# **Locust Test Report**

During: 16/11/2022, 5:24:47 PM - 16/11/2022, 5:34:15 PM

Target Host: http://127.0.0.1:5000

Script: locustfile.py

### **Request Statistics**

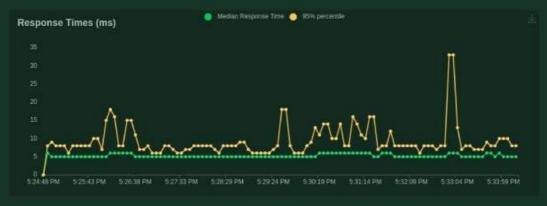
Method	Name	# Requests	# Fails	Average (ms)	Min (ms)	Max (ms)	Average size (bytes)	RPS	Failures/s
GET		1890			4	41	6381	3.3	0.0
GET	/prediction	1828			4	34	4484	3.2	0.0
	Aggregated	3718	0	5	4	41	5448	6.5	0.0

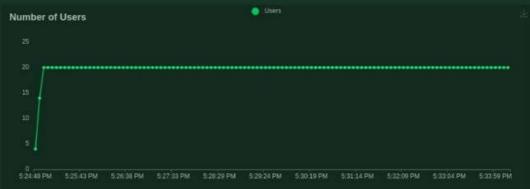
## I esponse Time Statistics

Method	Name	50%ile (ms)	60%ile (ms)	70%ile (ms)	80%ile (ms)	90%ile (ms)	95%ile (ms)	99%ile (ms)	100%ile (ms)
GET		5		6	6		9	19	41
GET	/prediction	5	5	6	6		9	19	34
	Aggregated	5	5	6	6	7.	9	19	41

### Charts







### Final ratio

### Ratio per User class

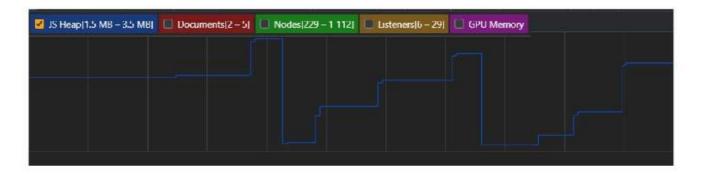
- 100.0% AppUser 50.0% home 50.0% prediction

- 100.0% AppUser
  50.0% home

# 9.1 Performance Metrics:

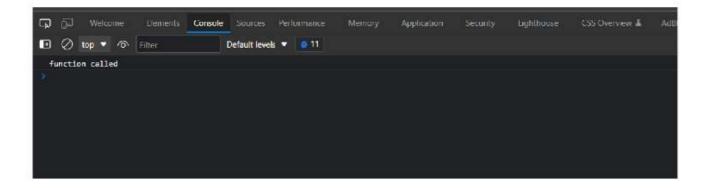
## CPU usage:

- ✓ Since all the operations run using Flask is in server-side, the client (browser) need not worry about the CPU usage. Just rendering the page, static contents take place in the client-side.
- Memory for client-side functions (Javascript) is allocated using heap. It can be either increased based upon the requirement or removed from the heap.



### Errors:

✓ Since all the backend functions are done using flask, any exceptions / errors rising are wellhandled. Though they appear, user's interaction with the site is not affected in any way



# Latency and Response time:

It takes less than a second to load a page in the client. From this it is evident that there is low latency