 04 Nov 2022 | 5 | 04 Nov 2022 |
| Sprint-3 | 10 | 6 Days | 07 Nov 2022 | 11 Nov 2022 | 7 | 11 Nov 2022 |
| Sprint-4 | 10 | 6 Days | 14 Nov 2022 | 18 Nov 2022 | 5 | 18 Nov 2022 |

Velocity:

$$AV = \frac{sprint\ duration}{velocity}$$

$$AV = 6/10 = 0.6$$

Burndown chart:

